



Typed Clojure



# Squash the work!

Inferring Useful Types and Contracts  
via Dynamic Analysis

Ambrose Bonnaire-Sergeant  
Sam Tobin-Hochstadt

# The Work...

- You're porting an untyped file to an optional type system
  - So you ...

# Stare...

```
89 (defn- all-different?
90   "Annoyingly, the built-in distinct? doesn't handle 0 args, so we need
91   to write our own version that considers the empty-list to be distinct"
92   [s]
93   (if (seq s)
94       (apply distinct? s)
95       true))
96
97 (defmacro assert-with-message
98   "Clojure 1.2 didn't allow asserts with a message, so we roll our own here for backwards compatibility"
99   [x message]
100   (when *assert*
101     `(when-not ~x
102        (throw (new AssertionError (str "Assert failed: " ~message "\n" (pr-str '~x)))))))
103
104 ;; so this code works with both 1.2.x and 1.3.0:
105 (def ^{:private true} plus (first [+ ' +]))
106 (def ^{:private true} mult (first [* ' *]))
107
108 (defn- index-combinations
109   [n cnt]
110   (lazy-seq
111    (let [c (vec (cons 0 (for [j (range 1 (inc n))] (+ j cnt (- (inc n))))))],
112          iter-comb
113          (fn iter-comb [c j]
114            (if (> j n) nil
```

# ... then Annotate

```
26 + (t/ann
27 +   bounded-distributions
28 +   [(t/Vec t/Int) t/Int :-> (t/Coll (t/Vec '[t/Int t/Int t/Int]))])
29 + (t/ann
30 +   cartesian-product
31 +   (t/IFn
32 +     [(t/Vec t/Int)
33 +       (t/Vec t/Int)
34 +       (t/Vec t/Int)
35 +       :->
36 +       (t/Coll (t/Coll t/Int))]
37 +     [(t/Vec t/Int) (t/Vec t/Int) :-> (t/Coll (t/Coll t/Int))]))
```

# and Stare ... (hmm Knuth? ...)

```
180 ;; Combinations of multisets
181 ;; The algorithm in Knuth generates in the wrong order, so this is a new algorithm
182 (defn- multi-comb
183   "Handles the case when you want the combinations of a list with duplicate items."
184   [l t]
185   (let [f (frequencies l),
186         v (vec (distinct l)),
187         domain (range (count v))
188         m (vec (for [i domain] (f (v i))))
189         qs (bounded-distributions m t)]
190     (for [q qs]
191       (apply concat
192        (for [[index this-bucket _] q]
193          (repeat this-bucket (v index)))))))
```



# global annotation...

```
150 +(t/ann
151 + multi-comb
152 + [(t/Vec (t/U t/Int Character))
153 + t/Int
154 + :->
155 + (t/Coll (t/Coll (t/U t/Int Character)))])
```

# ...local annotations...

```
180 460 + ;; Combinations of multisets
181 461 ;; The algorithm in Knuth generates in the wrong order, so this is a new algorithm
182 462 (defn- multi-comb
183 463   "Handles the case when you want the combinations of a list with duplicate items."
184 464   [l t]
185 465   (let [f (frequencies l),
186 466         v (vec (distinct l)),
187 467         domain (range (count v))
188 -      m (vec (for [i domain] (f (v i))))
189 +      m (vec (for ^{:t/ann t/Int} [^{:t/ann t/Int} i domain] (f (v i))))
189 469         qs (bounded-distributions m t)]
190 -   (for [q qs]
191 +   (for ^{:t/ann (t/Coll (t/U t/Int Character))} [^{:t/ann (t/Vec '[t/Int t/Int t/Int])} q qs]
191 471     (apply concat
192 -      (for [[index this-bucket _] q]
193 +      (for ^{:t/ann (t/Coll (t/U t/Int Character))} [^{:t/ann '[t/Int t/Int t/Int]} [index this-buck
193 473        (repeat this-bucket (v index)))))))))
```

...stare (... ahhh...Knuth.)

```
852 (defn- m5 ; M5
853   [n m f c u v a b l r s]
854   (let [j (loop [j (dec b)]
855             (if (not= (v j) 0)
856                 j
857                 (recur (dec j)))))]
858     (cond
859       (and r
860         (= j a)
861         (< (* (dec (v j)) (- r 1))
862           (u j))) (m6 n m f c u v a b l r s)
863       (and (= j a)
864         (= (v j) 1)) (m6 n m f c u v a b l r s)
865       :else (let [v (update v j dec)
866                   diff-uv (if s (apply + (for [i (range a (inc j))]
867                                             (- (u i) (v i)))) nil)
868                   v (loop [ks (range (inc j) b)
869                               v v]
870                         (if (empty? ks)
871                             v
872                             (let [k (first ks)]
873                               (recur (rest ks))
```



# annotate ... m5 ... m6 .. m.. zzzz

```
119 +(t/ann
120 + m5
121 + [t/Int
122 + t/Int
123 + (t/Vec t/Int)
124 + (t/Vec t/Int)
125 + (t/Vec t/Int)
126 + (t/Vec t/Int)
127 + t/Int
128 + t/Int
129 + t/Int
130 + (t/U nil t/Int)
131 + (t/U nil t/Int)
132 + :->
133 + (t/Coll (t/Coll (t/Map t/Int t/Int))))]
```

```
134 +(t/ann
135 + m6
136 + [t/Int
137 + t/Int
138 + (t/Vec t/Int)
139 + (t/Vec t/Int)
140 + (t/Vec t/Int)
141 + (t/Vec t/Int)
142 + t/Int
143 + t/Int
144 + t/Int
145 + (t/U nil t/Int)
146 + (t/U nil t/Int)
147 + :->
148 + (t/Coll (t/Coll (t/Map t/Int t/Int))))]
```

The background features a large, light blue 'X' shape centered on a white background. This 'X' is formed by two overlapping circles. The text is centered within the 'X' area.

Help needed!!  
Can we automate?

