

Madison Clojure

Leveling Up
Clojure Runtime Specs

Ambrose Bonnaire-Sergeant

**Stream starting
soon...**

Leveling Up Clojure Runtime Specs

Ambrose Bonnaire-Sergeant



Programming
before Specs

1. Write the program

1. Write the program

2. Try to break it

1. Write the program
2. Try to break it
3. Fix the program

$$f(x) = x$$

“Takes an argument x and returns x .”


$$f(x) = x$$

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$$f(1) \Rightarrow 1$$

$$f(x) = x$$

“Takes an argument x and returns x .”

$$f(1) \Rightarrow 1$$
 

$$f(x) = x$$

“Takes an argument x and returns x .”


$$f(1) \Rightarrow 1$$




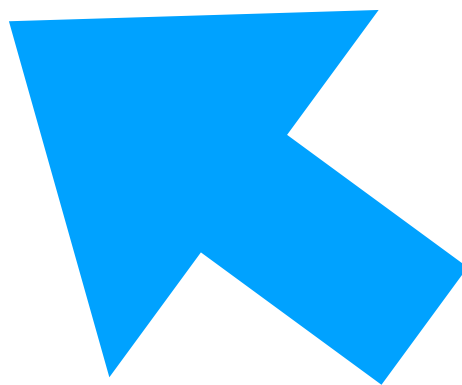
$$f(\text{“hello”}) \Rightarrow \text{“hello”}$$

$$f(x) = x$$


“Takes an argument x and returns x .”


$$f(1) \Rightarrow 1$$
 

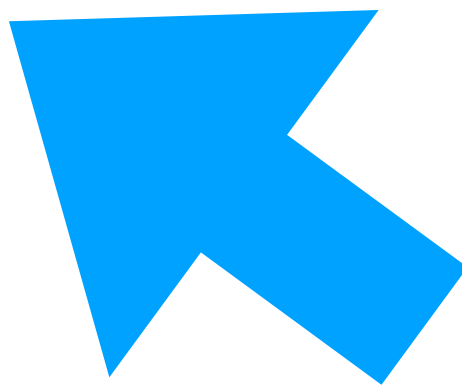
$$f(\text{“hello”}) \Rightarrow \text{“hello”}$$
 

$$f(x) = x$$


“Takes an argument x and returns x .”

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$$f(x) = x$$

“Takes an argument x and returns x .”

$$f(1) \Rightarrow 1$$



$$f(\text{“hello”}) \Rightarrow \text{“hello”}$$



Programming after Specs

1. Write the program

1. Write the program

2. Write a "spec"

1. Write the program

2. Write a "spec"

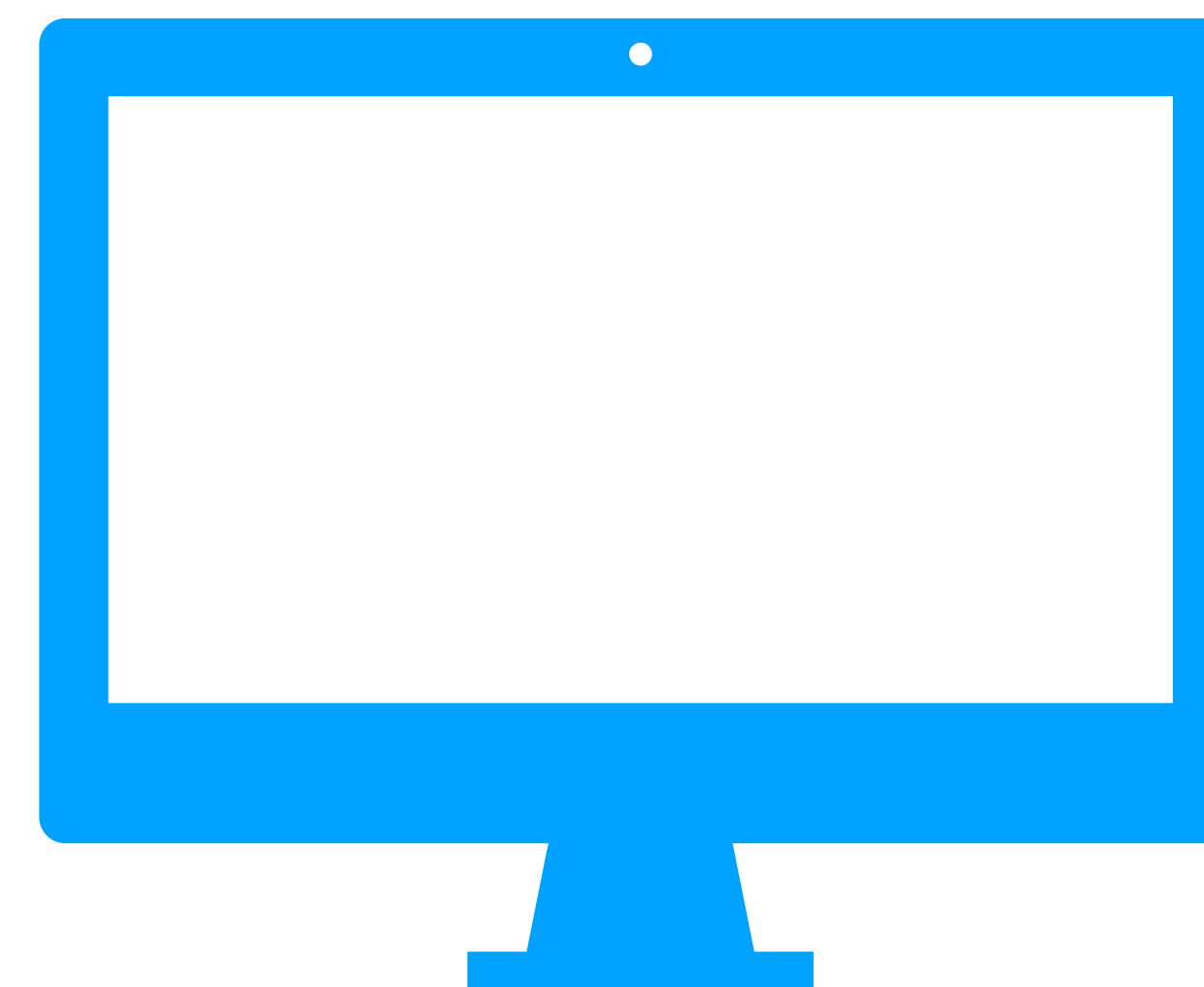
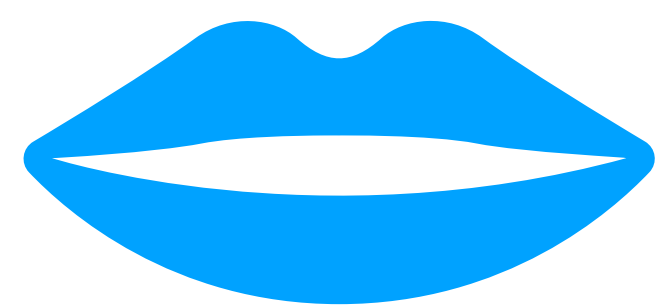
3. ??????????????????????

1. Write the program

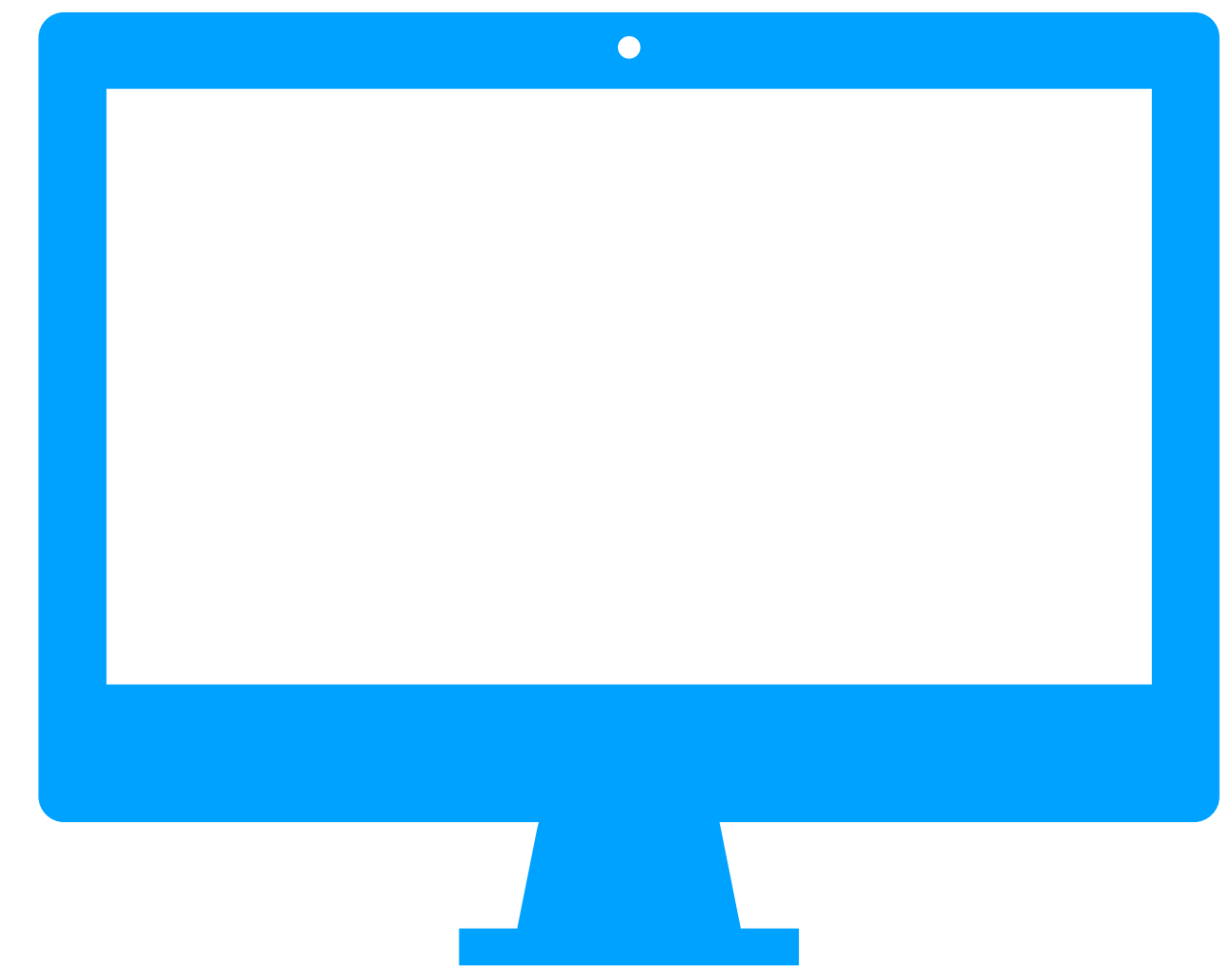
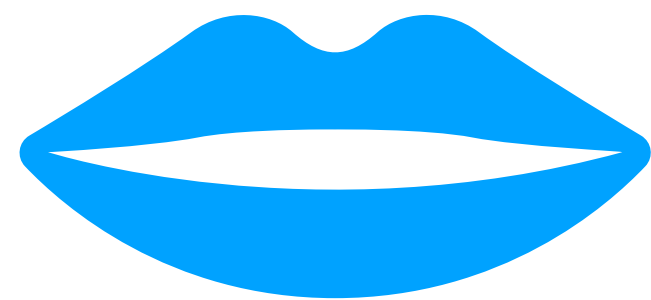
2. Write a "spec"

3. ??????????????????????

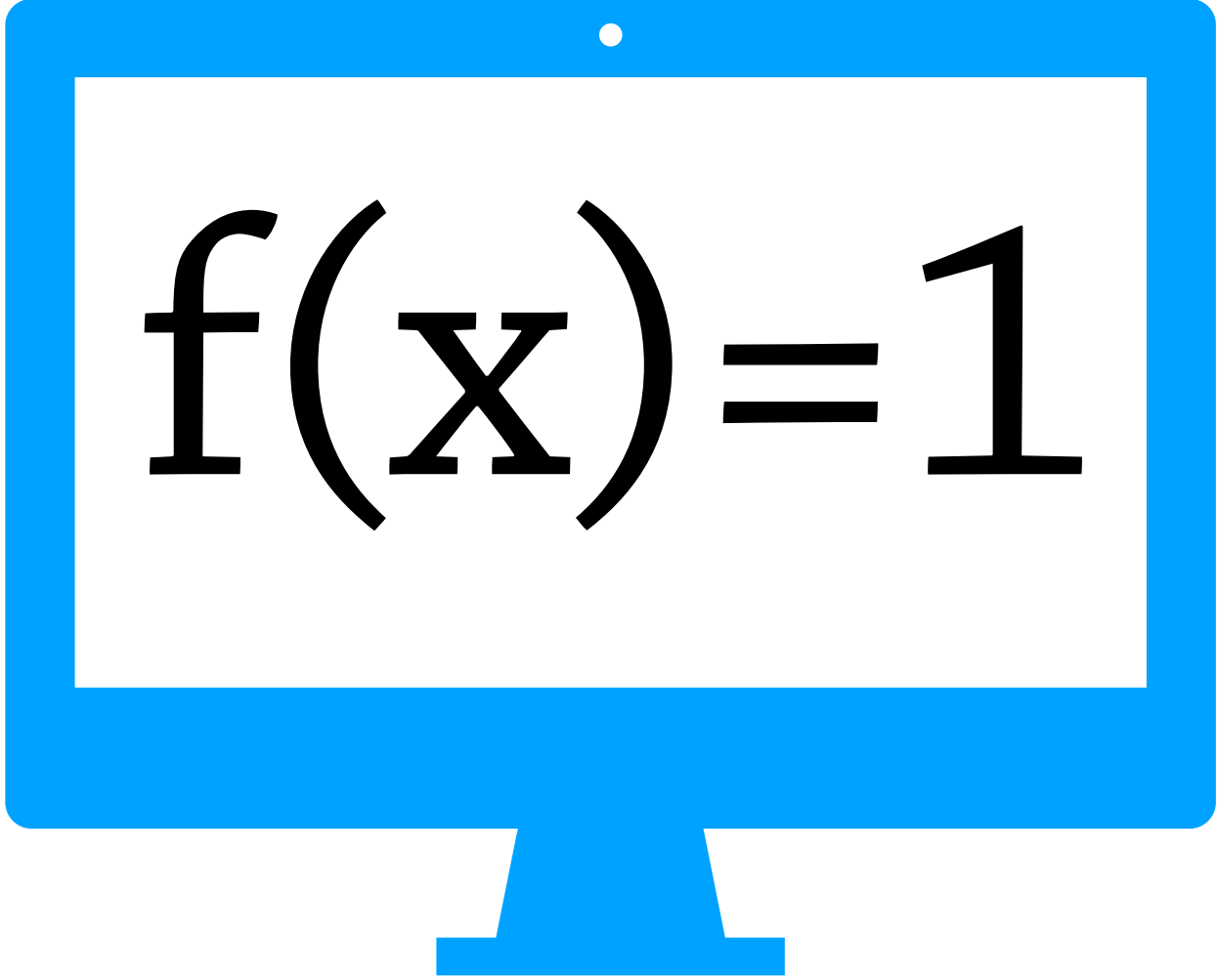
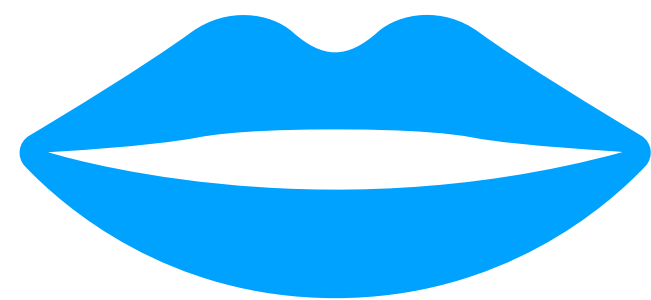
4. Fix the program




I just wrote a
program!



I just wrote a
program!



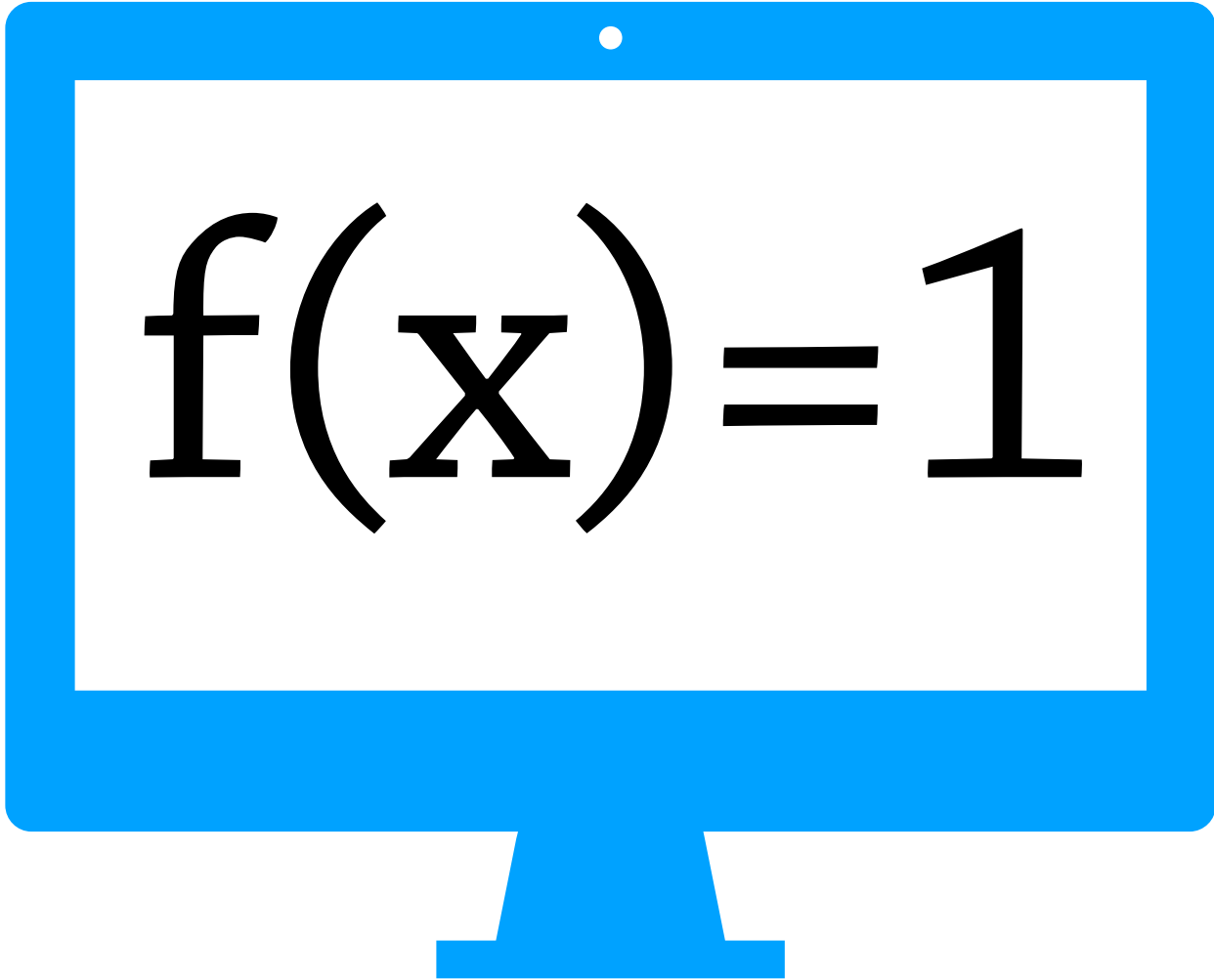
$f(x)=1$




I just wrote a
program!



Thanks!!




$f(x) = 1$



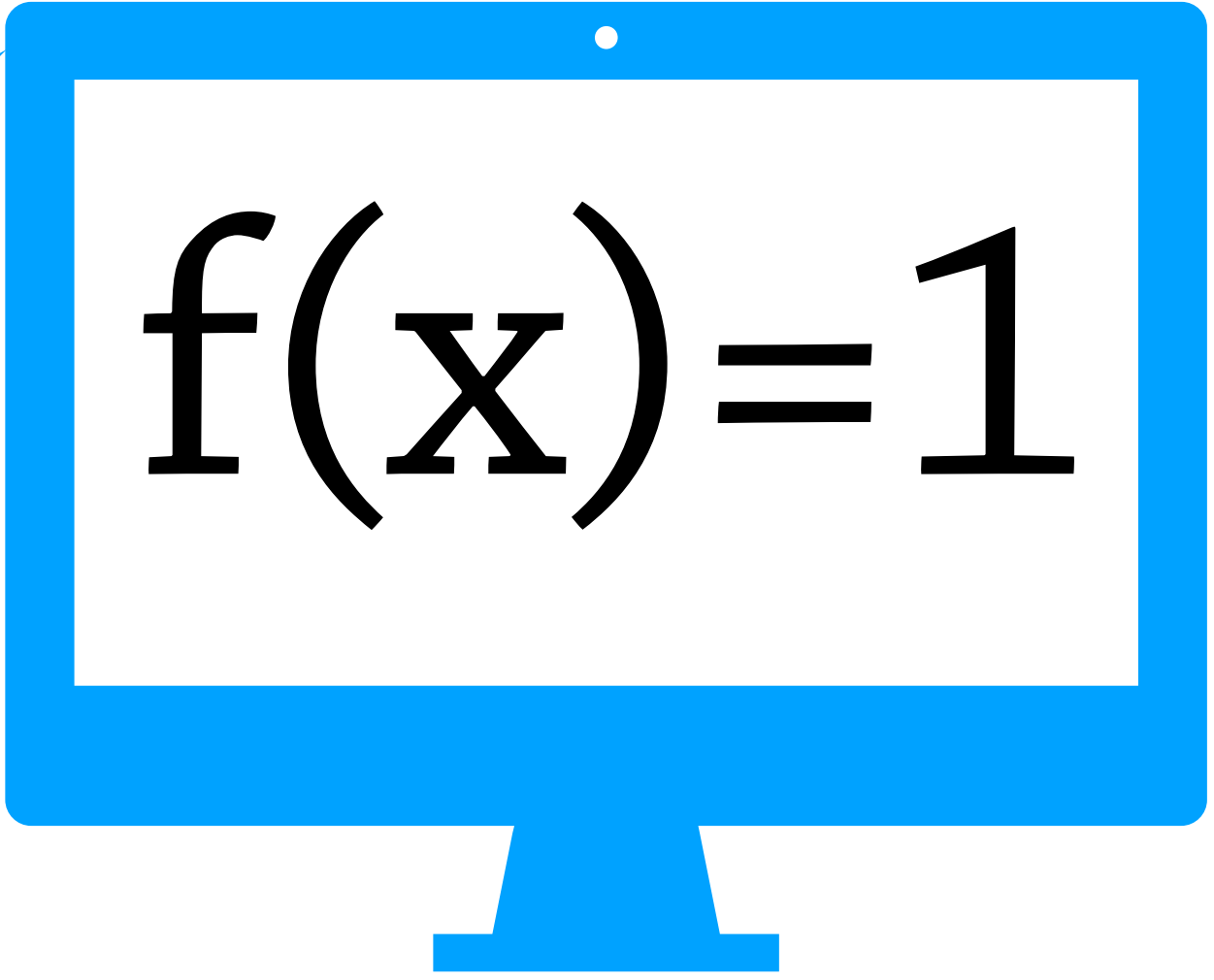
I just wrote a
program!