# What if your diffs looked like this?

47	46	(t/ann
48	47	count-combinations-from-frequencies
49		- [(t/Map (t/U t/Int Character) t/Int) t/Int :-> t/Int])
	48	+ [(t/Map t/Any t/Int) t/Int :-> t/Int])
50	49	(t/ann
51	50	count-combinations-unmemoized
52	51	[(t/Vec (t/U t/Int Character)) t/Int :-> t/Int])
53		-(t/ann count-permutations [(t/Coll (t/U t/Int Character)) :-> t/Int])
	52	+(t/ann count-permutations [(t/Coll t/Any) :-> t/Int])

# ...and this?

```
(defn- initial-perm-numbers
```

```
  "Takes a sorted frequency map and returns how far into the sequence of
```

```
  lexicographic permutations you get by varying the first item"
```

```
  [freqs]
```

```
  (reductions + 0
```

```
-      (for ^{::t/ann t/Int} [^{:t/ann '[t/Int t/Int]} [k v] freqs]
```

```
+      (for ^{::t/ann t/Int} [^{:t/ann '[t/Any t/Int]} [k v] freqs]
```

```
        (count-permutations-from-frequencies (assoc freqs k (dec v))))))
```



... or no diff at all... :)

119	116	(t/ann
120	117	m5
121	118	[t/Int
122	119	t/Int
123	120	(t/Vec t/Int)
124	121	(t/Vec t/Int)
125	122	(t/Vec t/Int)
126	123	(t/Vec t/Int)
127	124	t/Int
128	125	t/Int
129	126	t/Int
130	127	(t/U nil t/Int)
131	128	(t/U nil t/Int)
132	129	:->
133	130	(t/Coll (t/Coll (t/Map t/Int t/Int))))]

134	131	(t/ann
135	132	m6
136	133	[t/Int
137	134	t/Int
138	135	(t/Vec t/Int)
139	136	(t/Vec t/Int)
140	137	(t/Vec t/Int)
141	138	(t/Vec t/Int)
142	139	t/Int
143	140	t/Int
144	141	t/Int
145	142	(t/U nil t/Int)
146	143	(t/U nil t/Int)
147	144	:->
148	145	(t/Coll (t/Coll (t/Map t/Int t/Int))))]

The background features a large, light blue letter 'Q' centered on a white background. Overlaid on the 'Q' are several concentric circles in a slightly darker shade of blue. The text 'Squash the work!' is written in a black, serif font across the middle of the image.

Squash the work!

# Background

- Optional/gradual types and contracts are popular verification tools for dynamically typed languages
- Usually heavily rely on annotations



**Dart**

TypeScript



# Problem

- Must keep annotations in sync with code
  - Initial annotation cost, versioning, libraries, iterative changes
- Almost always a manual effort
  - Annotating costs time + error prone





# Motivation

- **Reduce time+effort spent annotating**
  - Can we **automate** keeping annotations in sync with code?
- *Benefits*
  - Get more programmers quickly and easily started with verification
  - Help existing users evolve annotations along with code
  - Ultimately encourage more code to be verified



# Non-goals

- 100% correct annotations 
- “Useful” annotations are good enough 



Our setting

# Our setting

- Typed Clojure



- optional type system for Clojure

- Clojure.spec



- contract system for Clojure





# Typed Clojure

```
(t/ann remove-nth [(t/Coll t/Int) t/Int :-> (t/Vec t/Int)])  
(t/ann selections [(t/Vec t/Int) t/Int :-> (t/Coll (t/Coll t/Int))])
```

```
;; Helper function for bounded-distributions  
(defn- distribute [m index total distribution already-distributed]  
  (loop [^{:t/ann (t/Vec '[t/Int t/Int t/Int])} distribution distribution  
        ^{:t/ann t/Int} index index  
        ^{:t/ann t/Int} already-distributed already-distributed]  
    (if (>= index (count m)) nil  
      (let [quantity-to-distribute (- total already-distributed)  
            mi (m index)]  
        (if (<= quantity-to-distribute mi)  
          (conj distribution [index quantity-to-distribute total])  
          (recur (conj distribution [index mi (+ already-distributed mi)])  
                 (inc index)  
                 (+ already-distributed mi))))))))
```



# Clojure.spec

```
(s/fdef
```

```
  selections
```

```
  :args
```

```
  (s/cat :items (s/coll-of int?) :n int?)
```

```
  :ret
```

```
  (s/coll-of (s/coll-of int?)))
```

```
(s/fdef
```

```
  remove-nth
```

```
  :args
```

```
  (s/cat :l (s/coll-of int?) :n int?)
```

```
  :ret
```

```
  (s/coll-of int?))
```



# Dynamic Analysis

# Dynamic Analysis

- Observe and collect information on running programs
  - Via unit/generative tests, dummy runs



# Inference results via side effects

```
(point 1 2)
; ['point {:dom 0}] : Long
; ['point {:dom 1}] : Long
; ['point :rng (key :x)] : Long
; ['point :rng (key :y)] : Long
{:x 1
 :y 2}
```

# Runtime Instrumentation

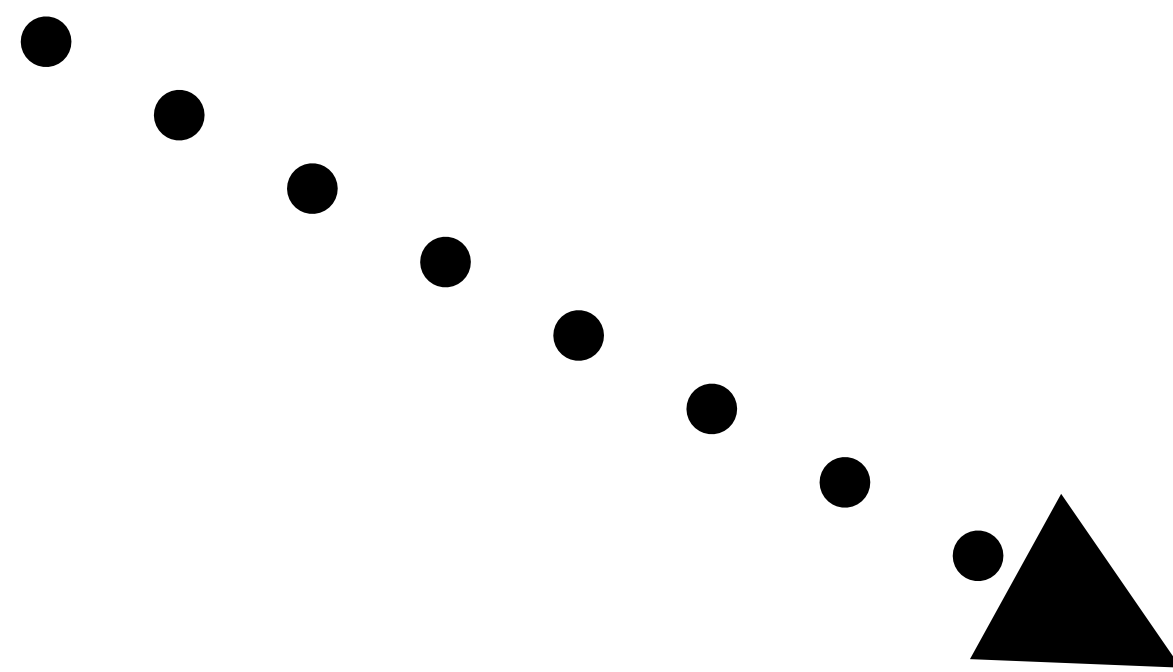
(track  $e$  path)

$\Rightarrow v$

Wrap  $e$  as  $v$ , where  $path$  is the original source of  $e$ .

# Top-level typed bindings

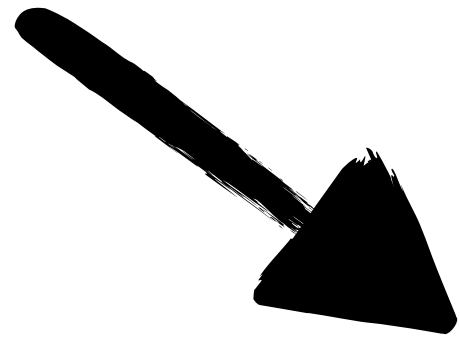
(def b e)



(def b (track e ['b]))

# Summarizing execution

```
(def forty-two 42)
```



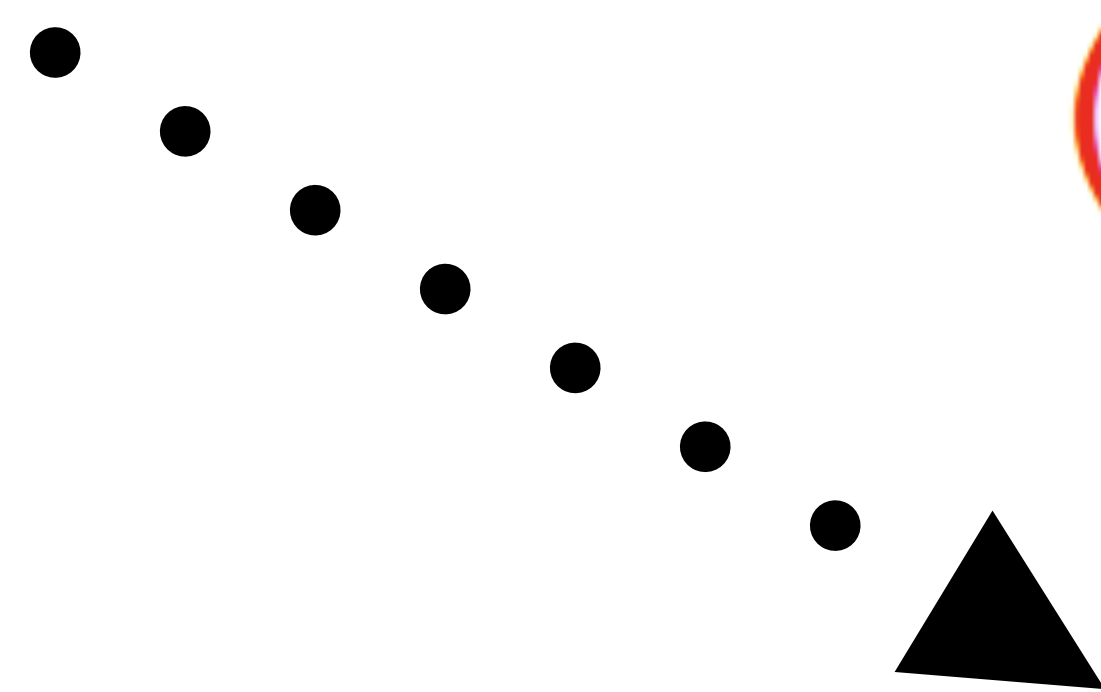
```
(def forty-two  
  (track 42 ['forty-two]))
```



```
; Inference result:  
; ['forty-two] : Long  
(def forty-two 42)
```

# Track functions (part 1)

```
(defn point [x y]  
  {:x x  
   :y y})
```

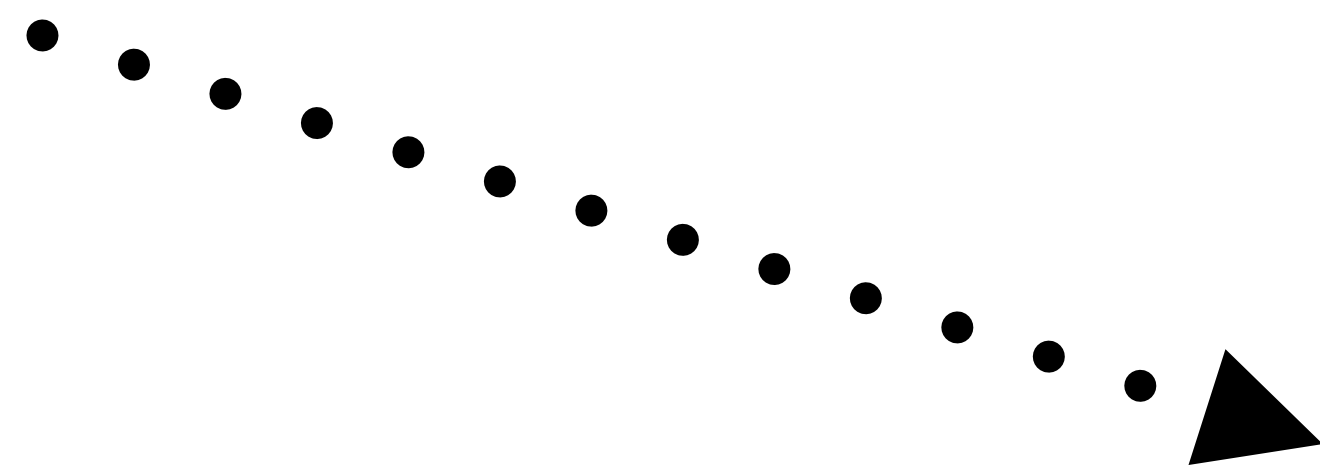


```
; Int Int -> Point
```

```
(def point  
  (track  
    (fn [x y]  
      {:x x  
       :y y}))  
  ['point]))
```

# Track functions (part 2)

```
; Int Int -> Point  
(def point  
  (track  
    (fn [x y]  
      {:x x  
       :y y}))  
  ['point]))
```



```
(def point  
  (fn [x y]  
    (track  
      ((fn [x y]  
        {:x x  
         :y y}))  
      (track x ['point {:dom 0}])  
      (track y ['point {:dom 1}]))  
    ['point :rng]))
```