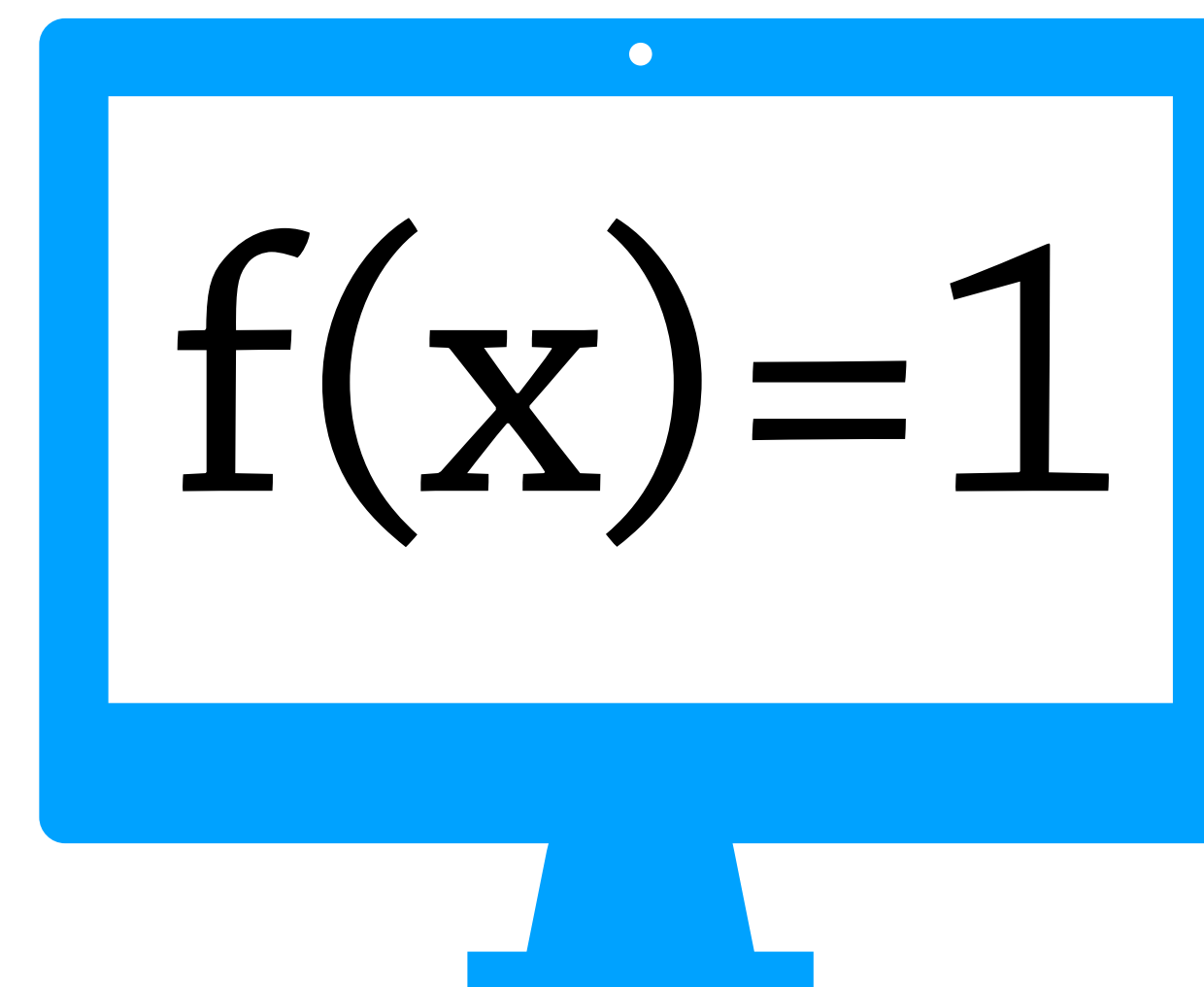
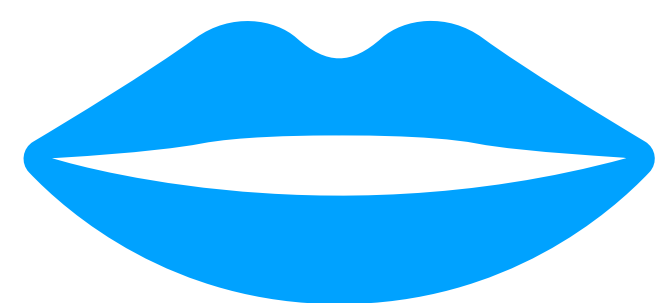


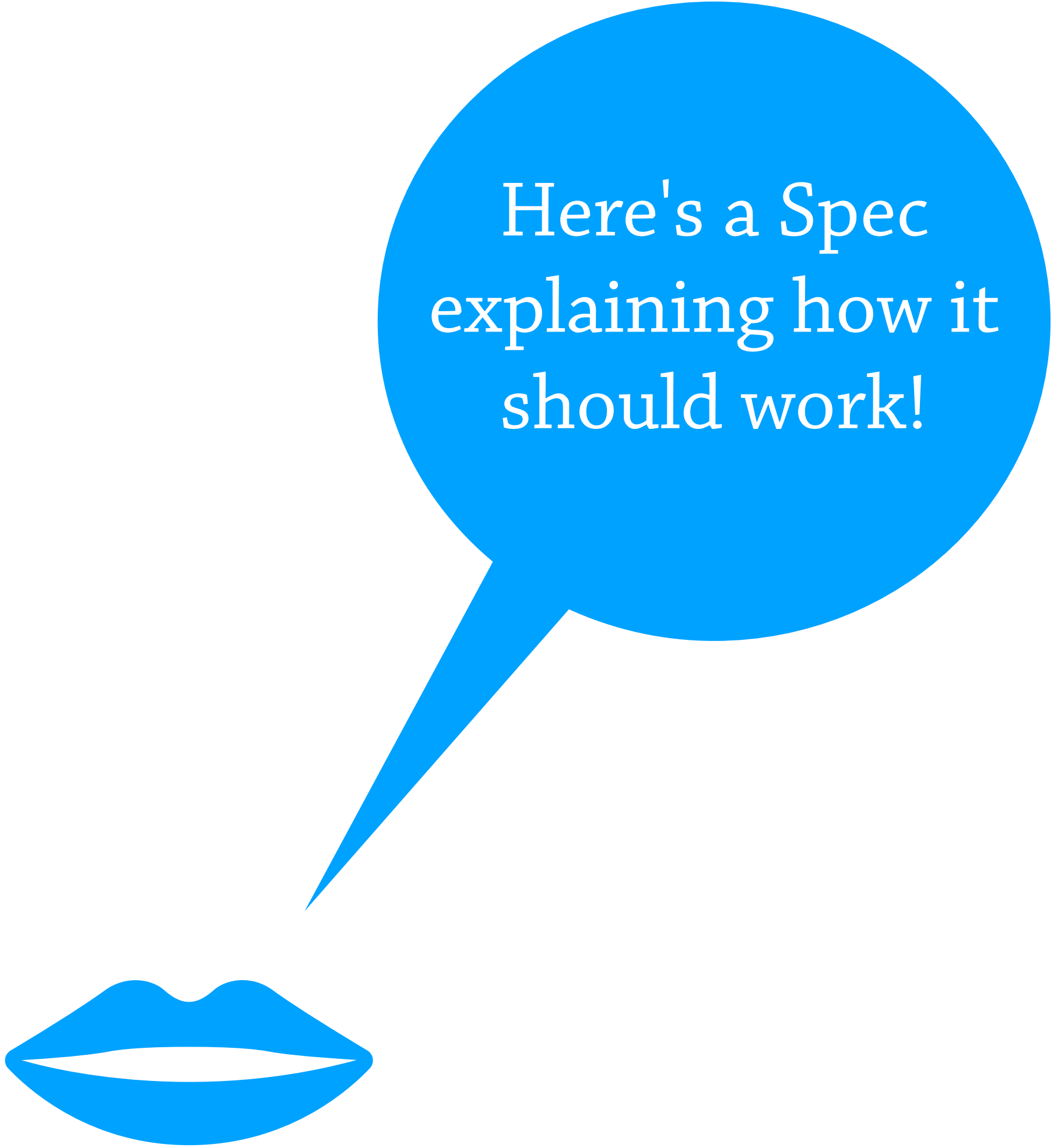
Thanks!!



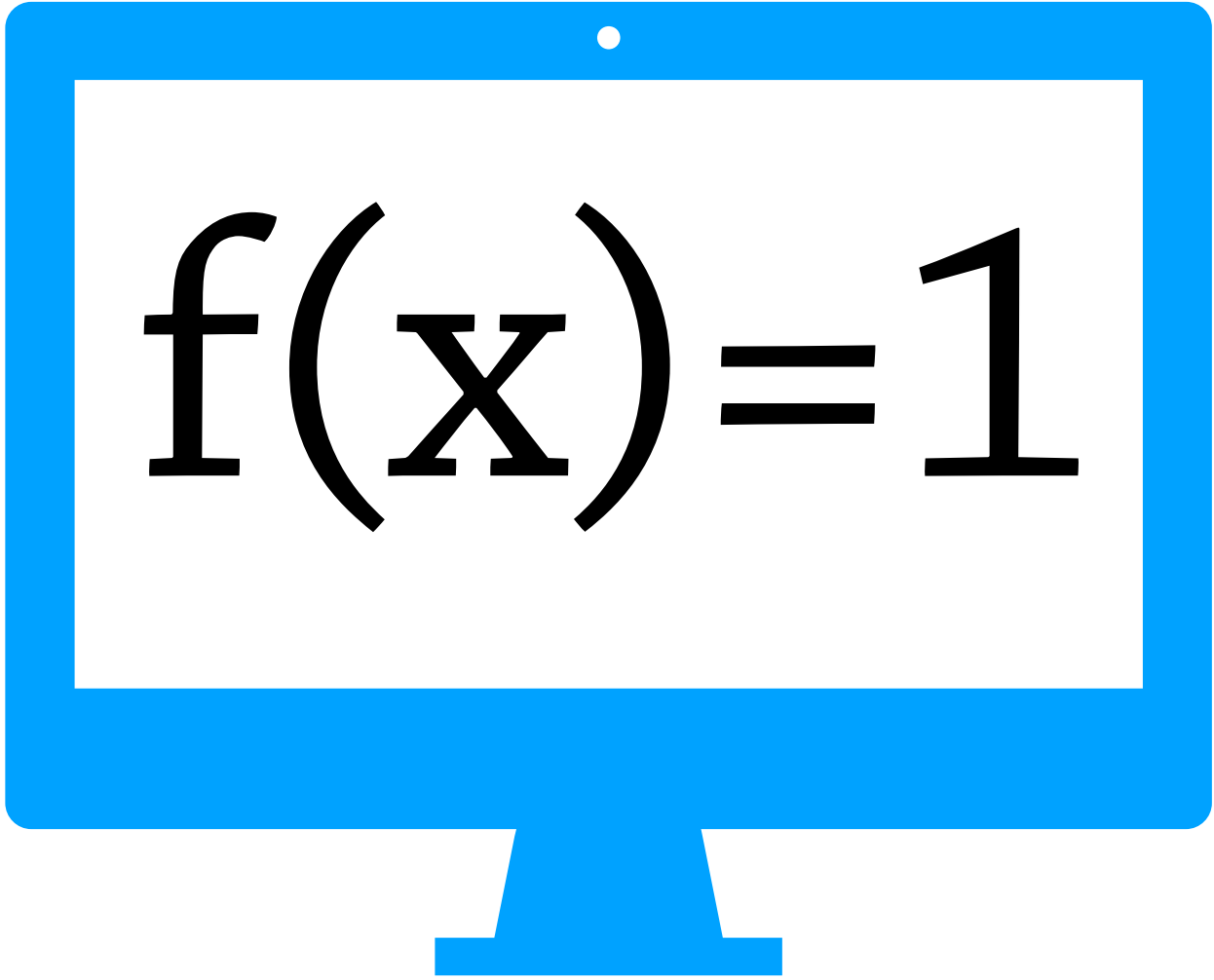
I can check your
program for mistakes if you
give me a spec!

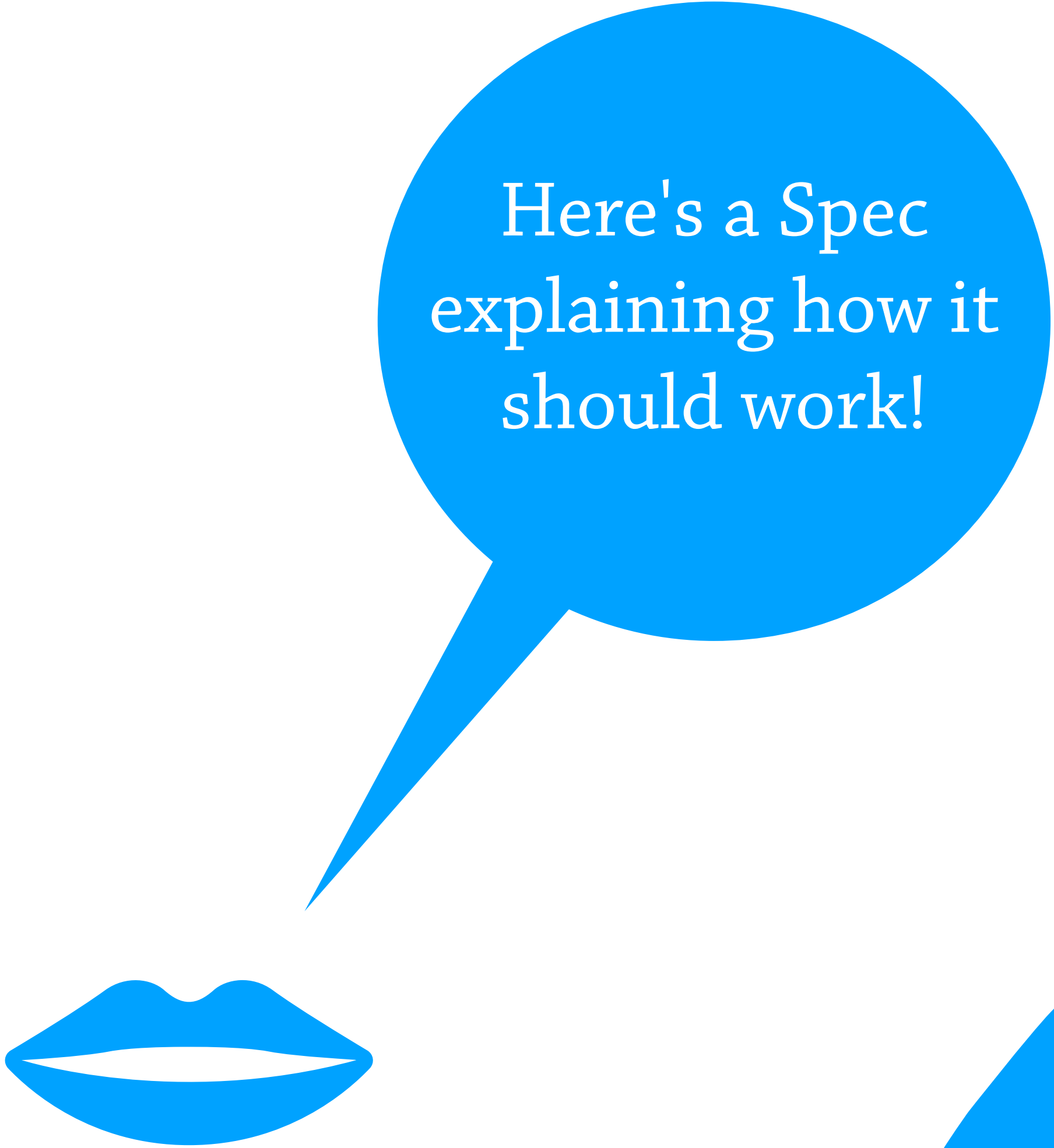

$$f(x) = 1$$



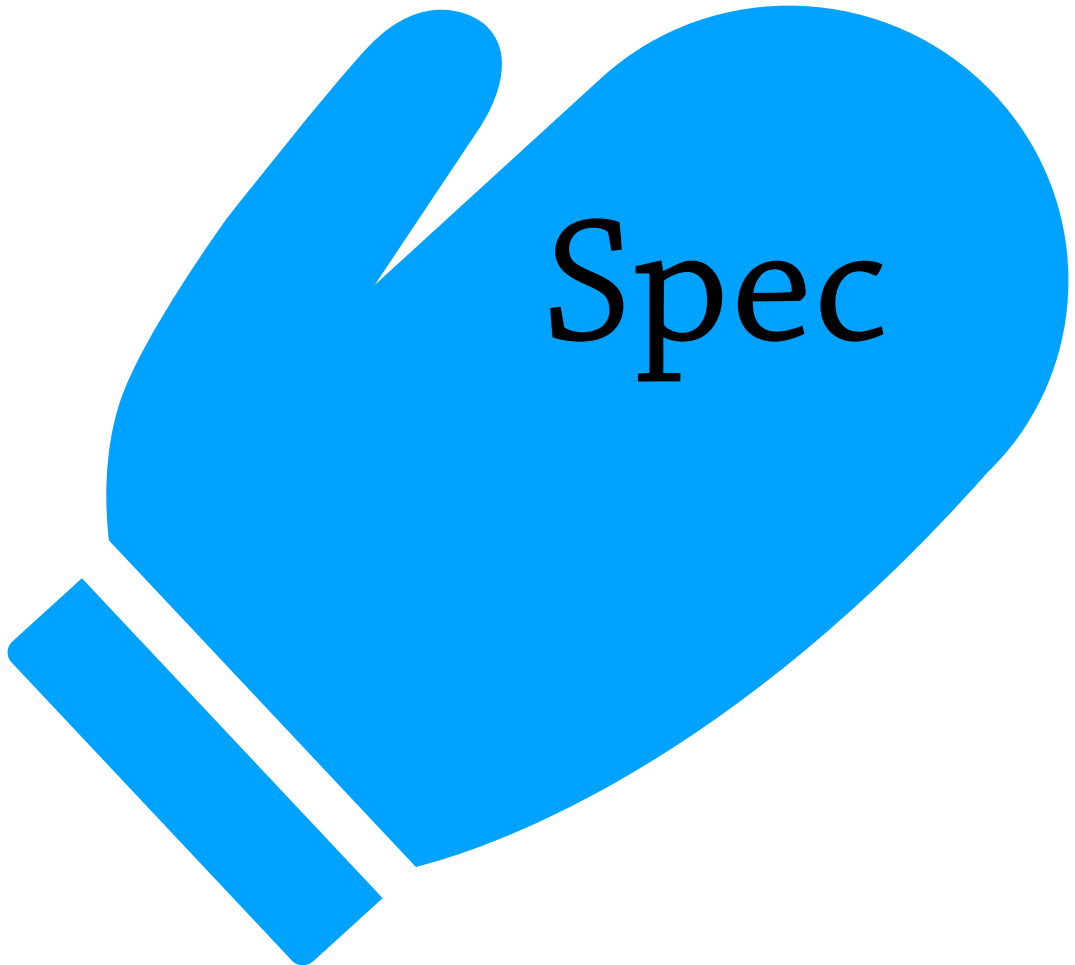


Here's a Spec
explaining how it
should work!