# Inference results via side effects

```
(point 1 2)
; ['point {:dom 0}] : Long
; ['point {:dom 1}] : Long
; ['point :rng (key :x)] : Long
; ['point :rng (key :y)] : Long
{:x 1
 :y 2}
```

# Connecting the dots

```
(def forty-two 42)
```



```
(def forty-two  
  (track 42 ['forty-two]))
```



```
; Inference result:  
; ['forty-two] : Long  
(def forty-two 42)
```

$\Gamma = \{\text{forty-two} : \text{Long}\}$



# Connecting the dots

```
(def forty-two 42)
```



```
(def forty-two  
  (track 42 ['forty-two]))
```

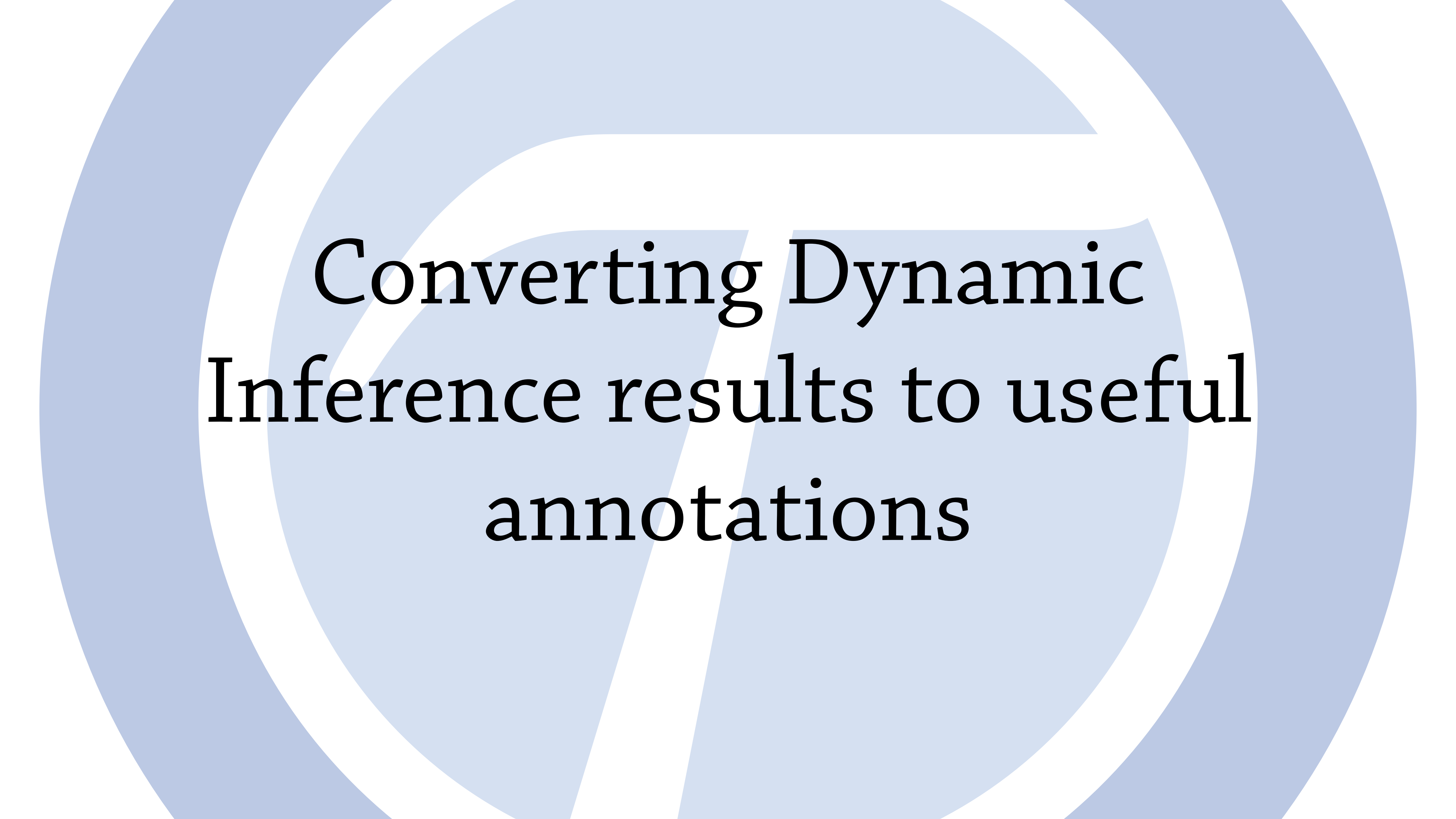


```
; Inference result:  
; ['forty-two] : Long  
(def forty-two 42)
```

$\Gamma = \{\text{forty-two} : \text{Long}\}$



**How?**



Converting Dynamic  
Inference results to useful  
annotations

From inference results, to  
type environments

$\text{inferAnns} : r \rightarrow \Delta$

# Inference results

$l \quad ::= x \mid \mathbf{dom} \mid \mathbf{rng} \mid \mathbf{key}_{\vec{k}}(k)$

Path Elements

$\pi \quad ::= \vec{l}$

Paths

$r \quad ::= \{\overrightarrow{\pi : \tau}\}$

Inference results



# Type environments

$\Gamma ::= \{\overrightarrow{x} : \overrightarrow{\tau}\}$

$A ::= \{\overrightarrow{a} \mapsto \overrightarrow{\tau}\}$

$\Delta ::= (A, \Gamma)$

Type environments

Type alias environments

Combined environments

# From inference results, to type environments

$$r ::= \{\overrightarrow{\pi : \tau}\}$$

Inference results

$$\Delta ::= (A, \Gamma)$$

Combined environments

$$\text{inferAnns} : r \rightarrow \Delta$$

# Our approach

$\text{inferAnns} : r \rightarrow \Delta$

$\text{inferAnns} = \text{squashGlobal} \circ \text{squashLocal} \circ \text{gen}\Gamma$

# Our approach

$\text{inferAnns} : r \rightarrow \Delta$

$\text{inferAnns} = \text{squashGlobal} \circ \text{squashLocal} \circ \text{gen}\Gamma$

$\text{gen}\Gamma : r \rightarrow \Gamma$

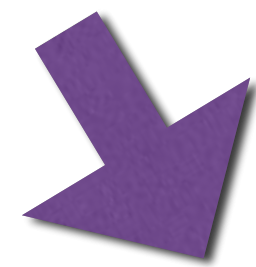
$\text{squashLocal} : \Gamma \rightarrow \Delta$

$\text{squashGlobal} : \Delta \rightarrow \Delta$

# Step 1: $\text{gen}\Gamma : r \rightarrow \Gamma$

1) Generate naive type environment from dynamic inference results

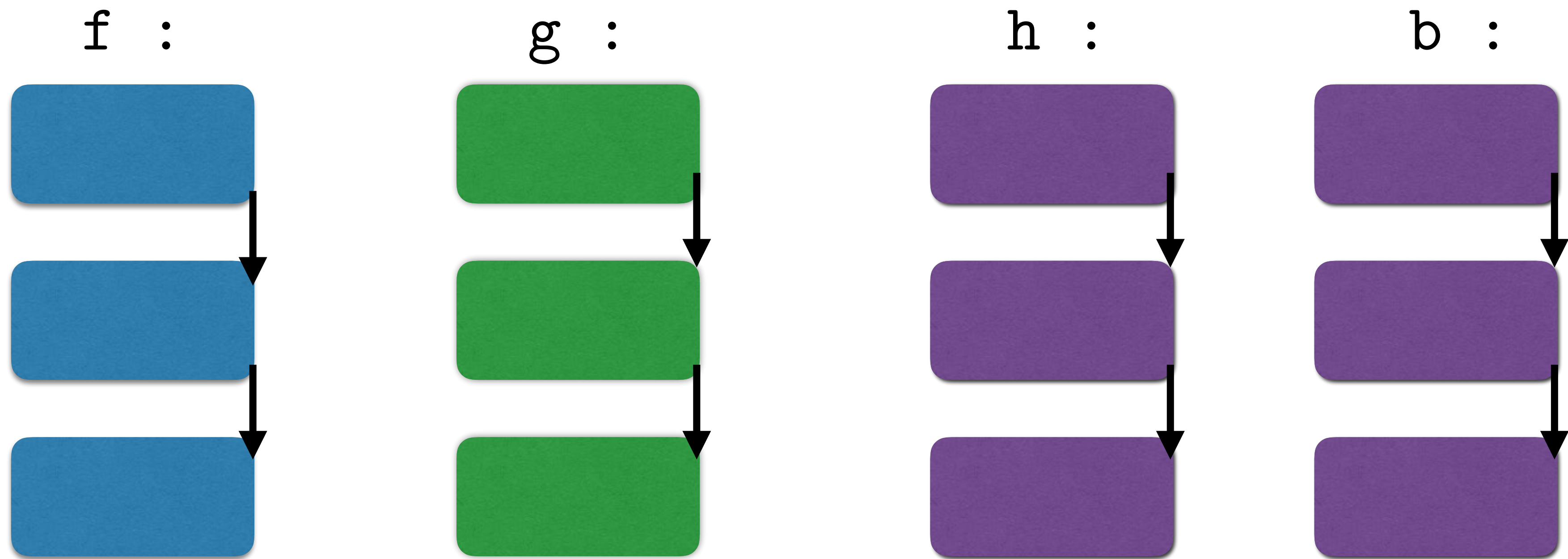
```
; ['point {:dom 0}] : Long  
; ['point {:dom 1}] : Long  
; ['point :rng (key :x)] : Long  
; ['point :rng (key :y)] : Long
```



```
point : [Long Long -> '{:x Long :y Long}]
```

# Step 2: `squashLocal` : $\Gamma \rightarrow \Delta$

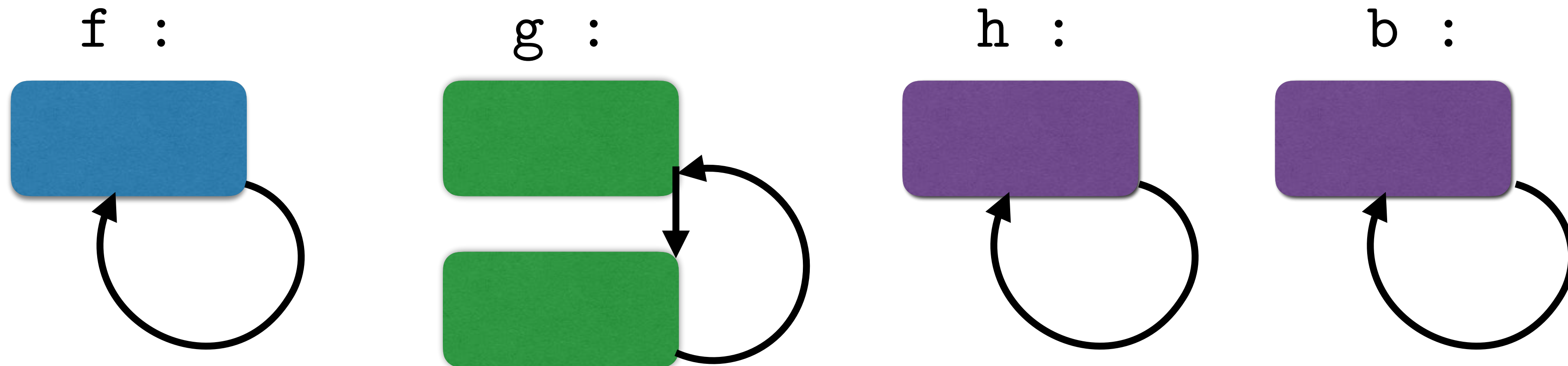
2) Create local recursive types (“vertically”)