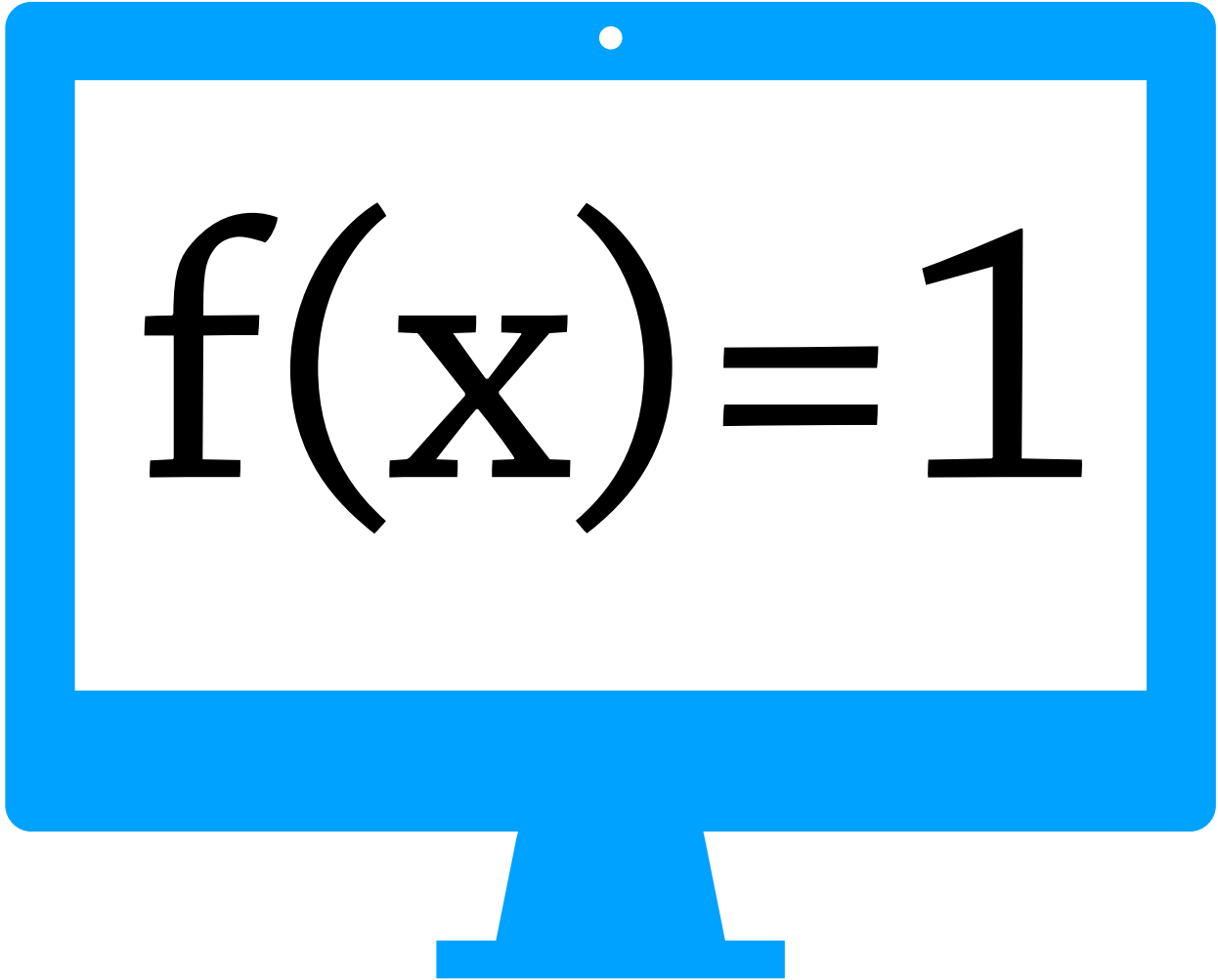

$$f(x) = 1$$

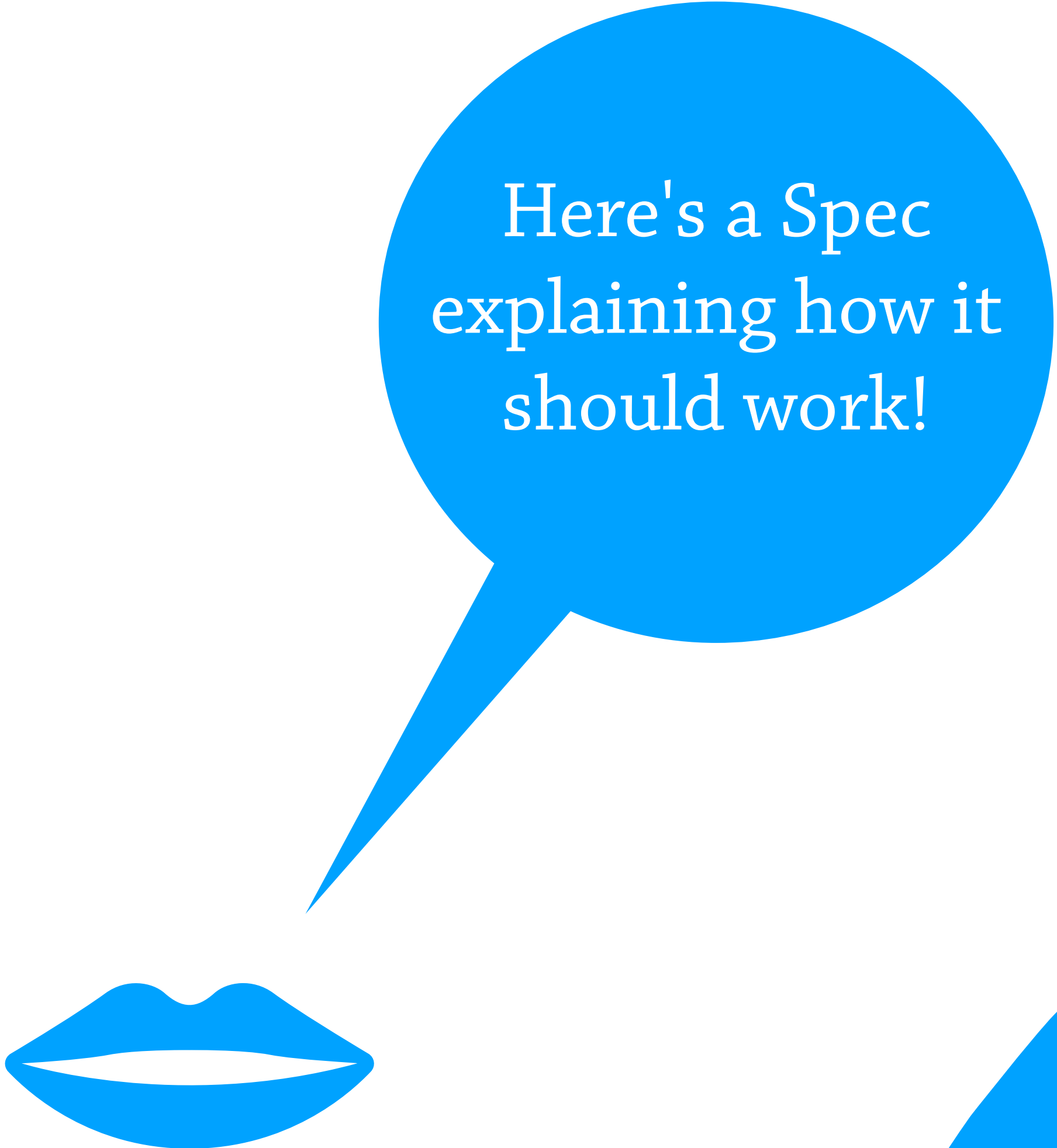


Here's a Spec
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should work!



Spec

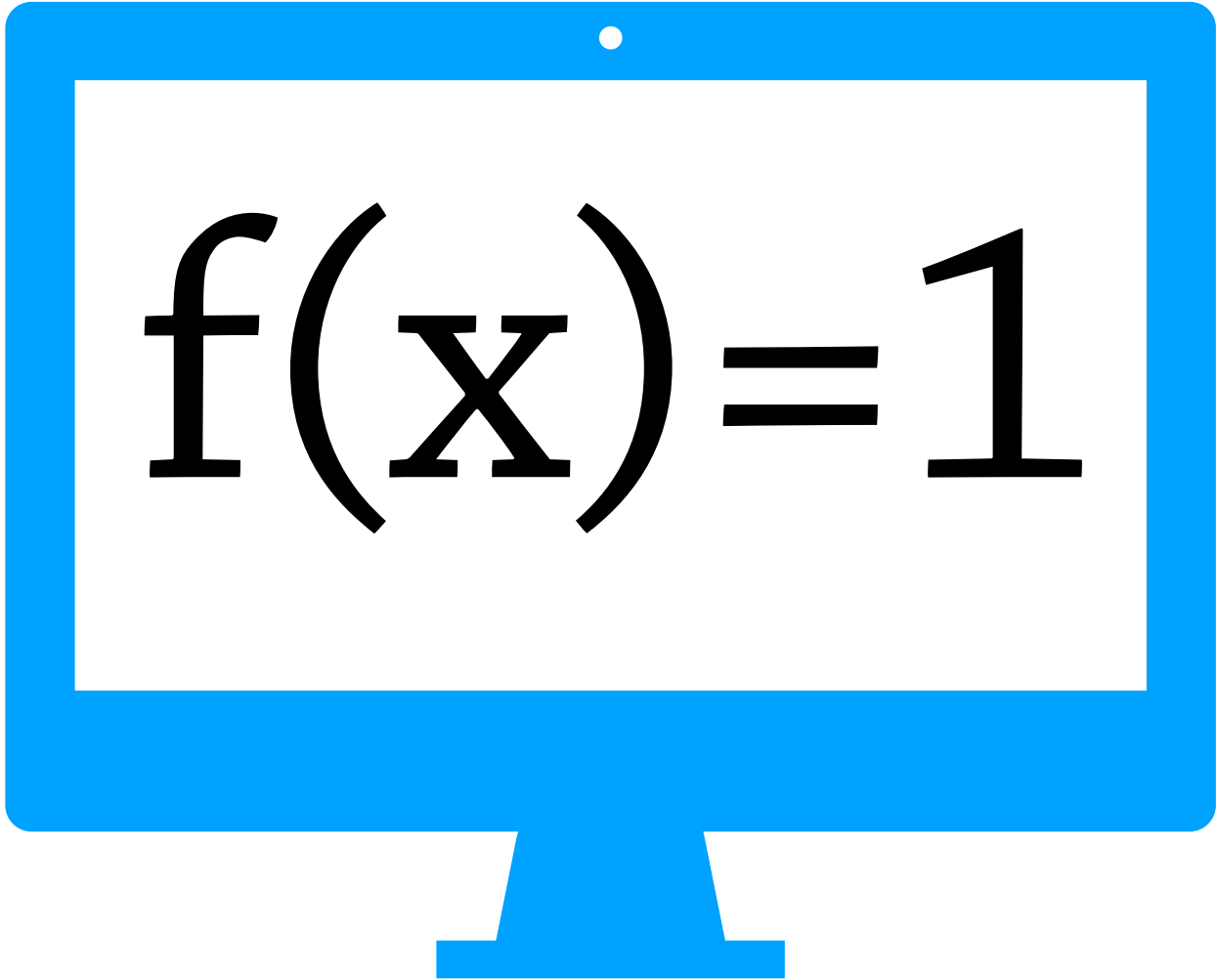

$$f(x) = 1$$

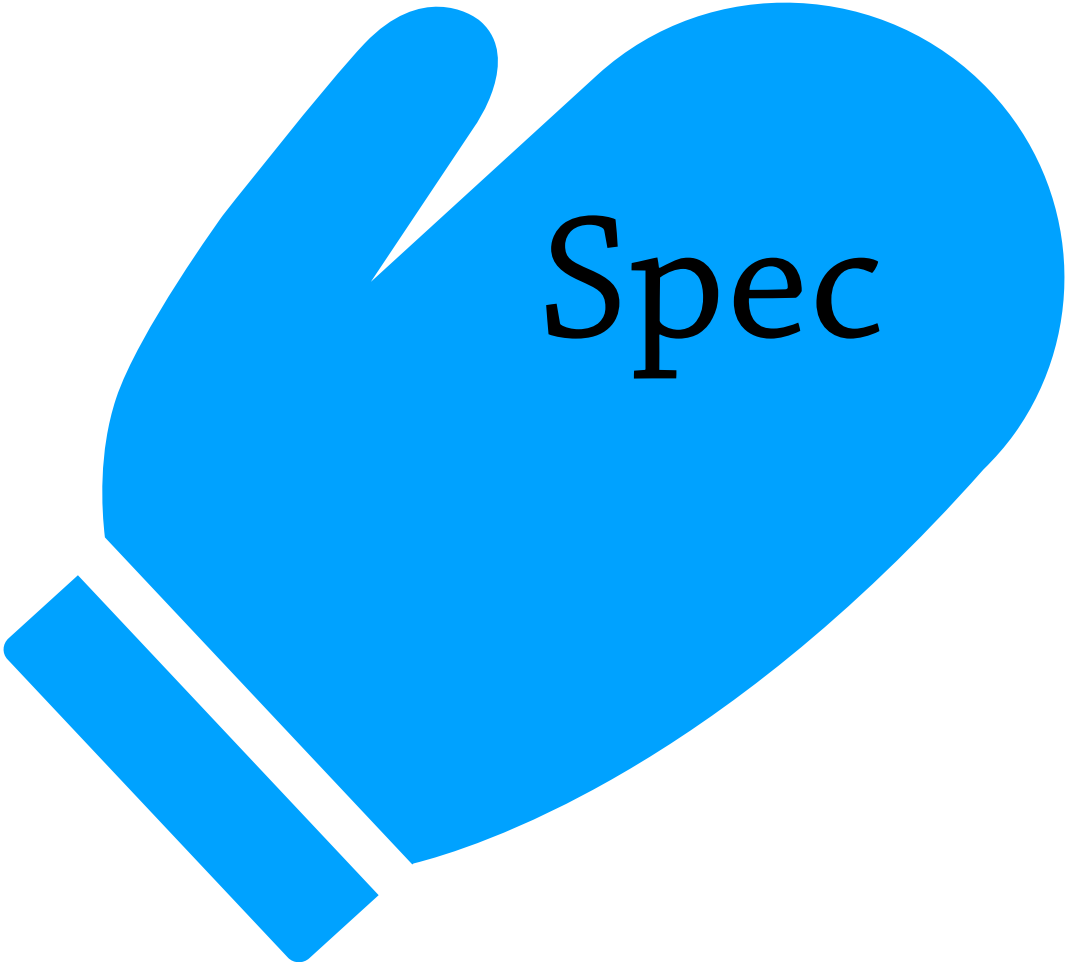


Here's a Spec
explaining how it
should work!

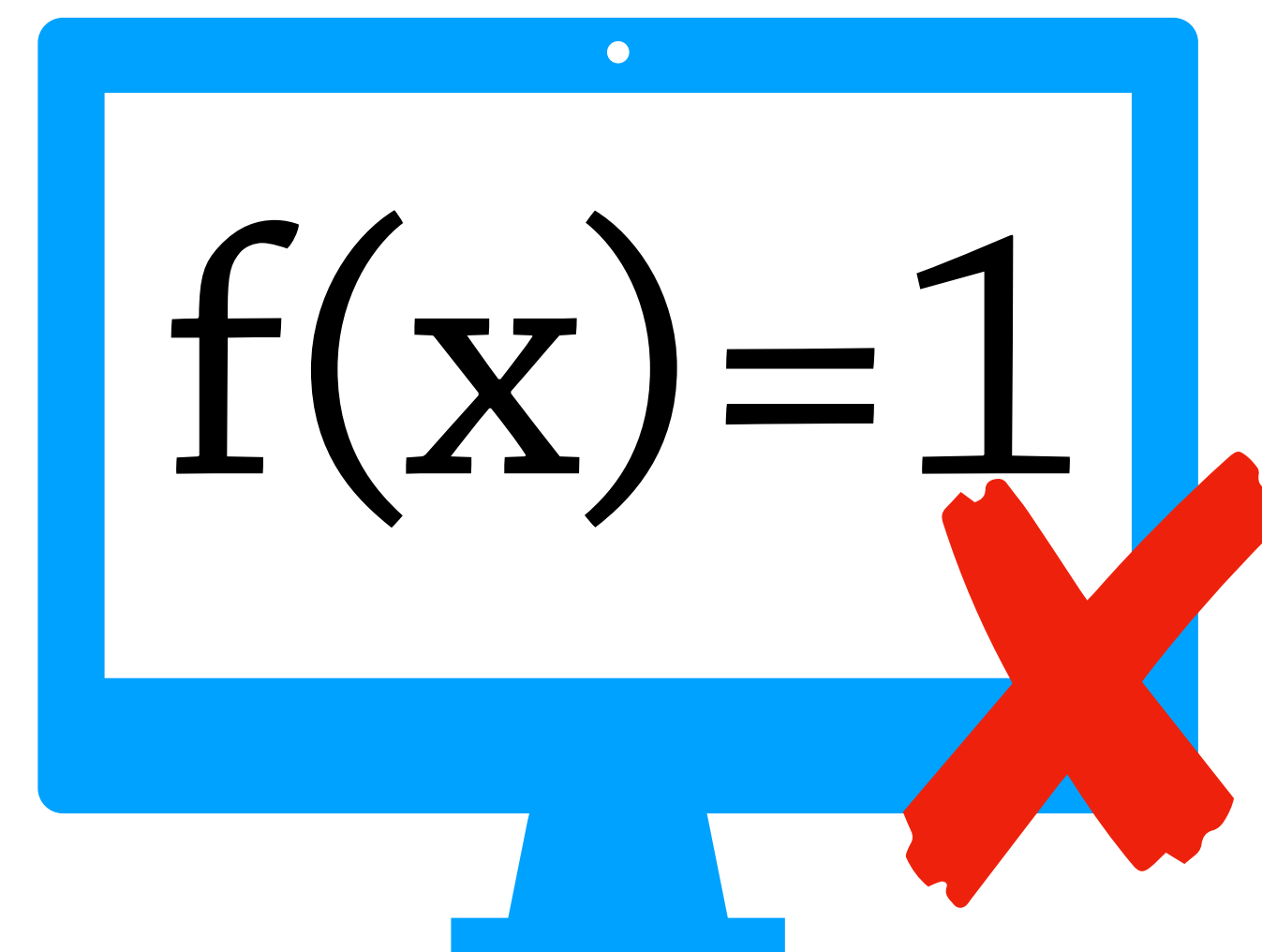
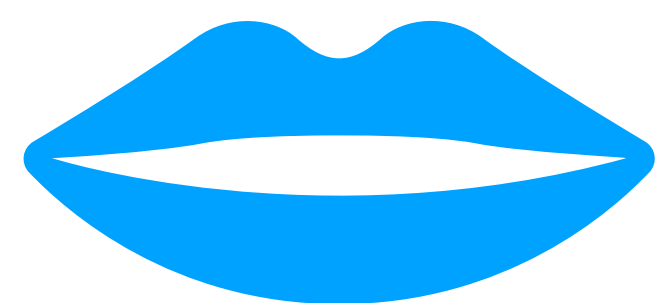


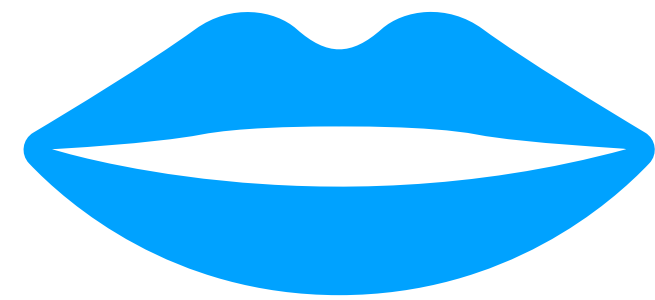
Thanks!
Checking your
program against
the spec...