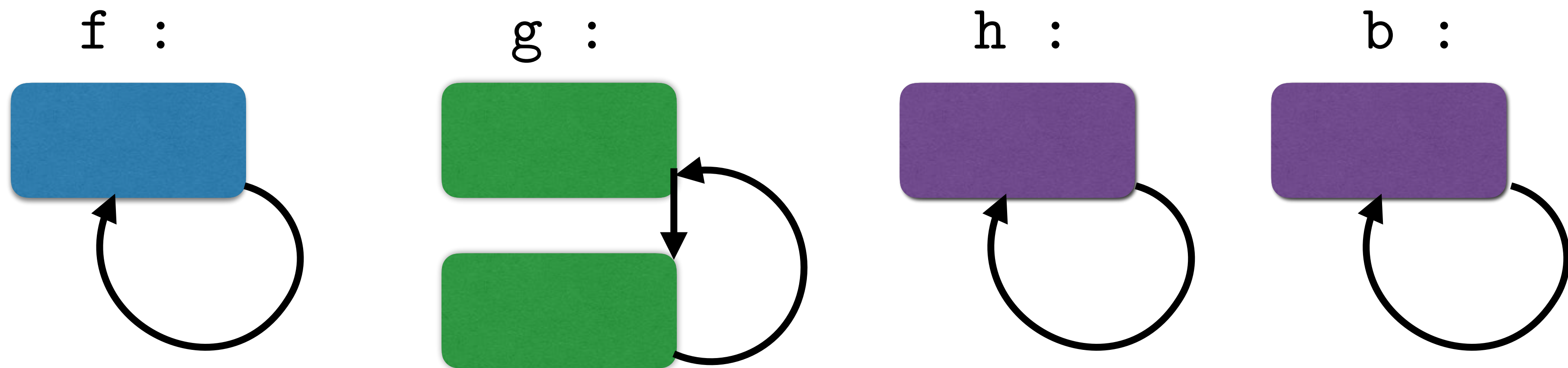
# Step 2: `squashLocal` : $\Gamma \rightarrow \Delta$

2) Create local recursive types (“vertically”)



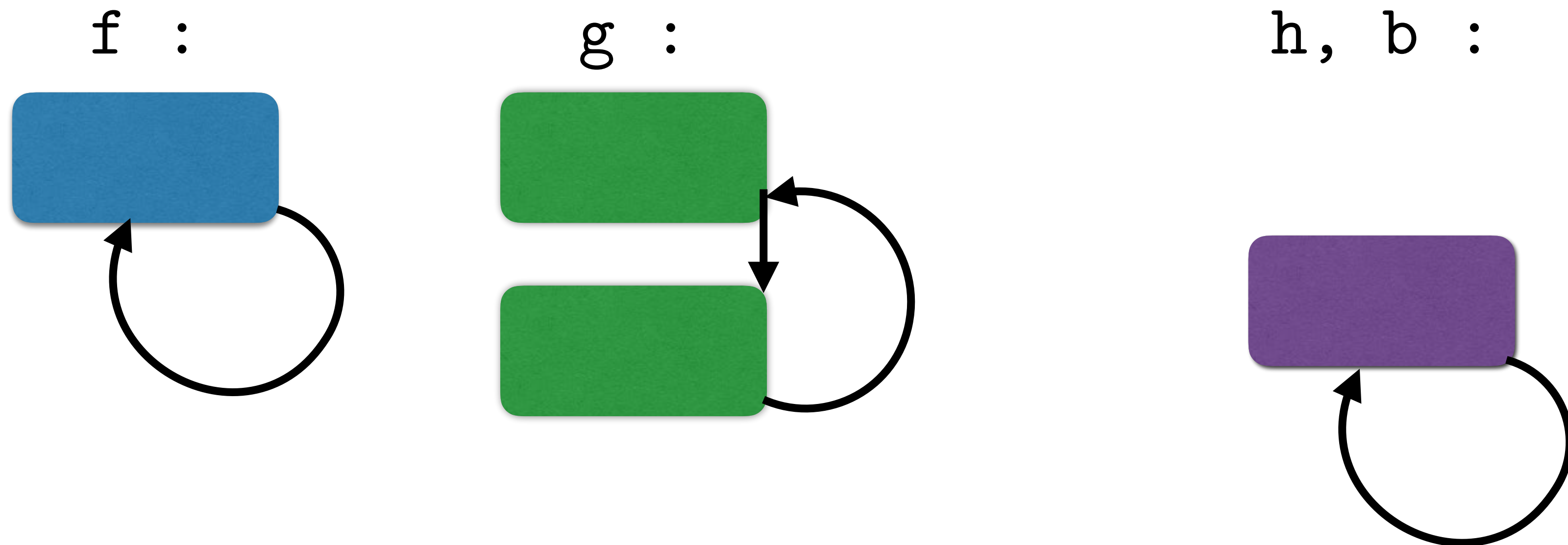
Step 3: `squashGlobal` :  $\Delta \rightarrow \Delta$

3) Merge possibly-recursive types globally (“horizontally”)



Step 3:  $\text{squashGlobal} : \Delta \rightarrow \Delta$

3) Merge possibly-recursive types globally (“horizontally”)





# Experiments

# Experiment 1: Annotation quality

- Compactness
- Accuracy
- Organization

# Naming

- Reusing names from program sources is effective

```
28 +(s/fdef expt-int :args (s/cat :base int? :pow int?) :ret int?)
29 +(s/fdef
30 +   init
31 +   :args
32 +   (s/cat :n int? :s (s/or :nil? nil? :int? int?))
33 +   :ret
34 +   (s/coll-of int?))
35 +(s/fdef
36 +   count-permutations-from-frequencies
37 +   :args
38 +   (s/cat :freqs (s/map-of (s/or :char? char? :int? int?) int?) int?))
39 +   :ret
40 +   int?)
```



# Crude naming is still informative

```
23 +(t/defalias AsFileAsUrlMap '{:as-file t/Any, :as-url t/Any})
24 +(t/defalias
25 +   DocImplsMethodBuildersMap
26 +   '{:doc t/Str,
27 +     :impls (t/Map (t/U nil Class) AsFileAsUrlMap),
28 +     :method-builders (t/Map clojure.lang.Var AnyFunction),
29 +     :method-map AsFileAsUrlMap,
30 +     :on t/Sym,
31 +     :on-interface Class,
32 +     :sigs AsFileAsUrlMap,
33 +     :var clojure.lang.Var})
```

# Effectively annotate recursive data

```
30 +(defalias
31 + T
32 + (U
33 +   '[:T ':false}
34 +   '[:T ':fun, :params '[NameTypeMap], :return T}
35 +   '[:T ':intersection, :types (Set T)}
36 +   '[:T ':num]))
```

```
22 +(defalias
23 + P
24 + (U
25 +   '[:P ':=, :exps (Set E)}
26 +   '[:P ':and, :ps (Set P)}
27 +   '[:P ':is, :exp E, :type T}
28 +   '[:P ':not, :p P}
29 +   '[:P ':or, :ps (Set P))]))
```