$$f(x) = 1$$

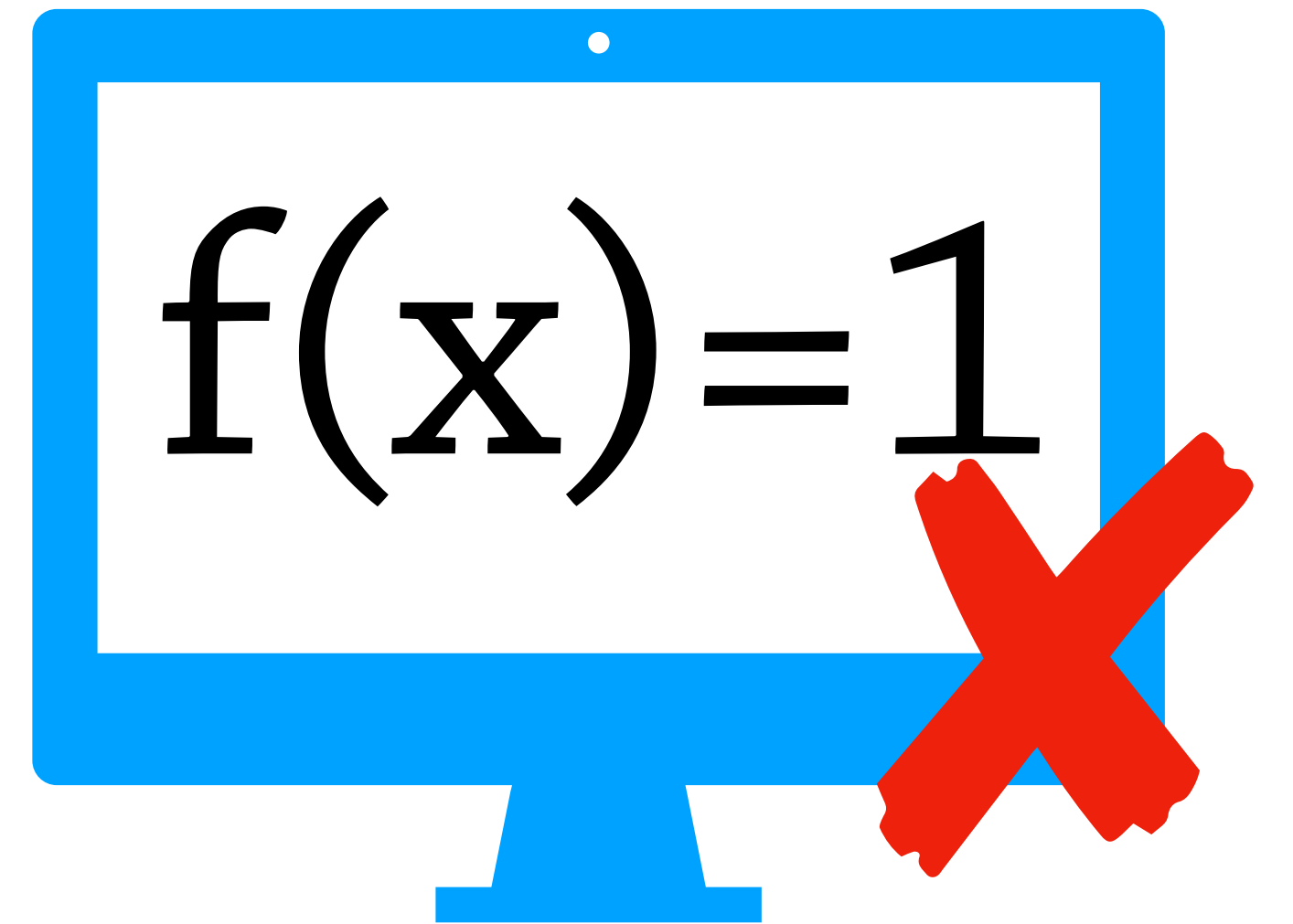


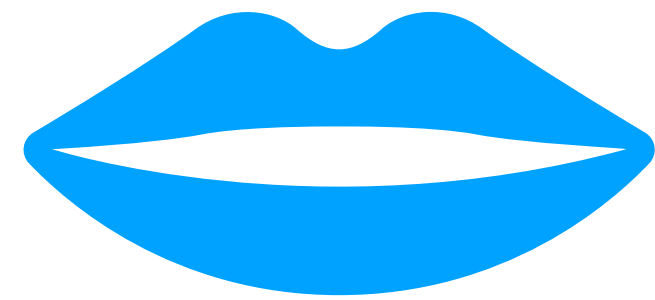
Spec





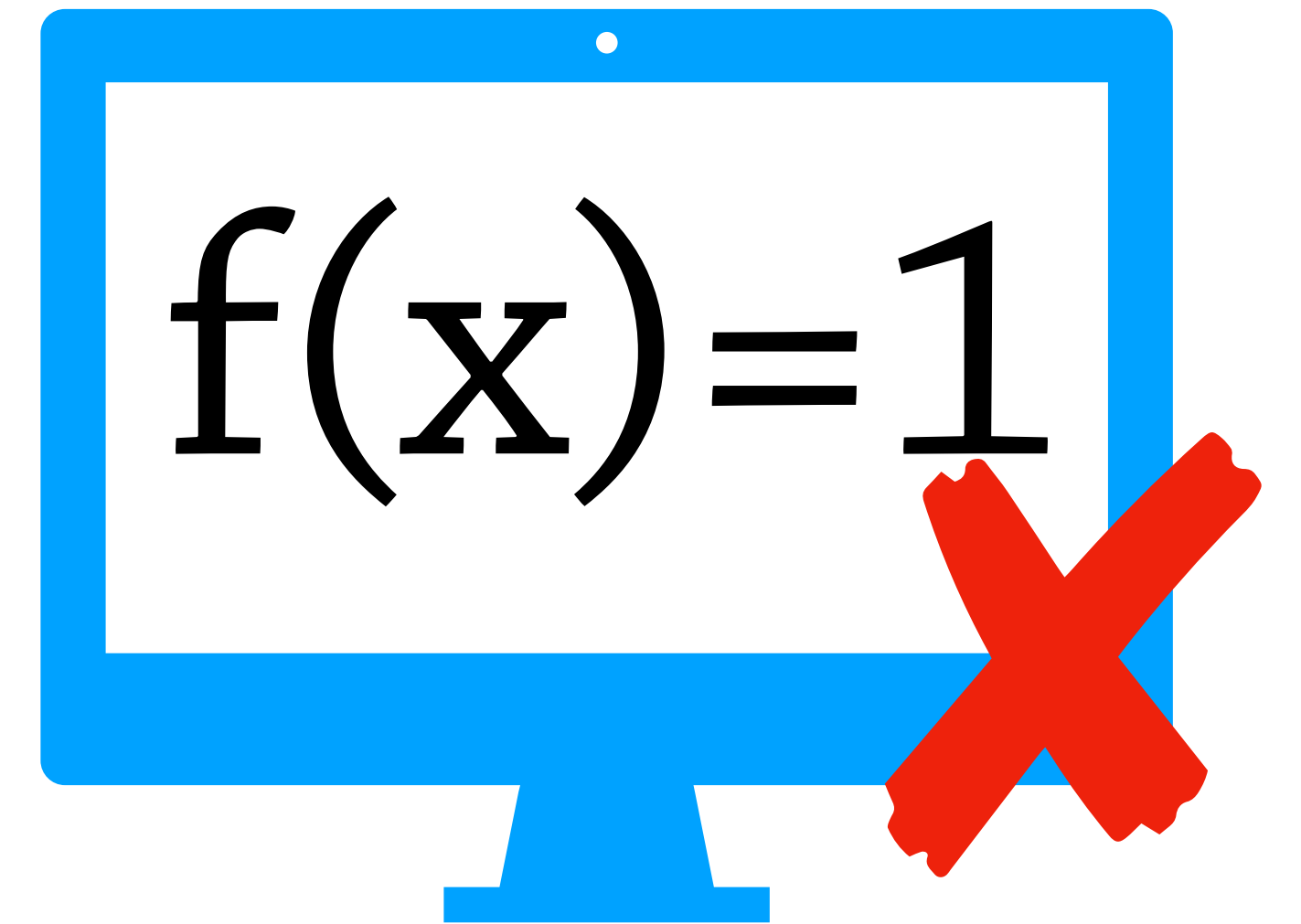
Oh, your program has a mistake! Here's where it went wrong...



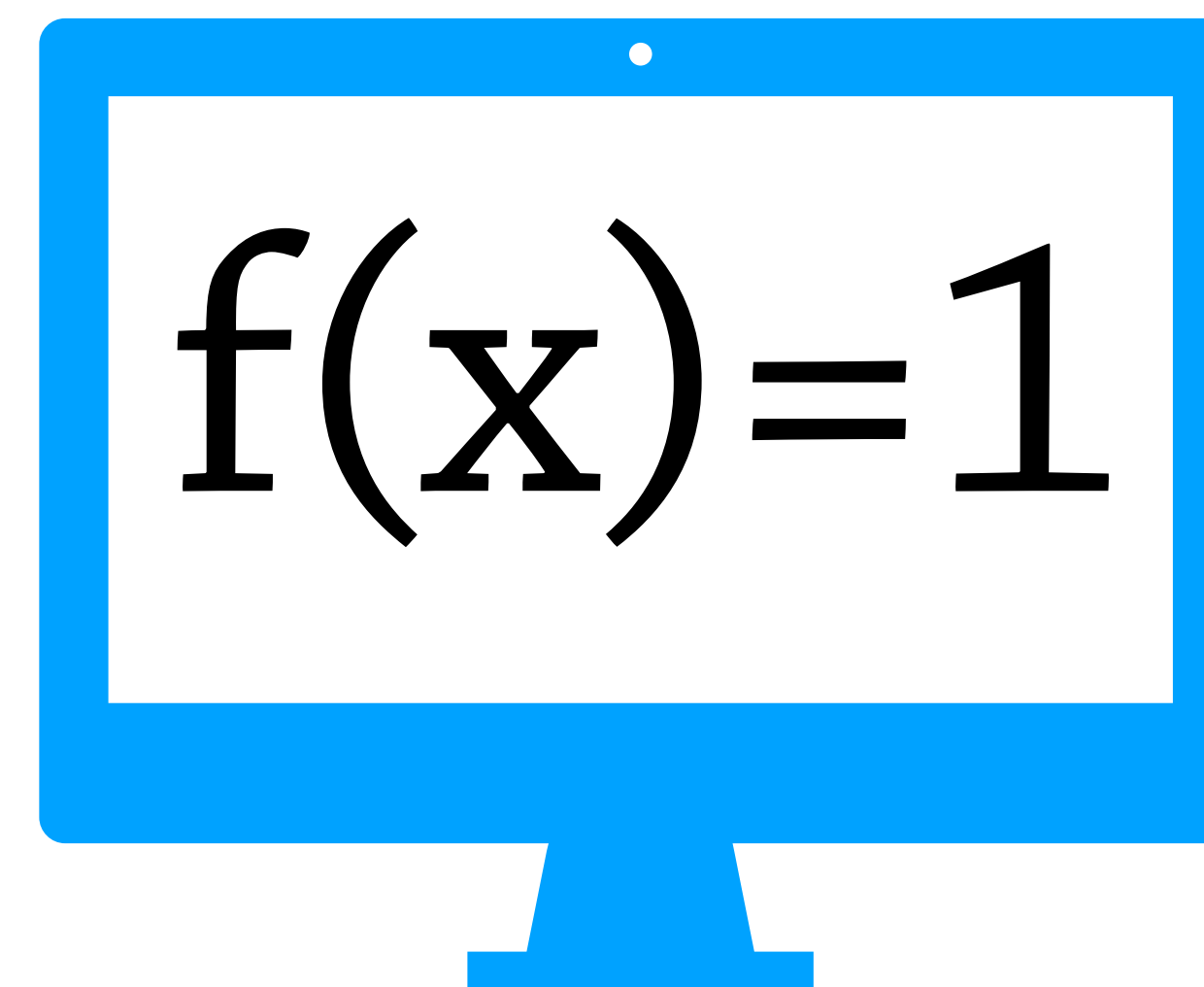
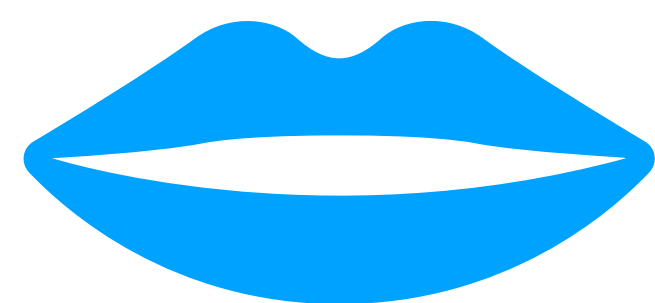


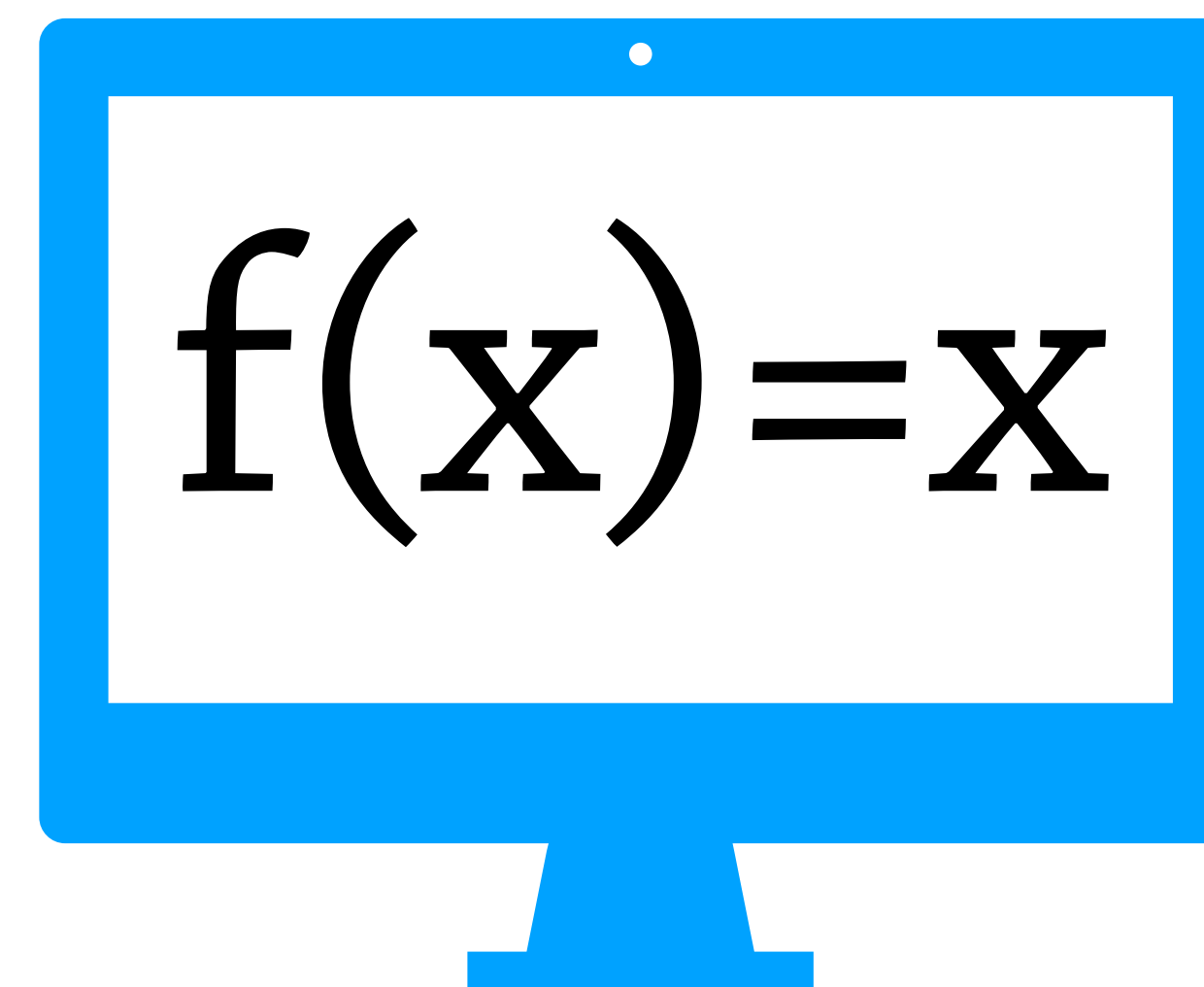
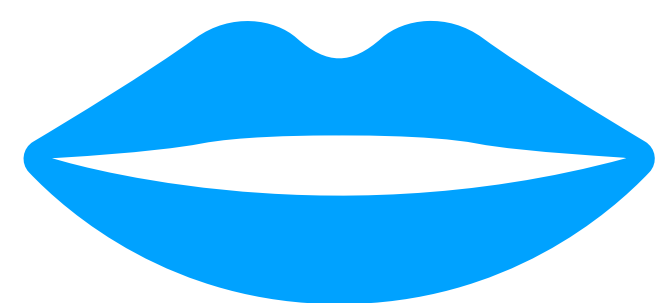
Whoops! Let me
fix that...

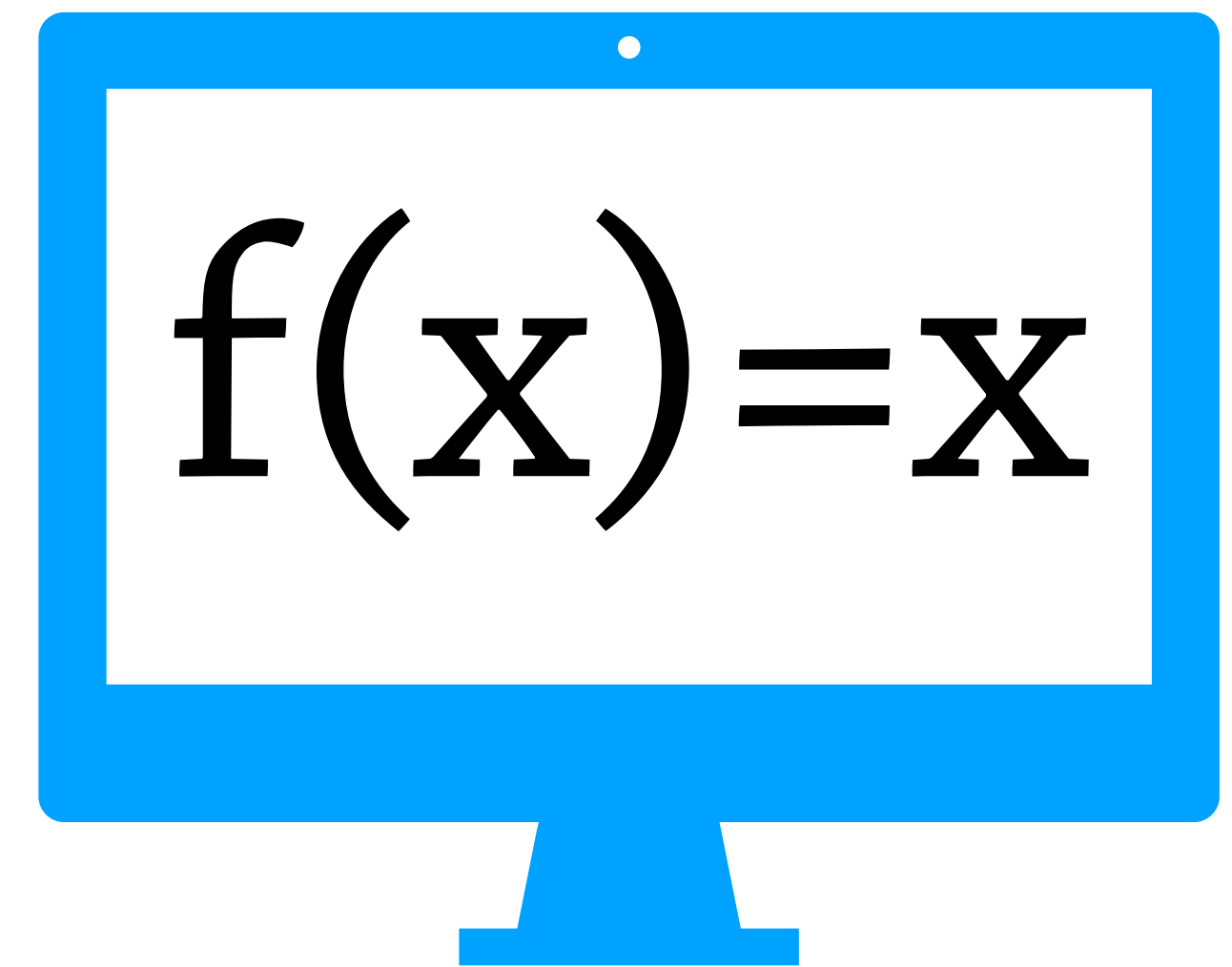
Oh, your
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wrong...