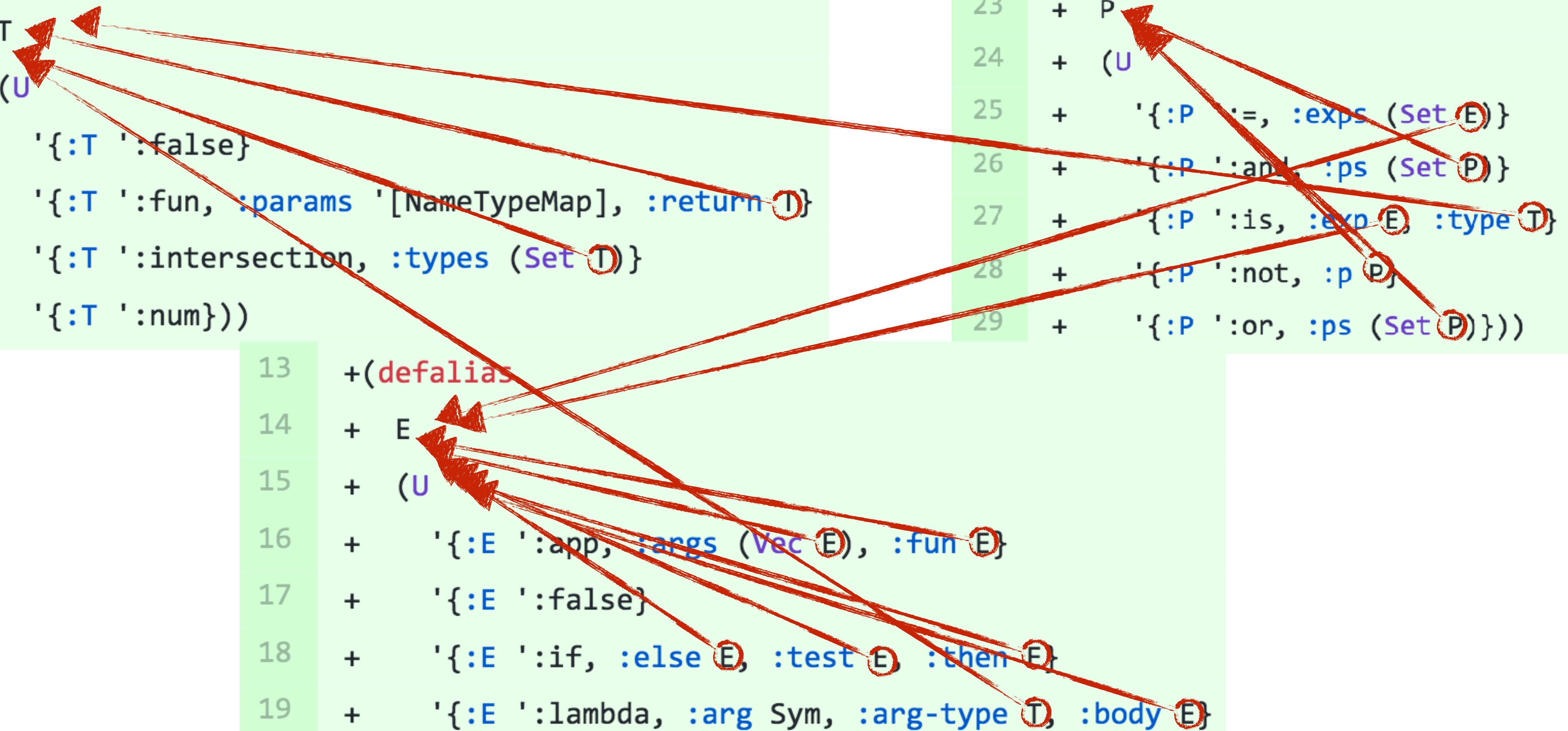
```
13 +(defalias
14 + E
15 + (U
16 +   '[:E ':app, :args (Vec E), :fun E}
17 +   '[:E ':false}
18 +   '[:E ':if, :else E, :test E, :then E}
19 +   '[:E ':lambda, :arg Sym, :arg-type T, :body E}
20 +   '[:E ':var, :name Sym]))
```

# Effectively annotate recursive data

```
30 +(defalias
31 + T
32 + (U
33 +   '[:T ':false]
34 +   '[:T ':fun, :params '[NameTypeMap], :return T]
35 +   '[:T ':intersection, :types (Set T)]
36 +   '[:T ':num]))
```

```
22 +(defalias
23 + P
24 + (U
25 +   '[:P ':=, :exps (Set E)]
26 +   '[:P ':and, :ps (Set P)]
27 +   '[:P ':is, :exp E, :type T]
28 +   '[:P ':not, :p P]
29 +   '[:P ':or, :ps (Set P)]))
```

```
13 +(defalias
14 + E
15 + (U
16 +   '[:E ':app, :args (Vec E), :fun E]
17 +   '[:E ':false]
18 +   '[:E ':if, :else E, :test E, :then E]
19 +   '[:E ':lambda, :arg Sym, :arg-type T, :body E]
20 +   '[:E ':var, :name Sym]))
```



# Experiment 2: Runnable contracts

- Do the contracts pass the unit tests?
  - Yes.
  - A nice consistency/sanity check for the approach



# Experiment 3: Manual delta

- Generate types
- What kind of manual changes needed to type check?

```
(defn- initial-perm-numbers
  "Takes a sorted frequency map and returns how far into the sequence of
  lexicographic permutations you get by varying the first item"
  [freqs]
  (reductions + 0
    - (for ^{::t/ann t/Int} [^{:t/ann '[t/Int t/Int]} [k v] freqs]
      + (for ^{::t/ann t/Int} [^{:t/ann '[t/Any t/Int]} [k v] freqs]
        (count-permutations-from-frequencies (assoc freqs k (dec v))))))
```

# Case study: Type checking raynes/fs

- 76 generated top-level annotations
  - 59 annotations out of the box!
  - 17 needed changes (22%)

```
(t/ann exists? [(t/U t/Str File) :-> Boolean])
```



74

```
-(t/ann copy-dir [File File :-> File])
```

75

```
-(t/ann copy-dir-into [File File :-> nil])
```

73

```
+(t/ann copy-dir [File File :-> (t/U nil File)])
```

74

```
+(t/ann copy-dir-into [File File :-> (t/U nil File)])
```






# Case study: Type checking raynes/fs

- 50 casts manually added
- Where to draw the typed/untyped boundary?

```
459      472      (defn tmpdir
460      473      +    "The temporary file directory looked up via the `java.io.tmpdir`
461      474          system property. Does not create a temporary directory."
462      475          [])
463      476      +  { :post [(string? %)] }
463      477      (System/getProperty "java.io.tmpdir"))
```