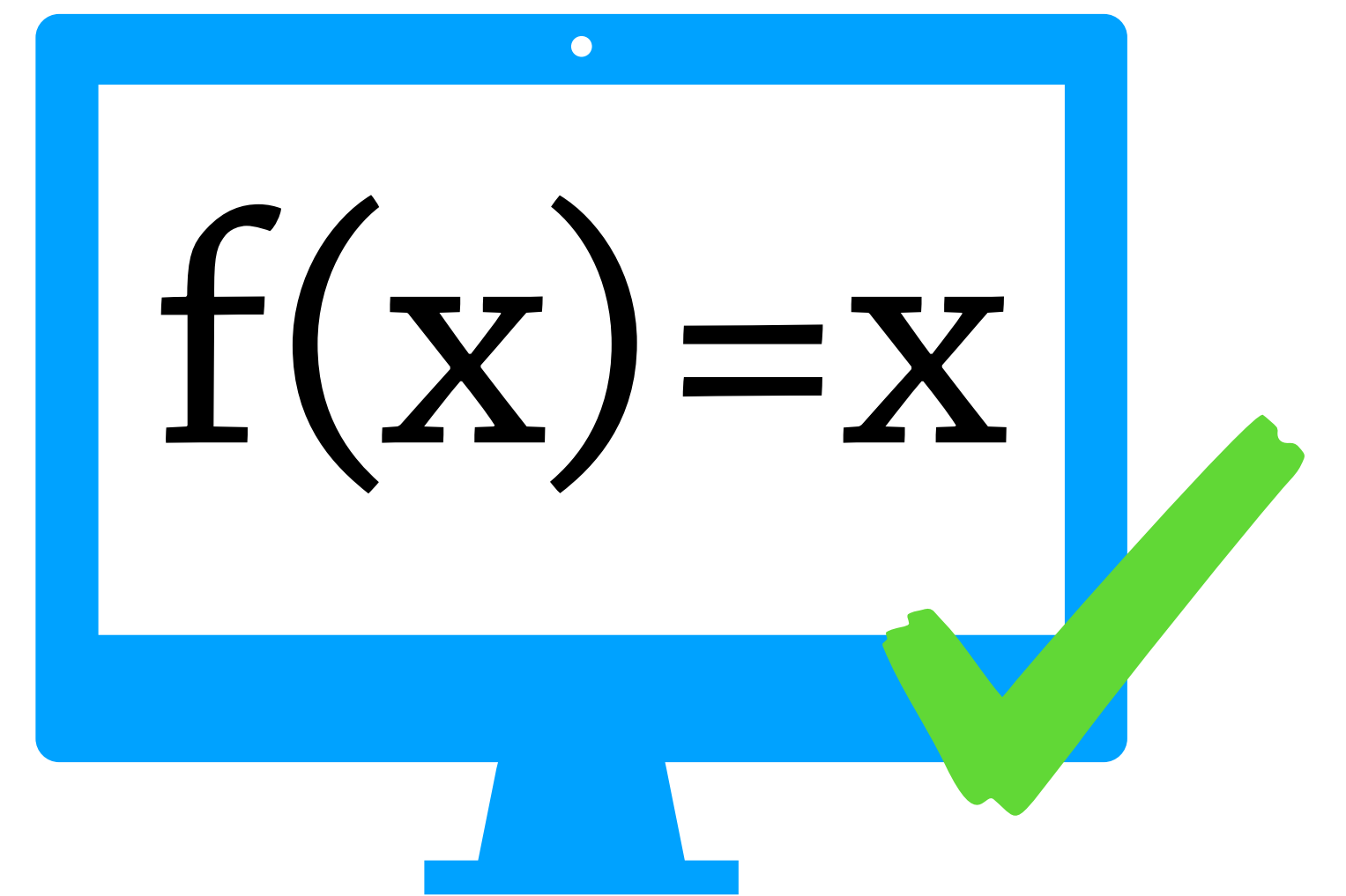


$$f(x) = 1$$







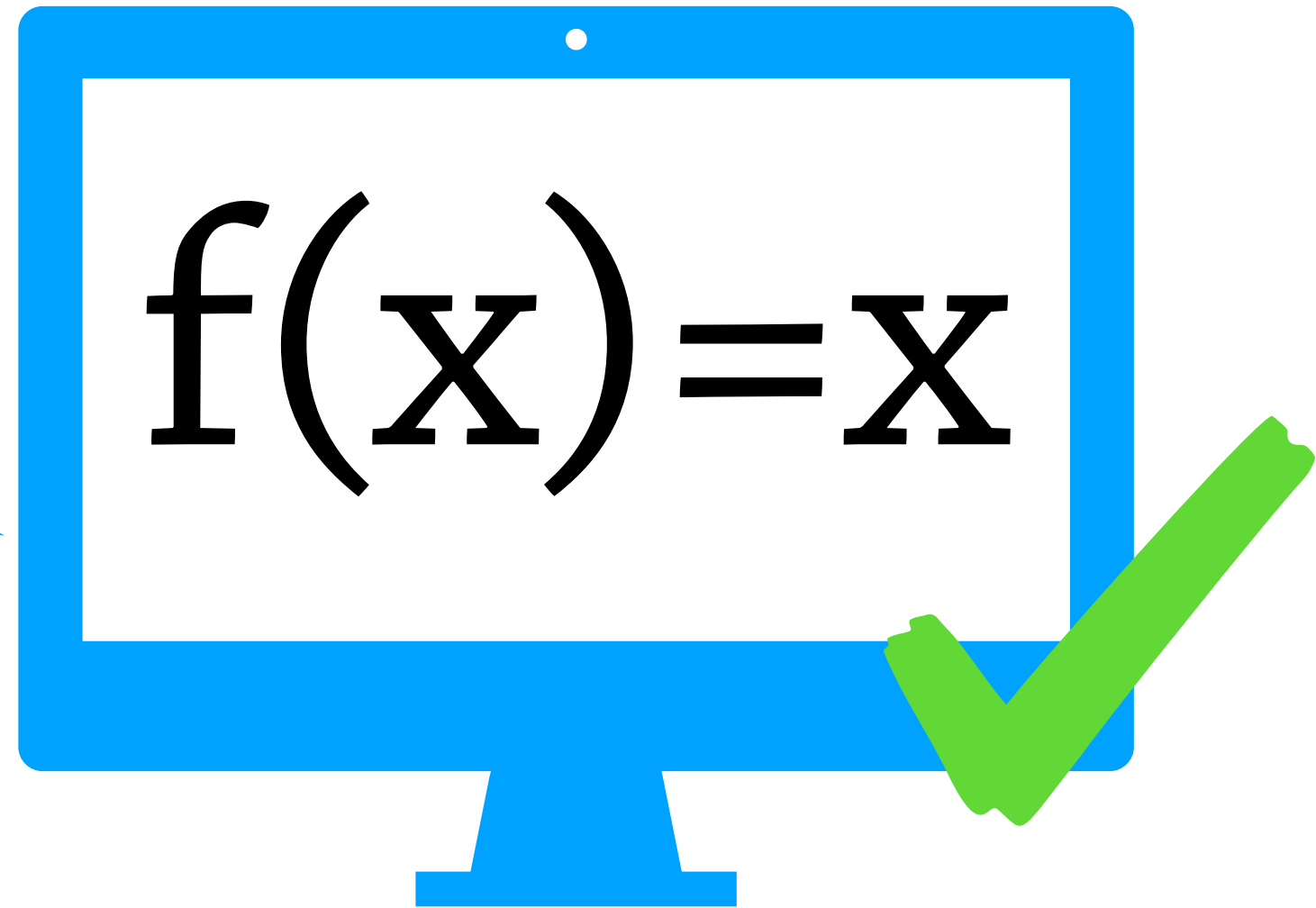




There! Try again
please?



Looks good
to me!

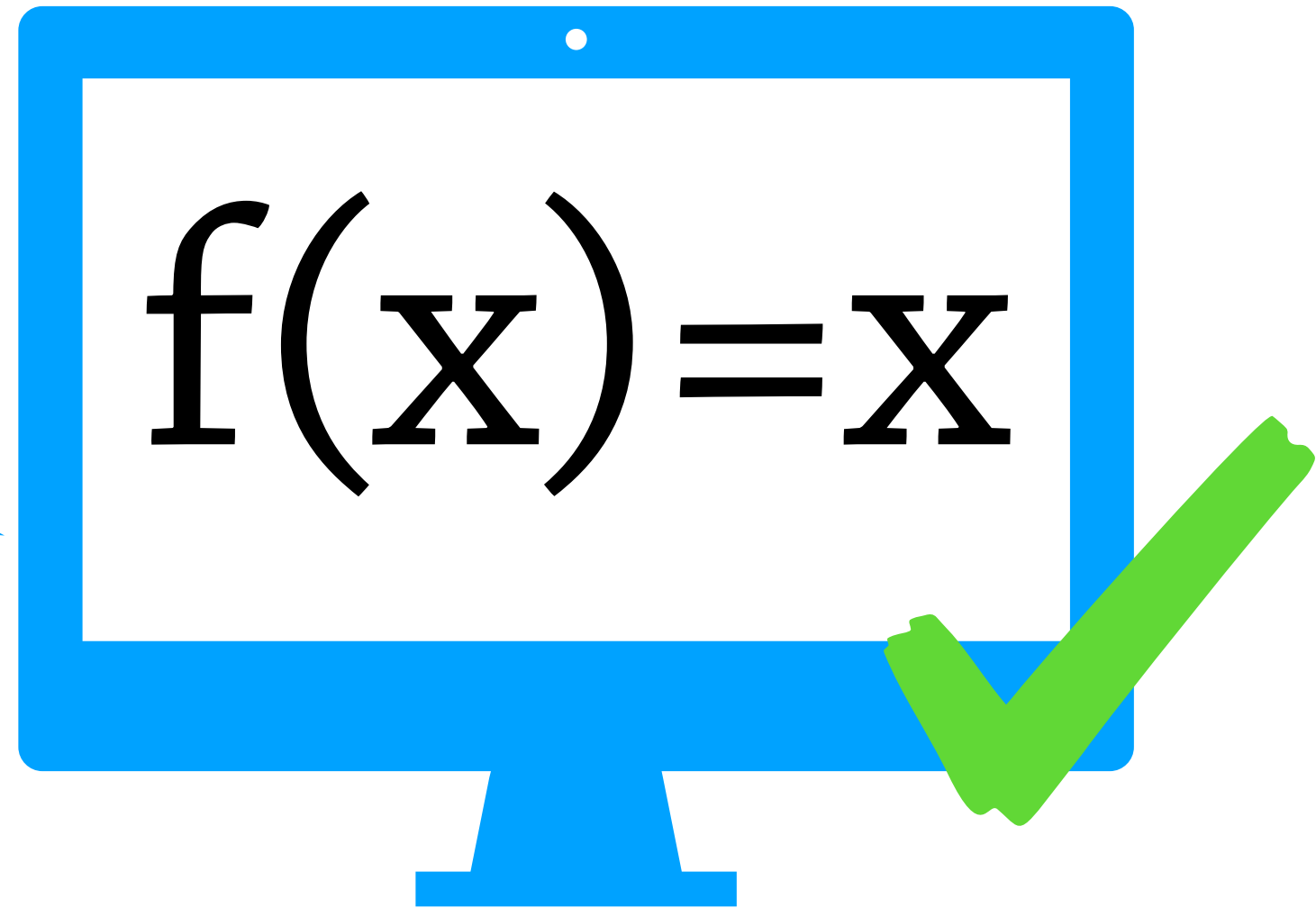

$$f(\mathbf{x}) = \mathbf{x}$$



There! Try again
please?



Looks good
to me!


$$f(\mathbf{x}) = \mathbf{x}$$



There! Try again
please?



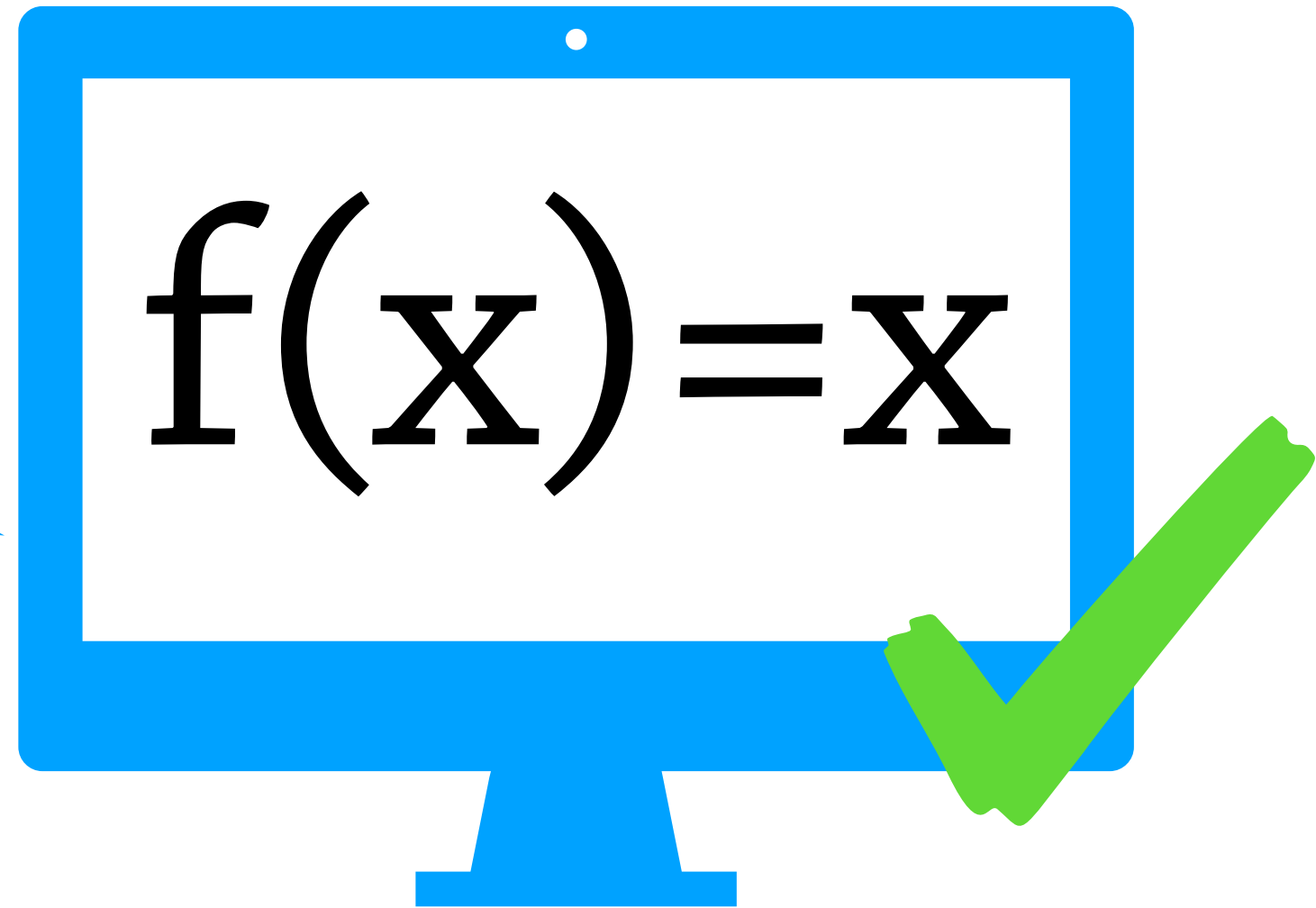
Looks good
to me!



/schema



clojure.spec



$f(x) = x$

There! Try again
please?

Looks good
to me!

 /schema

 clojure.spec

Malli 

$f(x) = x$



Intro to specs (via Malli)

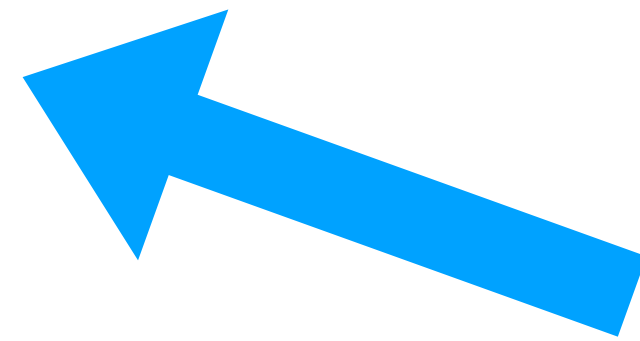
Intro to specs (via Malli)



```
{:street "Washington Ave",  
:city "Madison"  
:zip 53701  
:lonlat [43.0812792448301, -89.37430643983365] }
```



```
{:street "Washington Ave",  
:city "Madison"  
:zip 53701  
:lonlat [43.0812792448301, -89.37430643983365]}
```

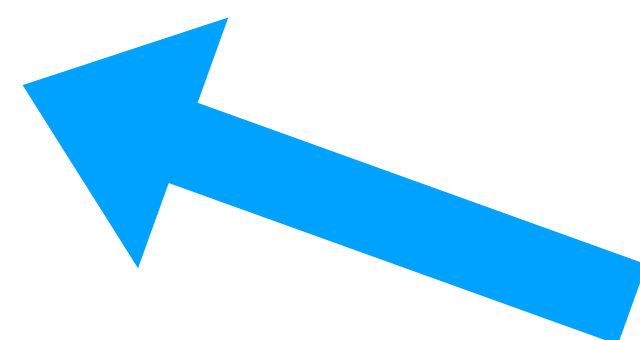


Address





```
{:street "Washington Ave",  
 :city "Madison"  
 :zip 53701  
 :lonlat [43.0812792448301, -89.37430643983365] }
```



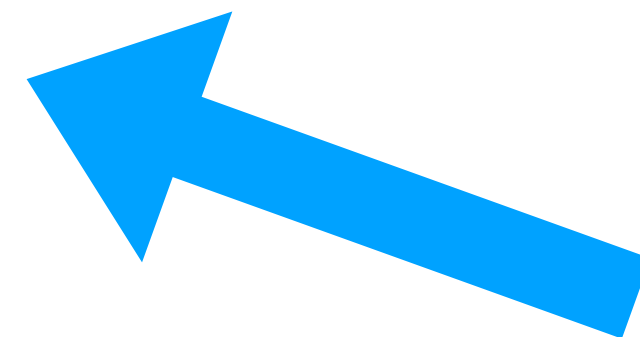
Address

```
(def Address  
  [:map  
   [:street string?]  
   [:city string?]  
   [:zip int?]  
   [:lonlat [:tuple double? double?]]])
```

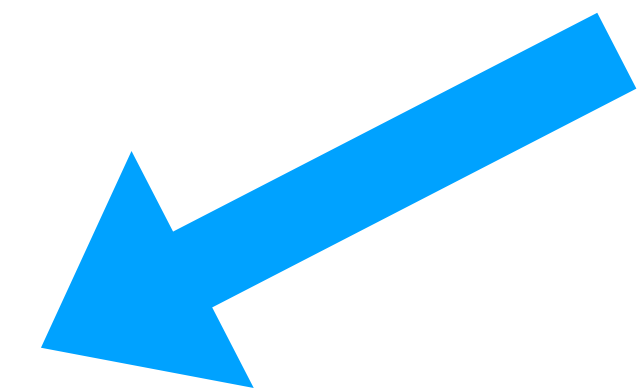



```
{:street "Washington Ave",  
 :city "Madison"  
 :zip 53701  
 :lonlat [43.0812792448301, -89.37430643983365]}
```

Address



Spec for Addresses



```
(def Address  
  [:map  
   [:street string?]  
   [:city string?]  
   [:zip int?]  
   [:lonlat [:tuple double? double?]])
```



```
{:street "Washington Ave",  
 :city "Madison"  
 :zip 53701  
 :lonlat [43.0812792448301, -89.37430643983365]}
```

```
(def Address  
  [:map  
   [:street string?]  
   [:city string?]  
   [:zip int?]  
   [:lonlat [:tuple double? double?]])
```



```
{:street "Washington Ave",  
  :city "Madison"  
  :zip 53701  
  :lonlat [43.0812792448301, -89.37430643983365]}
```

```
(def Address  
  [:map  
   [:street string?]  
   [:city string?]  
   [:zip int?]  
   [:lonlat [:tuple double? double?]])
```



```
{:street "Washington Ave",  
  :city "Madison"  
  :zip 53701  
  :lonlat [43.0812792448301, -89.37430643983365] }
```

```
(def Address  
  [:map  
   [:street string?]  
   [:city string?]  
   [:zip int?]  
   [:lonlat [:tuple double? double?]]])
```



```
{:street "Washington Ave",  
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  :zip 53701  
  :lonlat [43.0812792448301, -89.37430643983365]}
```

```
(def Address  
  [:map  
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```

Validate



```
(def Address
  [:map
   [:street string?]
   [:city string?]
   [:zip int?]
   [:lonlat [:tuple double? double?]]])
```



Validate

"Does this value conform to this spec?"


```
(def Address
  [:map
   [:street string?]
   [:city string?]
   [:zip int?]
   [:lonlat [:tuple double? double?]]])
```



Validate

"Does this value conform to this spec?"

```
(explain
  Address
  {:street "Washington Ave",
   :city "Madison"})
=>
{:zip ["missing required key"],
 :lonlat ["missing required key"]}
```



```
(def Address
  [:map
   [:street string?]
   [:city string?]
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   [:lonlat [:tuple double? double?]]])
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Validate

"Does this value conform to this spec?"

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Generate

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(def Address
  [:map
   [:street string?]
   [:city string?]
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```



Validate

"Does this value conform to this spec?"

```
(explain
  Address
  {:street "Washington Ave",
   :city "Madison"})
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{:zip ["missing required key"],
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```

Generate

"Create an example value for this spec."

```
(def Address
  [:map
   [:street string?]
   [:city string?]
   [:zip int?]
   [:lonlat [:tuple double? double?]]])
```



Validate

"Does this value conform to this spec?"

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(explain
  Address
  {:street "Washington Ave",
   :city "Madison"})
=>
{:zip ["missing required key"],
 :lonlat ["missing required key"]}
```

Generate

"Create an example value for this spec."

```
(generate Address)
=>
{:street "0D8916M7fZ3gGz48eNRZz86Q3100",
 :city "",
 :zip -1,
 :lonlat [96.5218505859375 -156.7041015625]}
```

```
(def Address
  [:map
   [:street string?]
   [:city string?]
   [:zip int?]
   [:lonlat [:tuple double? double?]]])
```



Validate

"Does this value conform to this spec?"

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(explain
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(def Address
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  Address
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(generate Address)
=>
{:street "0D8916M7fZ3gGz48eNRZz86Q3100",
 :city "",
 :zip -1,
 :lonlat [96.5218505859375 -156.7041015625]}
```

```
(=> address-street [:=> Address string?])  
(defn address-street [address]  
  (:street address))
```



```
(=> address-street [:=> Address string?])  
(defn address-street [address]  
  (:street address))
```



```
(=> address-street [:=> Address string?])  
(defn address-street [address]  
  (:street address))
```



```
(=> address-street [:=> Address string?])  
(defn address-street [address]  
  (:street address))
```



Instrument

```
(=> address-street [:=> Address string?])  
(defn address-street [address]  
  (:street address))
```



Instrument

```
(defn address-street [address]  
  (coerce Address address)  
  (coerce string? (:street address)))
```



```
(=> address-street [:=> Address string?])  
(defn address-street [address]  
  (:street address))
```



Instrument

```
(defn address-street [address]  
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  (coerce string? (:street address)))
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(=> address-street [:=> Address string?])  
(defn address-street [address]  
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(defn address-street [address]  
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(=> address-street [:=> Address string?])  
(defn address-street [address]  
  (:street address))
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Instrument

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(defn address-street [address]  
  (coerce Address address)  
  (coerce string? (:street address)))
```

```
(=> address-street [:=> Address string?])  
(defn address-street [address]  
  (:street address))
```



Instrument

```
(defn address-street [address]  
  (coerce Address address)  
  (coerce string? (:street address)))
```

```
(address-street {:street 52 ...})
```

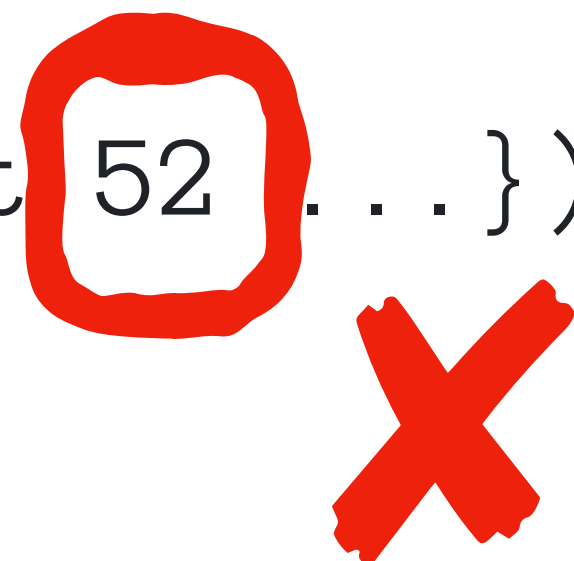


```
(=> address-street [:=> Address string?])  
(defn address-street [address]  
  (:street address))
```

Instrument

```
(defn address-street [address]  
  (coerce Address address)  
  (coerce string? (:street address)))
```

```
(address-street {:street 52 ...})
```



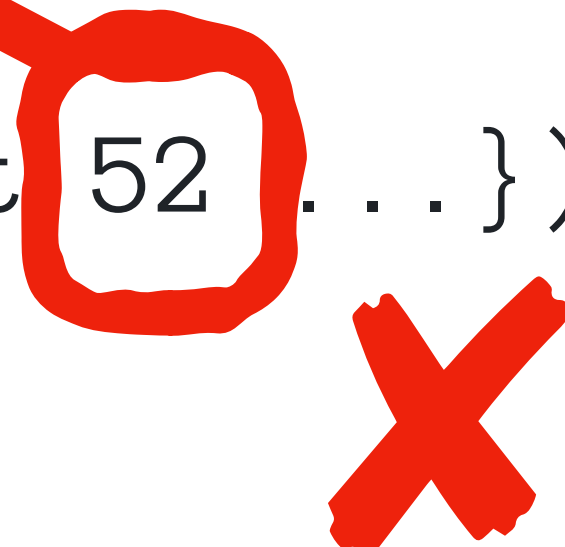


```
(=> address-street [:=> Address string?])  
(defn address-street [address]  
  (:street address))
```

Instrument

```
(defn address-street [address]  
  (coerce Address address)  
  (coerce string? (street address)))
```

```
(address-street {:street 52 ...})
```



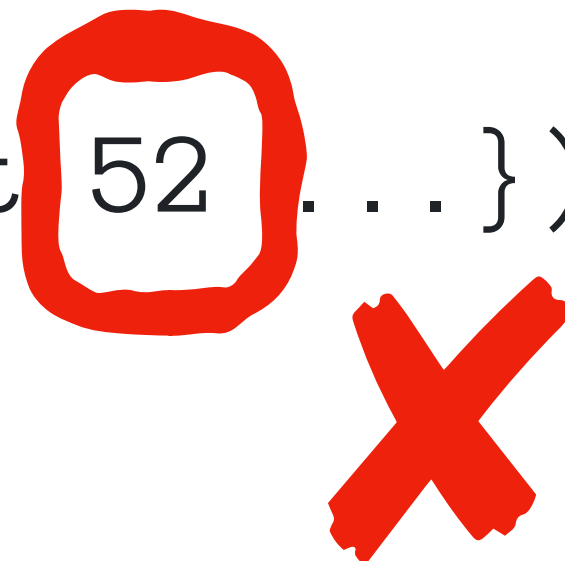


```
(=> address-street [:=> Address string?])  
(defn address-street [address]  
  (:street address))
```

Instrument

```
(defn address-street [address]  
  (coerce Address address)  
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```



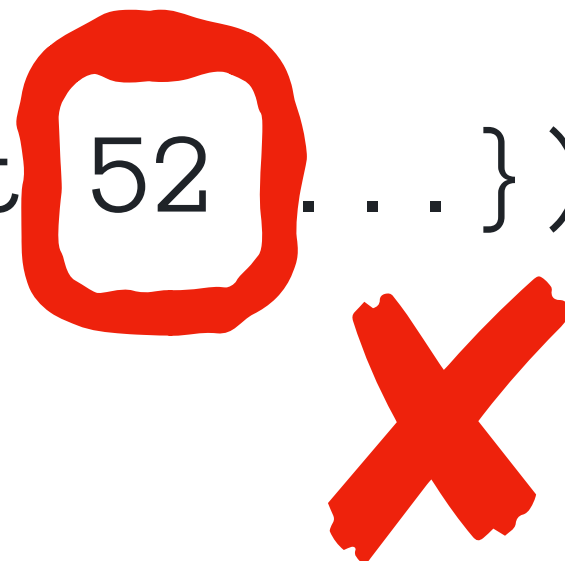


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Exercise

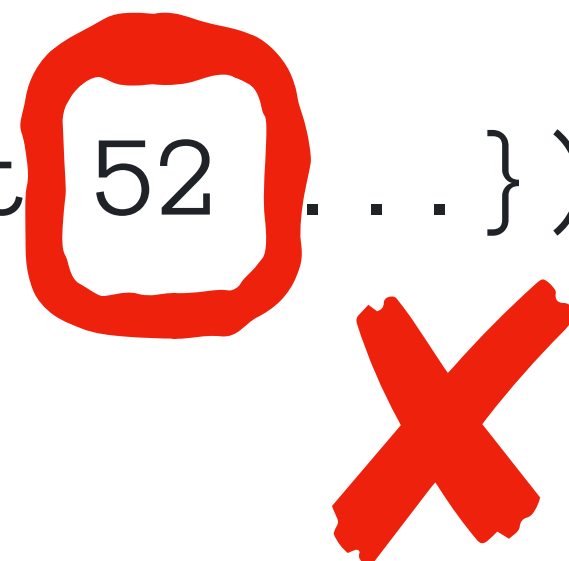

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(=> address-street [:=> Address string?])  
(defn address-street [address]  
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```



Instrument

```
(defn address-street [address]  
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```

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(address-street {:street 52 ...})
```



Exercise



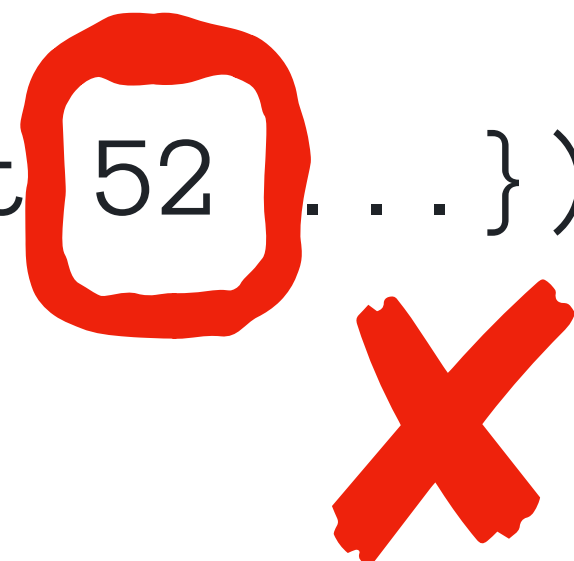


```
(=> address-street [:=> Address string?])  
(defn address-street [address]  
  (:street address))
```

Instrument

```
(defn address-street [address]  
  (coerce Address address)  
  (coerce string? (:street address)))
```

```
(address-street {:street 52 ...})
```



Exercise



```
(validate string?  
  (address-street (generate Address)))
```

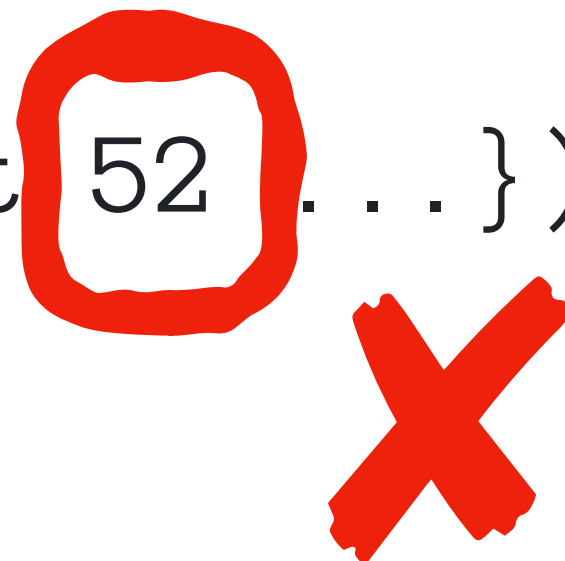


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(defn address-street [address]  
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```

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```
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(address-street {:street 52 ...})
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Exercise



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Exercise



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Exercise



```
(validate string?
```

```
(address-street (generate Address)))
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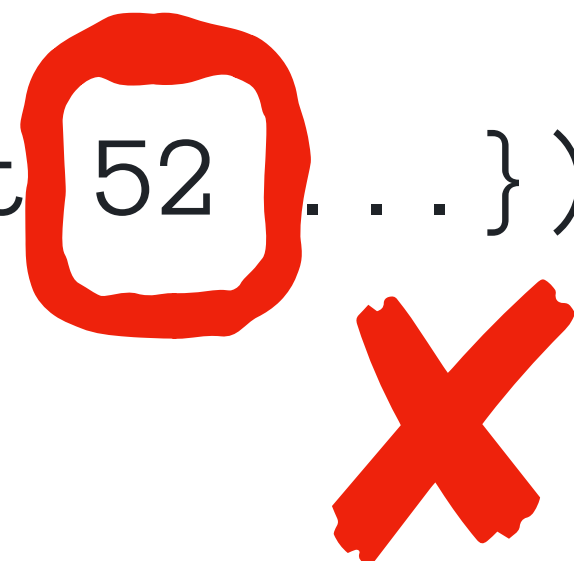


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```

Instrument

```
(defn address-street [address]  
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```

```
(address-street {:street 52 ...})
```



Exercise



```
(validate string?  
  (address-street (generate Address)))
```

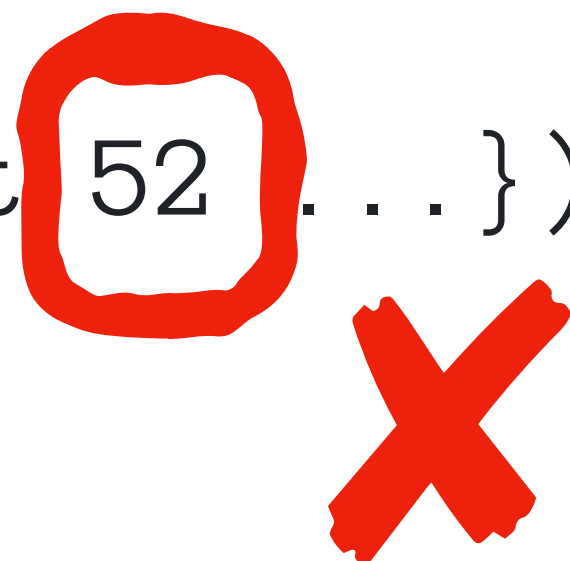


```
(=> address-street [:=> Address string?])  
(defn address-street [address]  
  (:street address))
```

Instrument

```
(defn address-street [address]  
  (coerce Address address)  
  (coerce string? (:street address)))
```

```
(address-street {:street 52 ...})
```



Oh! I have
everything I need to
test this program all
by myself!

Exercise



```
(validate string?  
  (address-street (generate Address)))
```

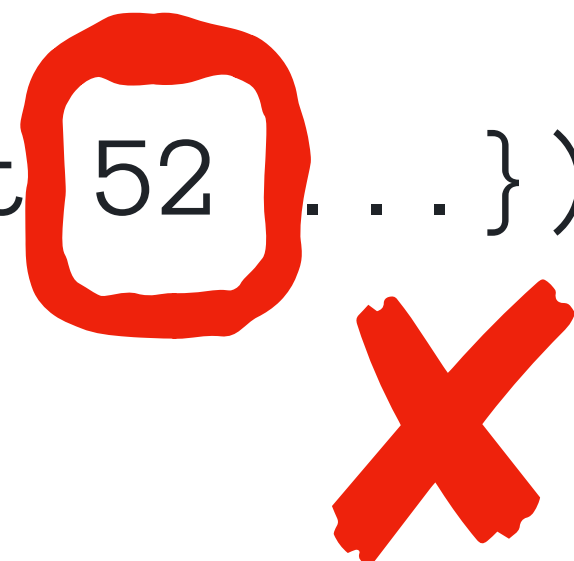


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(=> address-street [:=> Address string?])  
(defn address-street [address]  
  (:street address))
```

Instrument

```
(defn address-street [address]  
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  (coerce string? (:street address)))
```

```
(address-street {:street 52 ...})
```



Exercise

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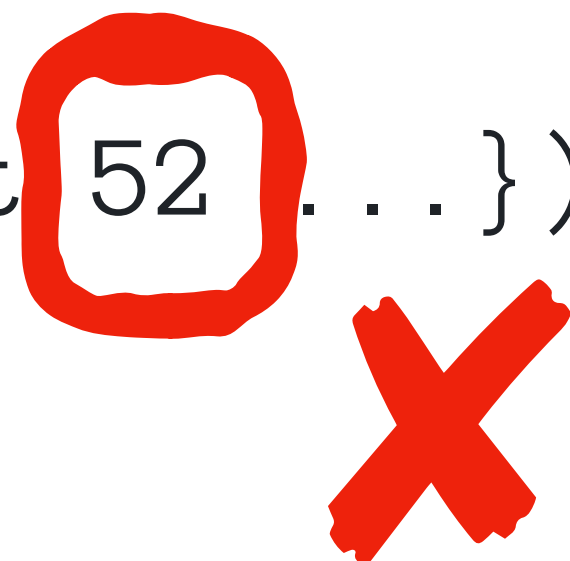



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(defn address-street [address]  
  (:street address))
```

Instrument

```
(defn address-street [address]  
  (coerce Address address)  
  (coerce string? (:street address)))
```

```
(address-street {:street 52 ...})
```



Oh! I have
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by myself!

Let's try this...

Exercise



```
(validate string?  
  (address-street (generate Address)))
```

```
(address-street {:street "random" ...})  
=> "random"
```

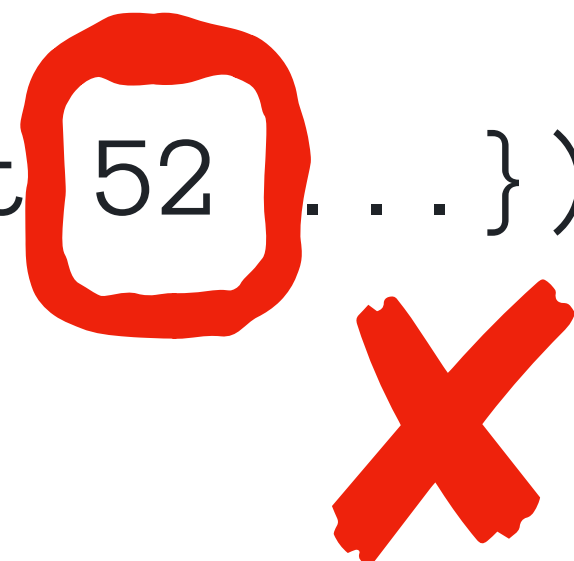


```
(=> address-street [:=> Address string?])  
(defn address-street [address]  
  (:street address))
```

Instrument

```
(defn address-street [address]  
  (coerce Address address)  
  (coerce string? (:street address)))
```

```
(address-street {:street 52 ...})
```



Exercise

Oh! I have
everything I need to
test this program all
by myself!

Let's try this...



```
(validate string?  
  (address-street (generate Address)))
```

```
(address-street {:street "random" ...})  
=> "random"
```



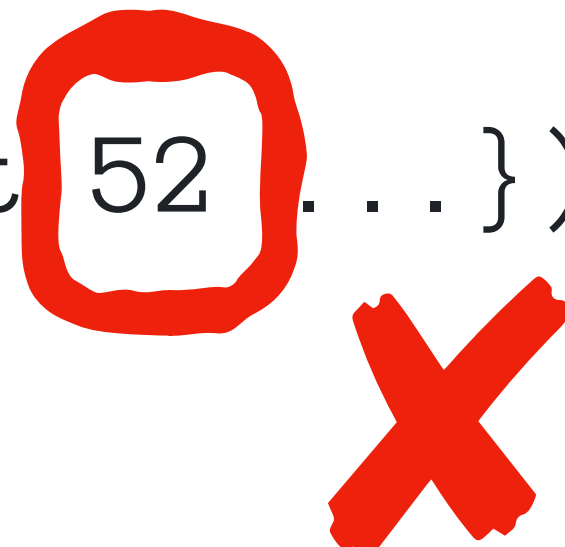


```
(=> address-street [:=> Address string?])
(defn address-street [address]
  (:street address))
```

Instrument

```
(defn address-street [address]
  (coerce Address address)
  (coerce string? (:street address)))
```

```
(address-street {:street 52 ...})
```



Exercise

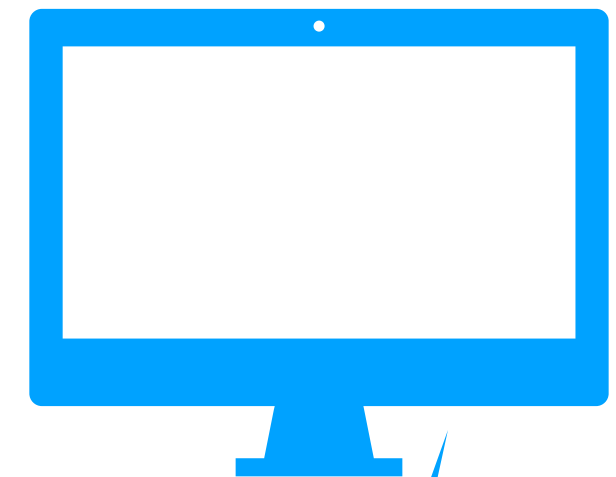
```
(validate string?
  (address-street (generate Address)))
```

```
(address-street {:street "random" ...})
=> "random"
```

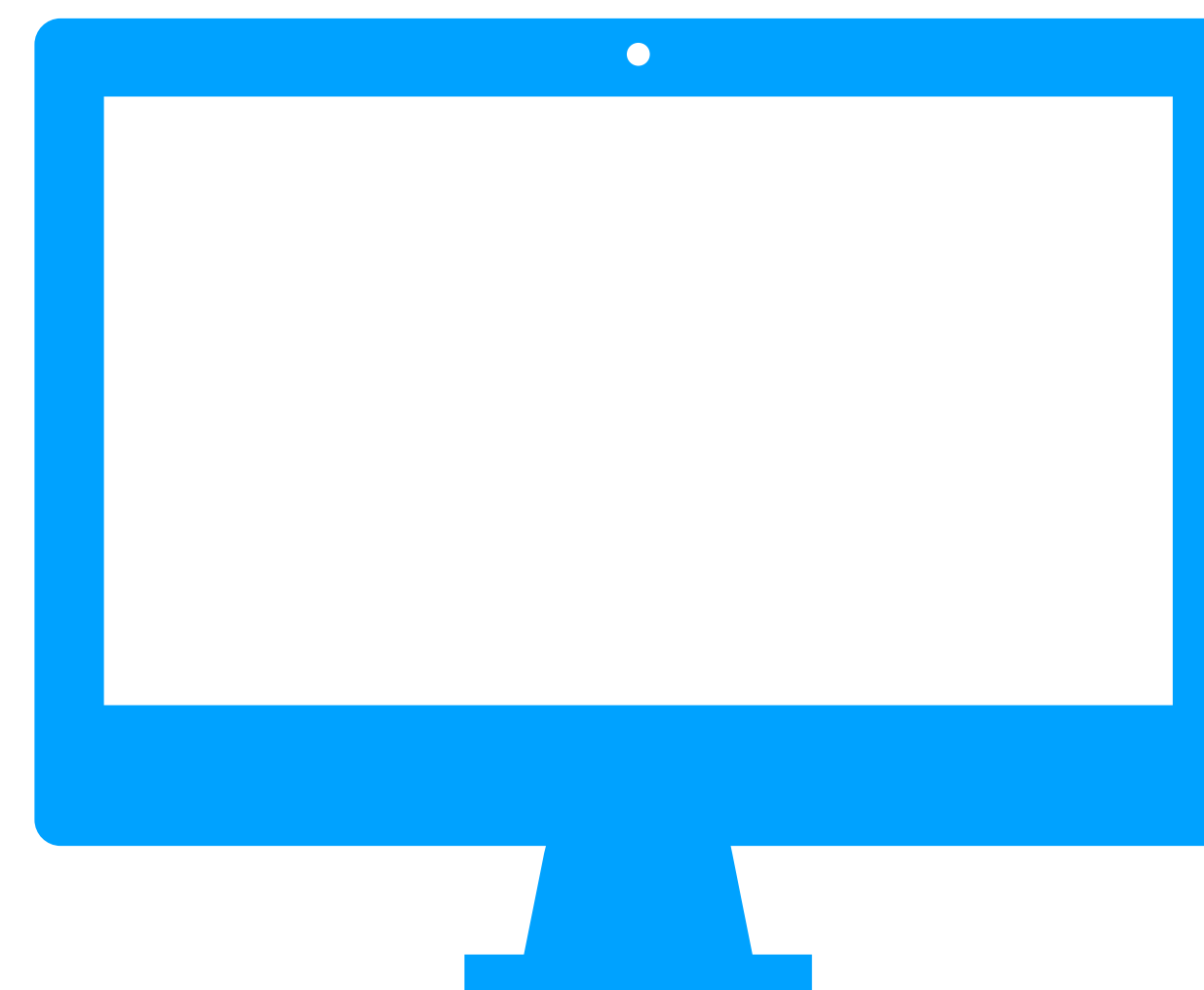
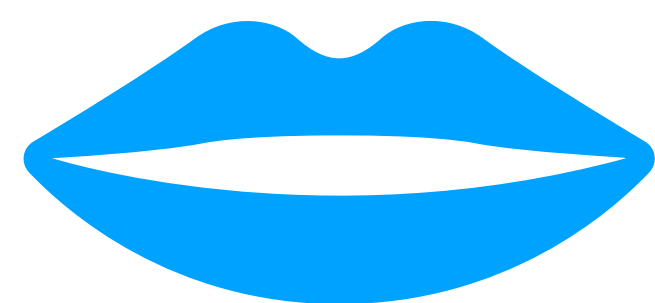


Oh! I have everything I need to test this program all by myself!