# Over-specificity

- Can be overly specific for generic functions
  - No support for polymorphism

```
144      106      (t/ann
145      107  write-object
146      - [(t/Map (t/U nil t/Str t/Int) t/Int) PrintWriter :-> nil])
      108      + [(t/Map t/Any t/Any) PrintWriter :-> nil])
```

# Local annotations are useful

- We generate local annotations, sometimes very useful and saves a lot of work

Library	Lines of types	Local annotations	Manual Line +/- Diff
startrek-clojure	133	3	+70 -41
math.combinatorics	395	147	+124 -120
fs	157	1	+119 -86
data.json	168	9	+94 -125
mini.occ	49	1	+46 -26

Fig. 9. Generated types

# Case study: Type checking math.combinatorics

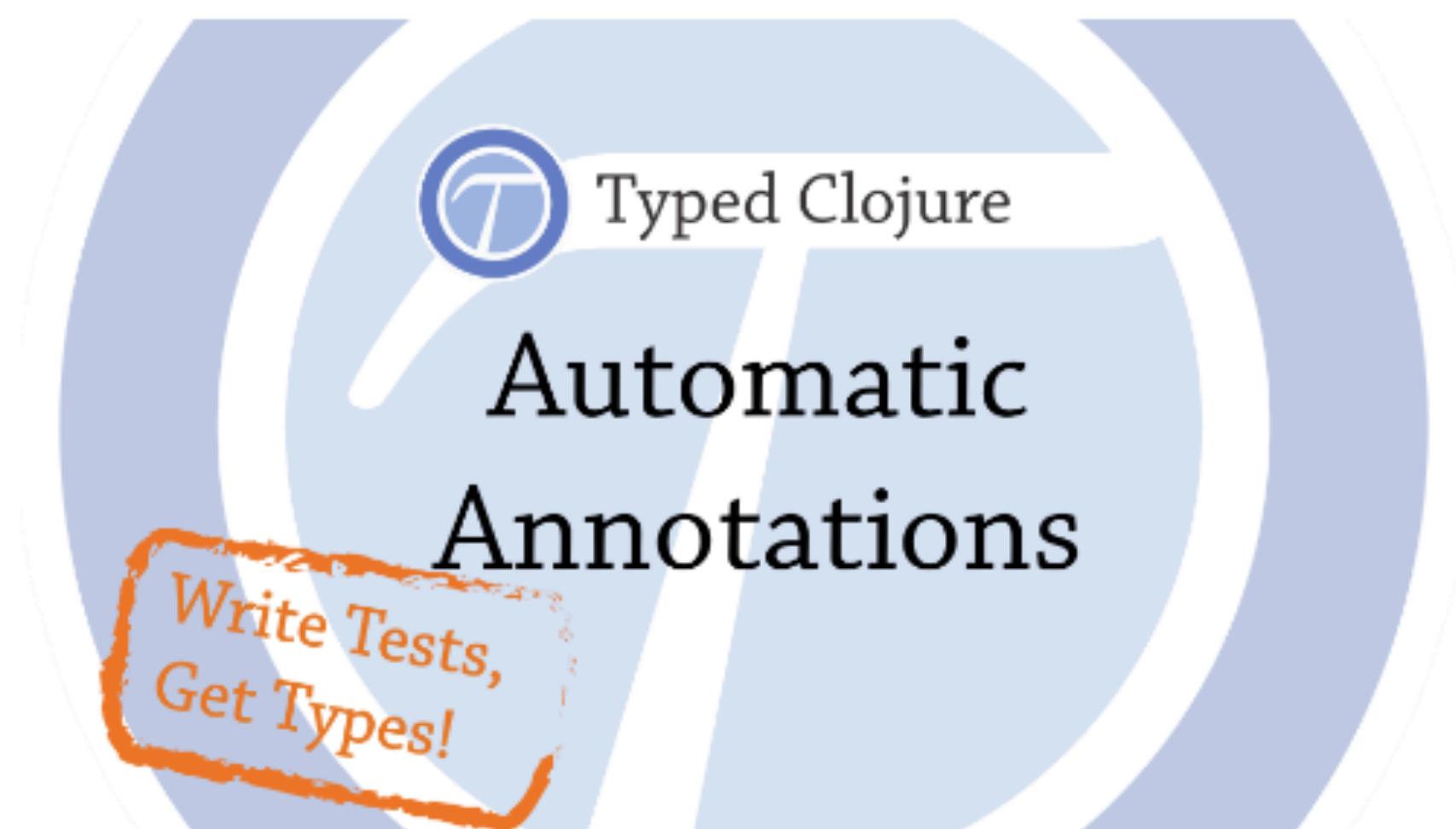
- 147 generated local annotations (counting 1 per fn arg/rng position)
- 1 manually changed annotation, 8 local annotations skipped checking
- 139+ useful annotations out of the box (93%)

428	-	(loop [freqs (into (sorted-map) (frequencies 1)),
429	-	indices (factorial-numbers-with-duplicates n freqs)
430	-	perm []]
716	+	(loop [^{:::t/ann (t/Map t/Int t/Int)} freqs (into (sorted-map) (frequencies 1)),
717	+	^{:::t/ann (t/Coll t/Int)} indices (factorial-numbers-with-duplicates n freqs)
718	+	^{:::t/ann (t/Vec t/Int)} perm []]



# ambrosebs.com

Automatic Annotations for Typed Clojure + clojure.spec



This page summarises my work on automatic annotation generation.

## Library annotations

Here I will list a bunch of libraries we have generated annotations for. They don't type check, but the idea is they're very close--- and with good alias names! Last updated: 3rd April 2017

startrek-clojure	<a href="#">Generated core.typed</a> <a href="#">Manually type checked</a> <a href="#">diff</a> <a href="#">clojure.spec</a>
math.combinatorics	<a href="#">Generated core.typed</a> <a href="#">Manually type checked</a> <a href="#">diff</a> <a href="#">clojure.spec</a>
fs	<a href="#">Generated core.typed</a> <a href="#">Manually type checked</a> <a href="#">diff</a> <a href="#">clojure.spec</a>
data.json	<a href="#">Generated core.typed</a> <a href="#">Manually type checked</a> <a href="#">diff</a> <a href="#">clojure.spec</a>

# Future work

- Incorporate+modify existing annotations
- More granular options for runtime tracking
  - Currently per-namespace only



The background features a large, light blue letter 'Q' centered on a white background. Overlaid on the 'Q' are several concentric circles in a slightly darker shade of blue. The text 'Squash the work!' is written in a black, serif font across the middle of the image.

Squash the work!



***Thanks!***

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Ambrose Bonnaire-Sergeant