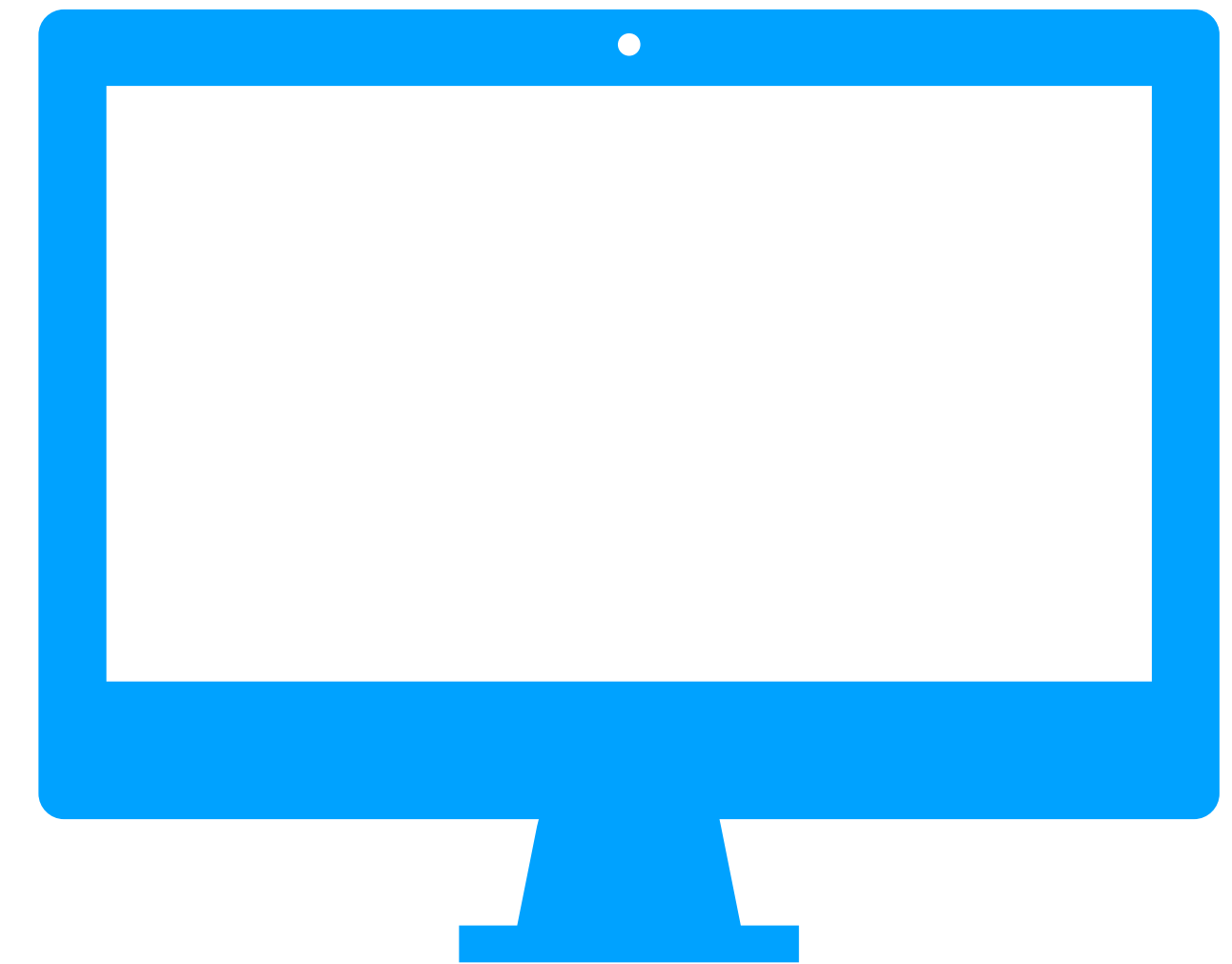
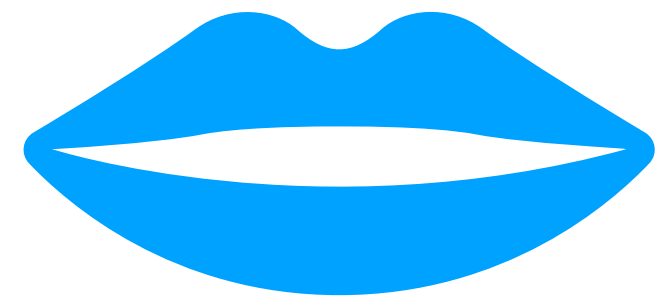
Let's try this...




It worked!! I can't wait to tell the programmer what a good job they did!




I can help you find even more mistakes if you make a really specific spec!

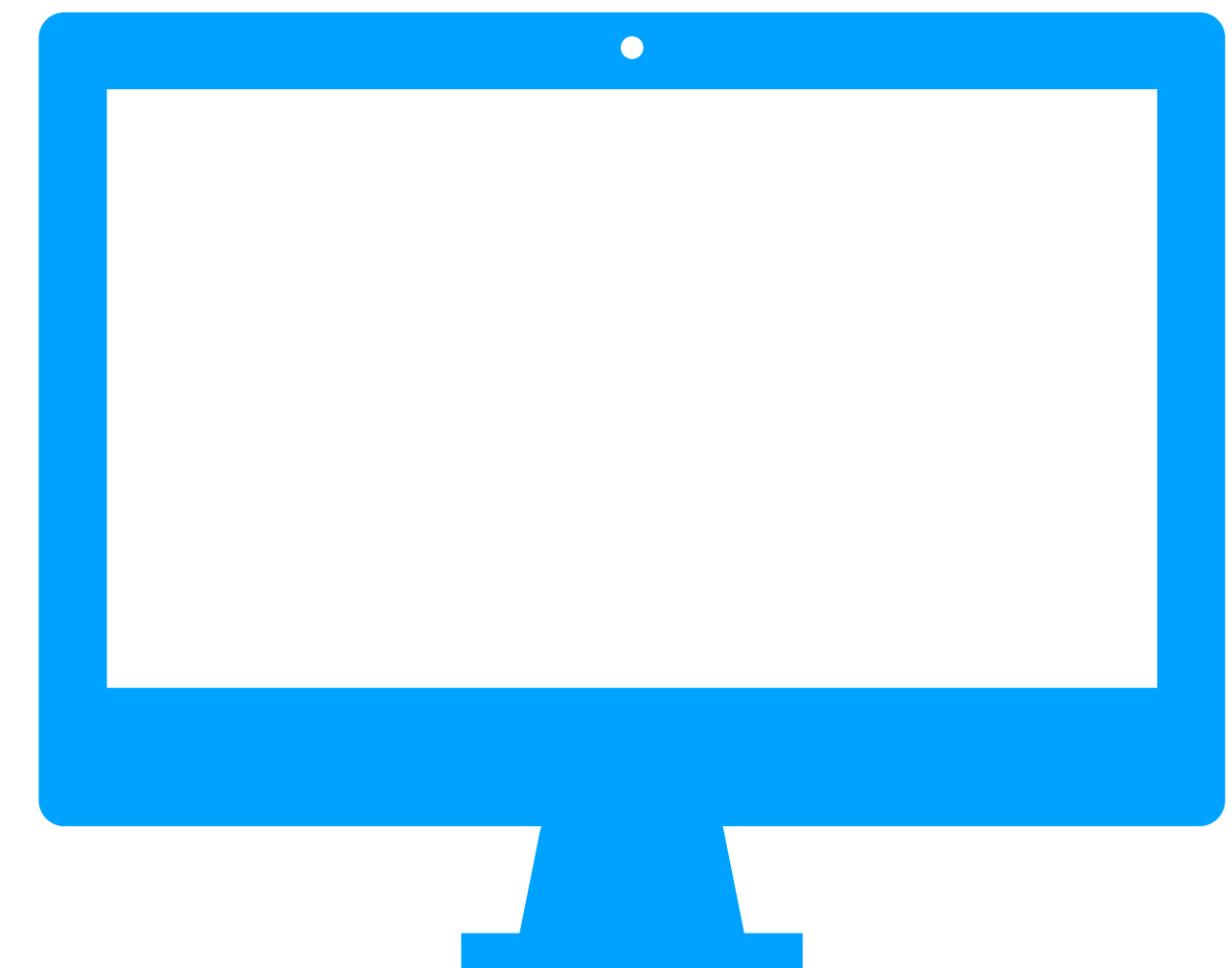
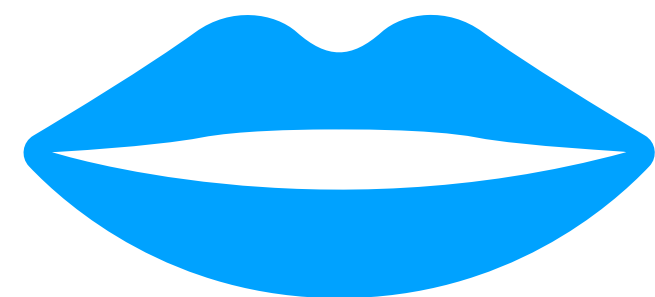


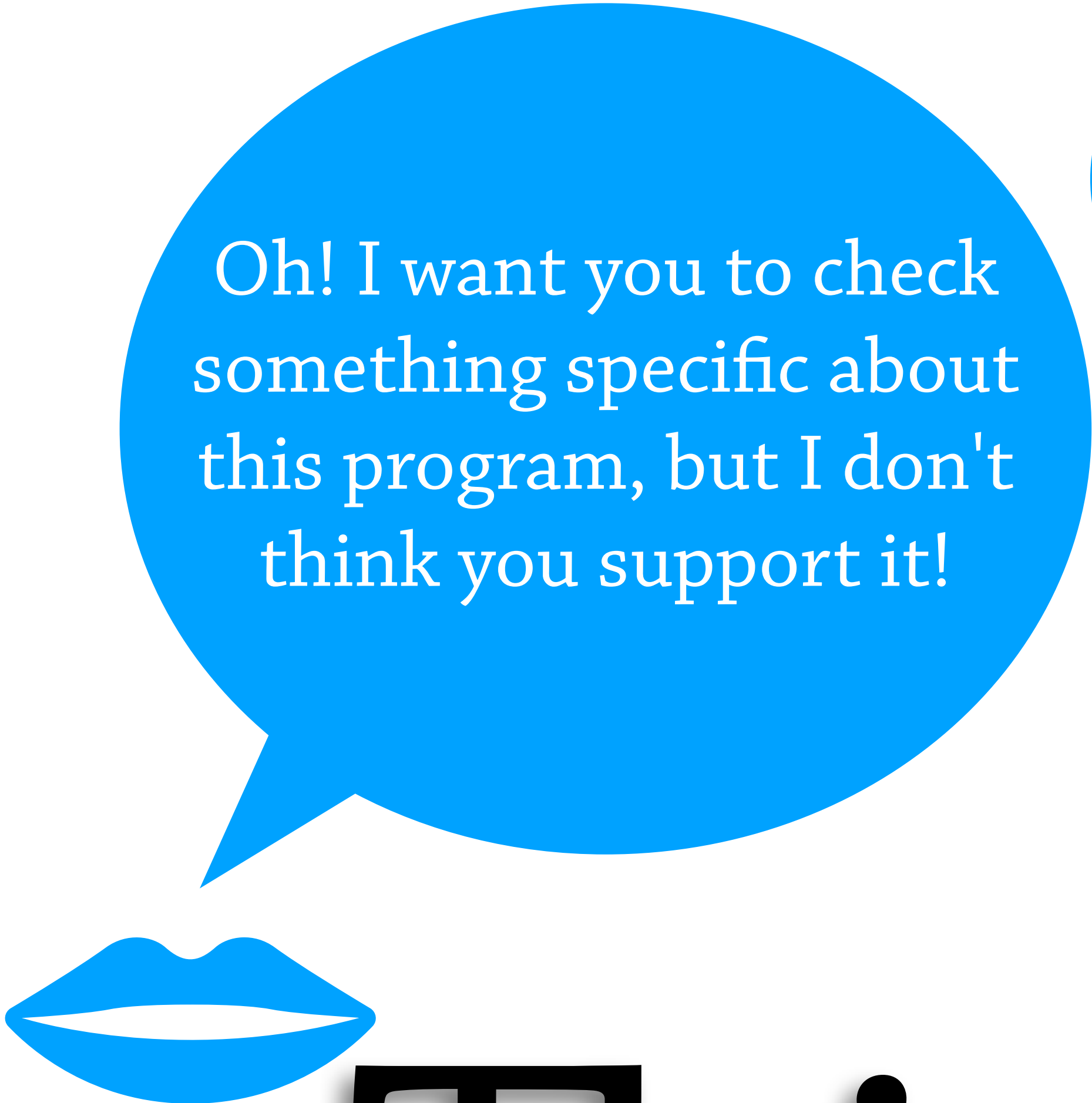


Oh! I want you to check something specific about this program, but I don't think you support it!

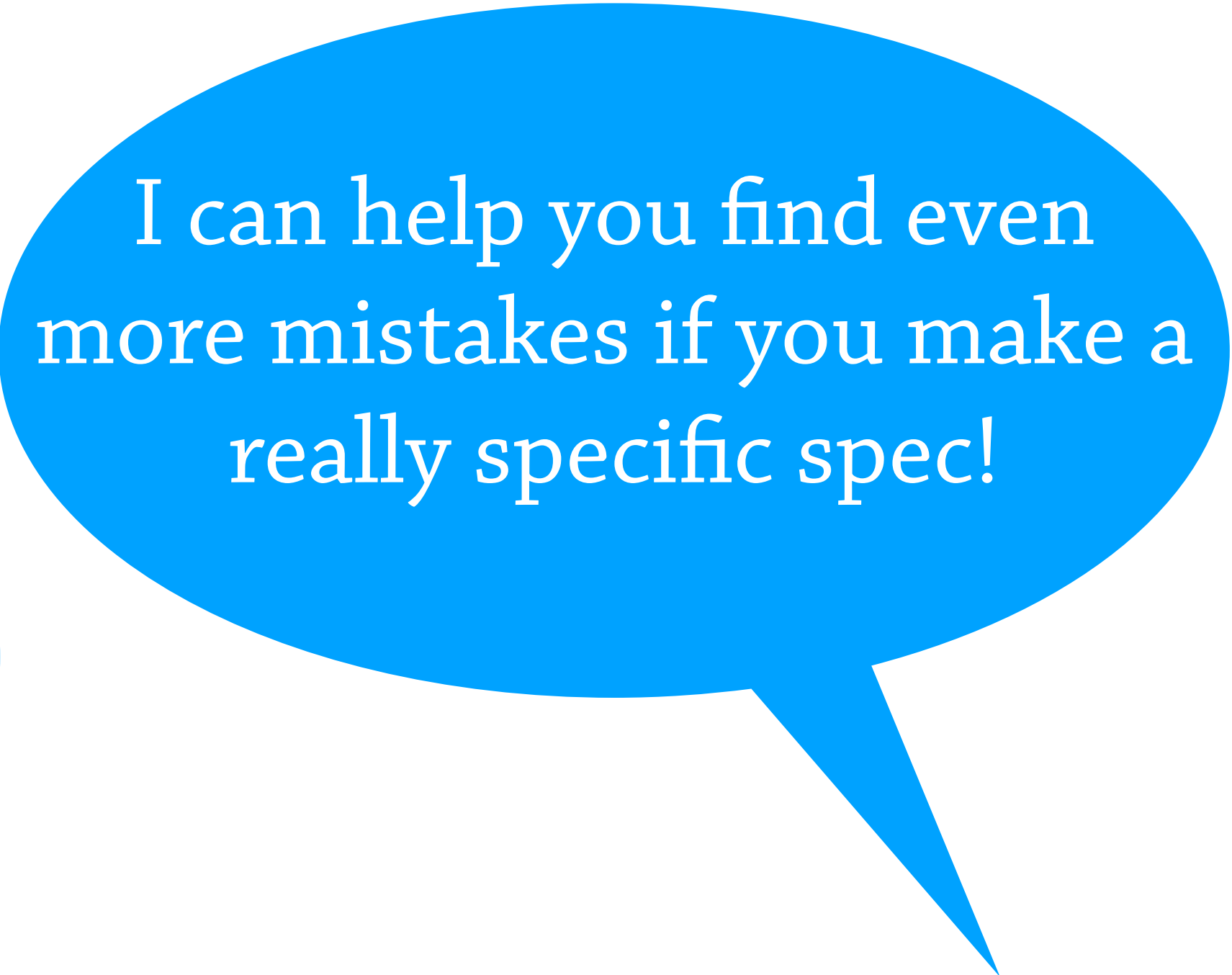


I can help you find even more mistakes if you make a really specific spec!





Oh! I want you to check something specific about this program, but I don't think you support it!

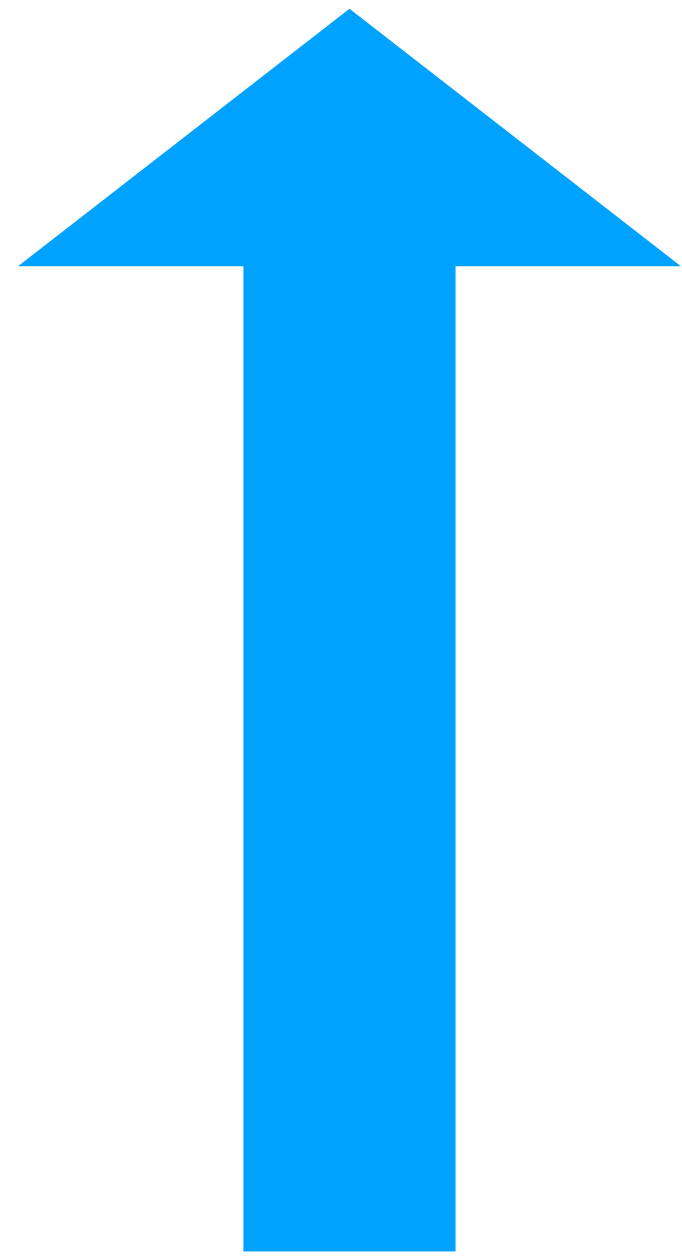


I can help you find even more mistakes if you make a really specific spec!



This talk

???



Spec

Leveling-Up

Function

Specs

Data flow

identity

"Returns its argument."

identity

"Returns its argument."

`(identity "a") => "a"`

identity

"Returns its argument."

`(identity "a") => "a"`

`(identity 1) => 1`

identity

"Returns its argument."

```
(identity "a") => "a"
```

```
(identity 1) => 1
```

```
(identity nil) => nil
```

identity

"Returns its argument."

(identity "a") => "a"

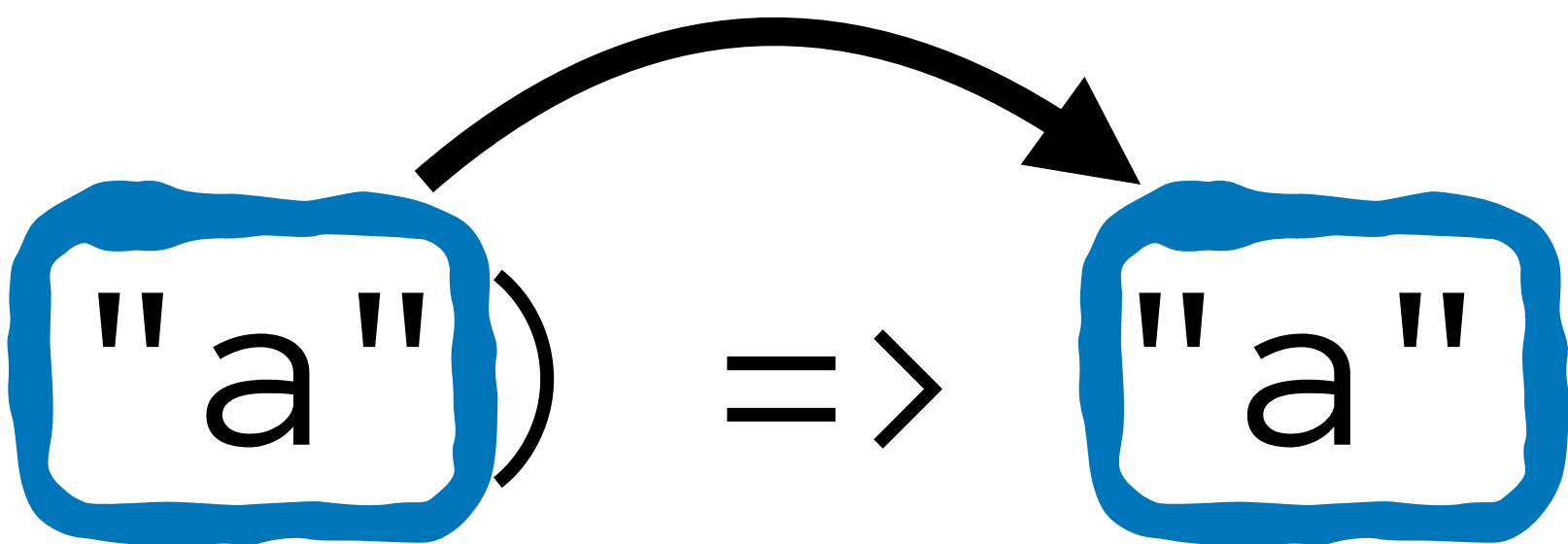
(identity 1) => 1

(identity nil) => nil

identity

"Returns its argument."

(identity "a") => "a"



(identity 1) => 1

(identity nil) => nil

identity

"Returns its argument."

(identity "a") => "a"

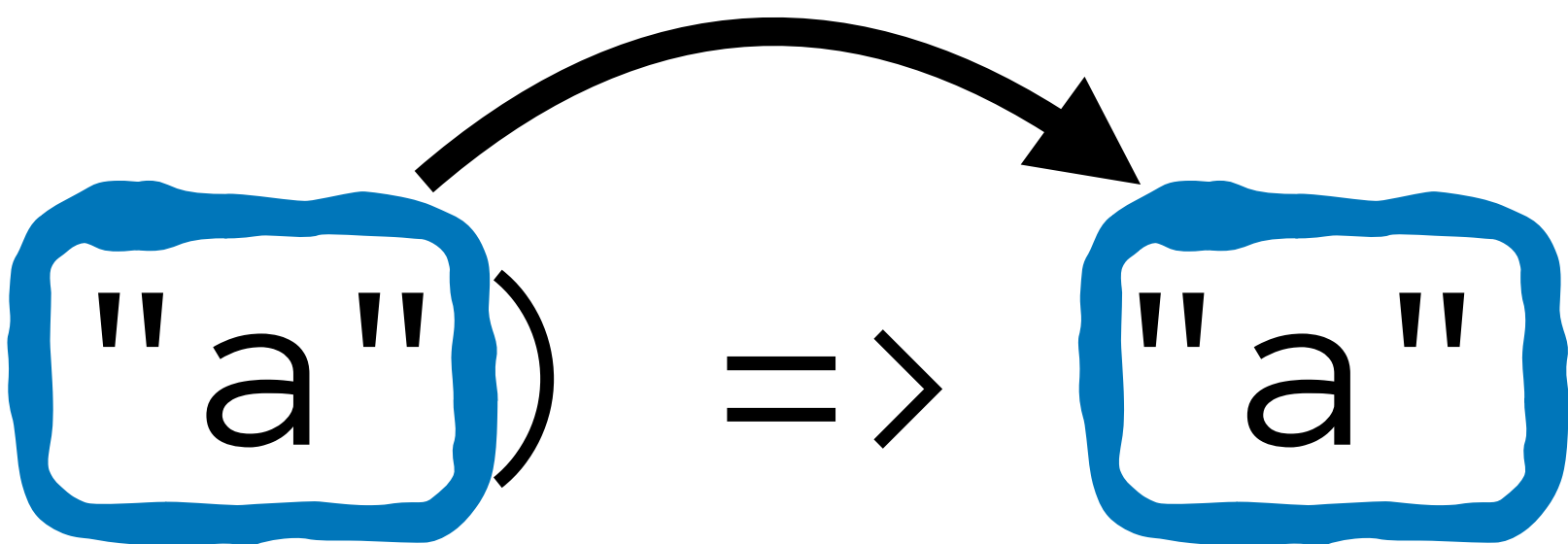
(identity 1) => 1

(identity nil) => nil

identity

"Returns its argument."

(identity "a") => "a"



(identity 1) => 1



(identity nil) => nil



identity

"Returns its argument."

identity

"Returns its argument."

/schema

Any \rightarrow Any

identity

"Returns its argument."

/schema

Any \rightarrow Any

spec

any? \rightarrow any?

identity

"Returns its argument."

/schema

Any \rightarrow Any

spec

any? \rightarrow any?

malli

:any \rightarrow :any

identity

"Returns its argument."

/schema

Any \rightarrow Any

spec

any? \rightarrow any?

malli

:any \rightarrow :any

Use (Iteration)

Sequences > Use (Iteration)

map	Returns a lazy sequence consisting of the result of applying f to the set ...
mapv	Returns a vector consisting of the result of applying f to the set of first it...
map-indexed	Returns a lazy sequence consisting of the result of applying f to 0 and t...
keep	Returns a lazy sequence of the non-nil results of (f item). Note, this mea...
keep-indexed	Returns a lazy sequence of the non-nil results of (f index item). Note, thi...
mapcat	Returns the result of applying concat to the result of applying map to f a...
reduce	f should be a function of 2 arguments. If val is not supplied, returns the ...
reductions	Returns a lazy seq of the intermediate values of the reduction (as per re...
transduce	reduce with a transformation of f (xf). If init is not supplied, (f) will be call...
max-key	Returns the x for which (k x), a number, is greatest. If there are multiple ...
min-key	Returns the x for which (k x), a number, is least. If there are multiple suc...
doall	When lazy sequences are produced via functions that have side effects,...
dorun	When lazy sequences are produced via functions that have side effects,...

Use (General)

Sequences > Use (General)

first	Returns the first item in the collection. Calls seq on its argument. If coll i...
second	Same as (first (next x))
last	Return the last item in coll, in linear time
rest	Returns a possibly empty seq of the items after the first. Calls seq on it...
next	Returns a seq of the items after the first. Calls seq on its argument. If th...
ffirst	Same as (first (first x))
nfirst	Same as (next (first x))
fnext	Same as (first (next x))
nnext	Same as (next (next x))
nth	Returns the value at the index. get returns nil if index out of bounds, nth...
nthnext	Returns the nth next of coll, (seq coll) when n is 0.
nthrest	Returns the nth rest of coll, coll when n is 0.
rand-nth	Return a random element of the (sequential) collection. Will have the sa...
butlast	Return a seq of all but the last item in coll, in linear time
take	Returns a lazy sequence of the first n items in coll, or all items if there ar...
take-last	Returns a seq of the last n items in coll. Depending on the type of coll ...
take-nth	Returns a lazy seq of every nth item in coll. Returns a stateful transduce...
take-while	Returns a lazy sequence of successive items from coll while (pred item) ...
drop	Returns a lazy sequence of all but the first n items in coll. Returns a stat...
drop-last	Return a lazy sequence of all but the last n (default 1) items in coll
drop-while	Returns a lazy sequence of the items in coll starting from the first item f...

Use (Iteration)

Sequences > Use (Iteration)

map	Returns a lazy sequence consisting of the result of applying f to the set ...
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Sequences

Collections

Create

Sequences > Create

seq	Returns a seq on the collection. If the collection is empty, returns nil. (se...
sequence	Coerces coll to a (possibly empty) sequence, if it is not already one. Will...
eduction	Returns a reducible/iterable application of the transducers to the items i...
repeat	Returns a lazy (infinite!, or length n if supplied) sequence of xs.
replicate	DEPRECATED: Use 'repeat' instead. Returns a lazy seq of n xs.
range	Returns a lazy seq of nums from start (inclusive) to end (exclusive), by s...
repeatedly	Takes a function of no args, presumably with side effects, and returns a...
iterate	Returns a lazy sequence of x, (f x), (f (f x)) etc. f must be free of side-effe...
lazy-seq	Takes a body of expressions that returns an ISeq or nil, and yields a Se...
lazy-cat	Expands to code which yields a lazy sequence of the concatenation of t...
cycle	Returns a lazy (infinite!) sequence of repetitions of the items in coll.
interleave	Returns a lazy seq of the first item in each coll, then the second etc.
interpose	Returns a lazy seq of the elements of coll separated by sep. Returns a s...
tree-seq	Returns a lazy sequence of the nodes in a tree, via a depth-first walk. br...
xml-seq	A tree seq on the xml elements as per xml/parse
enumeration-seq	Returns a seq on a java.util.Enumeration
iterator-seq	Returns a seq on a java.util.Iterator. Note that most collections providin...
file-seq	A tree seq on java.io.Files
line-seq	Returns the lines of text from rdr as a lazy sequence of strings. rdr must...

Use (General)

Sequences > Use (General)

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Sequences

Collections

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Sequences > Create

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- [repeat](#) Returns a lazy (infinite!, or length n if supplied) sequence of xs.
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Sequences > Use (General)

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Sequences > Use (Iteration)

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- [min-key](#) Returns the x for which (k x), a number, is least. If there are multiple suc...
- [doall](#) When lazy sequences are produced via functions that have side effects,...
- [dorun](#) When lazy sequences are produced via functions that have side effects,...

Sets

Co

Create

- [hash-set](#) Returns a new hash set with supplied keys. Any equal key...
- [set](#) Returns a set of the distinct elements of coll.
- [sorted-set](#) Returns a new sorted set with supplied keys. Any equal ke...
- [sorted-set-by](#) Returns a new sorted set with supplied keys, using the su...

Use

- [conj](#) conj[oin]. Returns a new collection with the xs 'added'. (co...
- [disj](#) disj[oin]. Returns a new set of the same (hashed/sorted) ty...
- [get](#) Returns the value mapped to key, not-found or nil if key n...

Sequences

Collections

Create

Sequences > Create

- seq** Returns a seq on the collection. If the collection is empty, returns nil. (se...
- sequence** Coerces coll to a (possibly empty) sequence, if it is not already one. Will...
- eduction** Returns a reducible/iterable application of the transducers to the items i...
- repeat** Returns a lazy (infinite!, or length n if supplied) sequence of xs.
- replicate** DEPRECATED: Use 'repeat' instead. Returns a lazy seq of n xs.
- range** Returns a lazy seq of nums from start (inclusive) to end (exclusive), by s...
- repeatedly** Takes a function of no args, presumably with side effects, and returns a...
- iterate** Returns a lazy sequence of x, (f x), (f (f x)) etc. f must be free of side-effe...
- lazy-seq** Takes a body of expressions that returns an ISeq or nil, and yields a Se...
- lazy-cat** Expands to code which yields a lazy sequence of the concatenation of t...
- cycle** Returns a lazy (infinite!) sequence of repetitions of the items in coll.
- interleave** Returns a lazy seq of the first item in each coll, then the second etc.
- interpose** Returns a lazy seq of the elements of coll separated by sep. Returns a s...
- tree-seq** Returns a lazy sequence of the nodes in a tree, via a depth-first walk. br...
- xml-seq** A tree seq on the xml elements as per xml/parse
- enumeration-seq** Returns a seq on a java.util.Enumeration
- iterator-seq** Returns a seq on a java.util.Iterator. Note that most collections providin...
- file-seq** A tree seq on java.io.Files
- line-seq** Returns the lines of text from rdr as a lazy sequence of strings. rdr must...

Use (General)

Sequences > Use (General)

- first** Returns the first item in the collection. Calls seq on its argument. If coll i...
- second** Same as (first (next x))
- last** Return the last item in coll, in linear time
- rest** Returns a possibly empty seq of the items after the first. Calls seq on it...
- next** Returns a seq of the items after the first. Calls seq on its argument. If th...
- ffirst** Same as (first (first x))
- nfirst** Same as (next (first x))
- fnext** Same as (first (next x))
- nnext** Same as (next (next x))
- nth** Returns the value at the index. get returns nil if index out of bounds, nth...
- nthnext** Returns the nth next of coll, (seq coll) when n is 0.
- nthrest** Returns the nth rest of coll, coll when n is 0.
- rand-nth** Return a random element of the (sequential) collection. Will have the sa...
- butlast** Return a seq of all but the last item in coll, in linear time
- take** Returns a lazy sequence of the first n items in coll, or all items if there ar...
- take-last** Returns a seq of the last n items in coll. Depending on the type of coll ...
- take-nth** Returns a lazy seq of every nth item in coll. Returns a stateful transduce...
- take-while** Returns a lazy sequence of successive items from coll while (pred item) ...
- drop** Returns a lazy sequence of all but the first n items in coll. Returns a stat...
- drop-last** Return a lazy sequence of all but the last n (default 1) items in coll
- drop-while** Returns a lazy sequence of the items in coll starting from the first item f...

Use (Iteration)

Sequences > Use (Iteration)

- map** Returns a lazy sequence consisting of the result of applying f to the set ...
- mapv** Returns a vector consisting of the result of applying f to the set of first it...
- map-indexed** Returns a lazy sequence consisting of the result of applying f to 0 and t...
- keep** Returns a lazy sequence of the non-nil results of (f item). Note, this mea...
- keep-indexed** Returns a lazy sequence of the non-nil results of (f index item). Note, thi...
- mapcat** Returns the result of applying concat to the result of applying map to f a...
- reduce** f should be a function of 2 arguments. If val is not supplied, returns the ...
- reductions** Returns a lazy seq of the intermediate values of the reduction (as per re...
- transduce** reduce with a transformation of f (xf). If init is not supplied, (f) will be call...
- max-key** Returns the x for which (k x), a number, is greatest. If there are multiple ...
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- sorted-set** Returns a new sorted set with supplied keys. Any equal ke...
- sorted-set-by** Returns a new sorted set with supplied keys, using the su...

Use

- conj** conj[oin]. Returns a new collection with the xs 'added'. (co...
- disj** disj[oin]. Returns a new set of the same (hashed/sorted) ty...
- get** Returns the value mapped to key, not-found or nil if key n...

Vectors

Create

- vec** Creates a new vector containing the contents of coll.
- vector** Creates a new vector containing the args.
- vector-of** Creates a new vector of a single primitive type t...

Sequences

Create

seq	Returns a seq on the collection. If the collection is empty, returns nil. (se...
sequence	Coerces coll to a (possibly empty) sequence, if it is not already one. Will...
reduction	Returns a reducible/iterable application of the transducers to the items i...
repeat	Returns a lazy (infinite!, or length n if supplied) sequence of xs.
replicate	DEPRECATED: Use 'repeat' instead. Returns a lazy seq of n xs.
range	Returns a lazy seq of nums from start (inclusive) to end (exclusive), by s...
repeatedly	Takes a function of no args, presumably with side effects, and returns a...
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interleave	Returns a lazy seq of the first item in each coll, then the second etc.
interpose	Returns a lazy seq of the elements of coll separated by sep. Returns a s...
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xml-seq	A tree seq on the xml elements as per xml/parse
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file-seq	A tree seq on java.io.Files
line-seq	Returns the lines of text from rdr as a lazy sequence of strings. rdr must...

Use ('Modification')

conj	conj[oin]. Returns a new collection with the xs 'added'. (conj nil item) ret...
concat	Returns a lazy seq representing the concatenation of the elements in th...
distinct	Returns a lazy sequence of the elements of coll with duplicates remove...
group-by	Returns a map of the elements of coll keyed by the result of f on each el...
partition	Returns a lazy sequence of lists of n items each, at offsets step apart. If...
partition-all	Returns a lazy sequence of lists like partition, but may include partitions...
partition-by	Applies f to each value in coll, splitting it each time f returns a new valu...
split-at	Returns a vector of [(take n coll) (drop n coll)]
split-with	Returns a vector of [(take-while pred coll) (drop-while pred coll)]
filter	Returns a lazy sequence of the items in coll for which (pred item) return...
filterv	Returns a vector of the items in coll for which (pred item) returns logical...
remove	Returns a lazy sequence of the items in coll for which (pred item) return...
replace	Given a map of replacement pairs and a vector/collection, returns a vec...
shuffle	Return a random permutation of coll
random-sample	Returns items from coll with random probability of prob (0.0 - 1.0). Retu...
flatten	Takes any nested combination of sequential things (lists, vectors, etc.) a...
sort	Returns a sorted sequence of the items in coll. If no comparator is supp...
sort-by	Returns a sorted sequence of the items in coll, where the sort order is d...
reverse	Returns a seq of the items in coll in reverse order. Not lazy.
dedupe	Returns a lazy sequence removing consecutive duplicates in coll. Retur...

Collections

Sequences > Create

Use (General)

first	Returns the first item in the collection. Calls seq on its argument. If coll i...
second	Same as (first (next x))
last	Return the last item in coll, in linear time
rest	Returns a possibly empty seq of the items after the first. Calls seq on it...
next	Returns a seq of the items after the first. Calls seq on its argument. If th...
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nth	Returns the value at the index. get returns nil if index out of bounds, nth...
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rand-nth	Return a random element of the (sequential) collection. Will have the sa...
butlast	Return a seq of all but the last item in coll, in linear time
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Sequences > Use (General)

Use (Iteration)

map	Returns a lazy sequence consisting of the result of applying f to the set ...
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Sequences > Use (Iteration)

Sets

Create

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Sequences

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disj	disj[oin]. Returns a new set of the same (hashed/sorted) ty...
get	Returns the value mapped to key, not-found or nil if key n...

Transients

Create	Transients > Cre
transient	Returns a new, transient version of the collection, in constant time.
persistent!	Returns a new, persistent version of the transient collection, in constan...

Use (General)	Transients > Use (Gene
conj!	Adds x to the transient collection, and return coll. The 'addition' may h...
pop!	Removes the last item from a transient vector. If the collection is empty...
assoc!	When applied to a transient map, adds mapping of key(s) to val(s). Wh...
dissoc!	Returns a transient map that doesn't contain a mapping for key(s).
disj!	disj[oin]. Returns a transient set of the same (hashed/sorted) type, that...

Vectors

Create	Co
vec	Creates a new vector containing the contents of coll.
vector	Creates a new vector containing the args.
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Lists

Create	Co
list	Creates a new list containing the items.

identity

"Returns its argument."

identity

"Returns its argument."

Any \rightarrow Any

/schema

identity

"Returns its argument."

Any \rightarrow Any

/schema

Int | Bool \rightarrow Int | Bool

identity

"Returns its argument."

Any \rightarrow Any

Int | Bool \rightarrow Int | Bool

Int \rightarrow Int



identity

"Returns its argument."

Any \rightarrow Any

/schema

Int | Bool \rightarrow Int | Bool

Int \rightarrow Int

Bool \rightarrow Bool

identity

"Returns its argument."

Any → Any



Int | Bool → Int | Bool

Int → Int

Bool → Bool

(eq 1) → (eq 1)

identity

"Returns its argument."



Any → Any
Int | Bool → Int | Bool
Int → Int
Bool → Bool
(eq 1) → (eq 1)

A large, black, right-facing curly brace groups the four lines of code below it, indicating that they all represent instances of the identity function.

identity

"Returns its argument."

Any \rightarrow Any

Int | Bool \rightarrow Int | Bool

Int \rightarrow Int

Bool \rightarrow Bool

(eq 1) \rightarrow (eq 1)

/schema

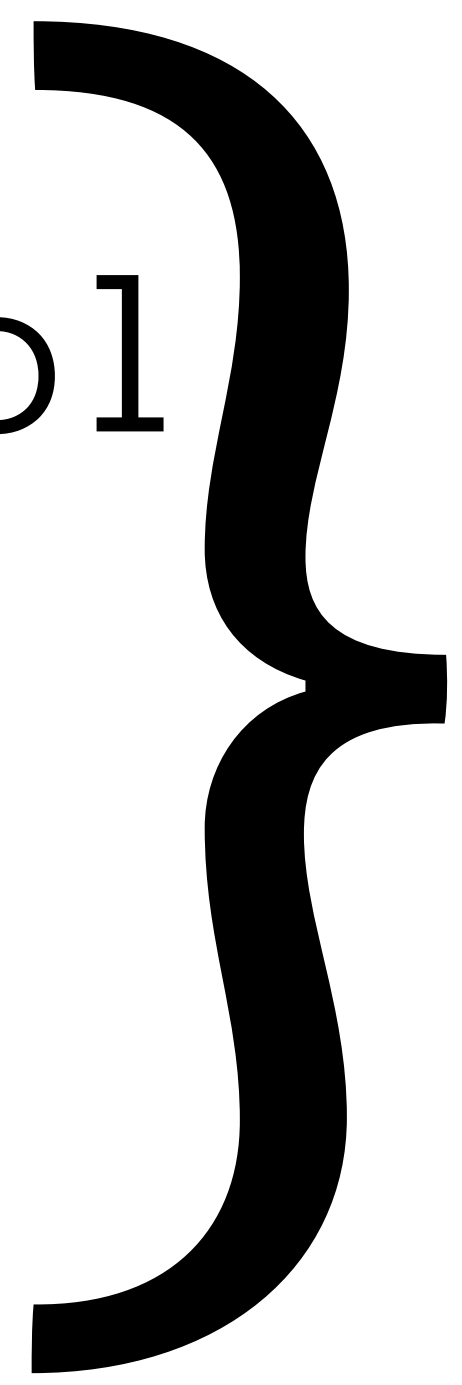
} for all specs X,

X \rightarrow X

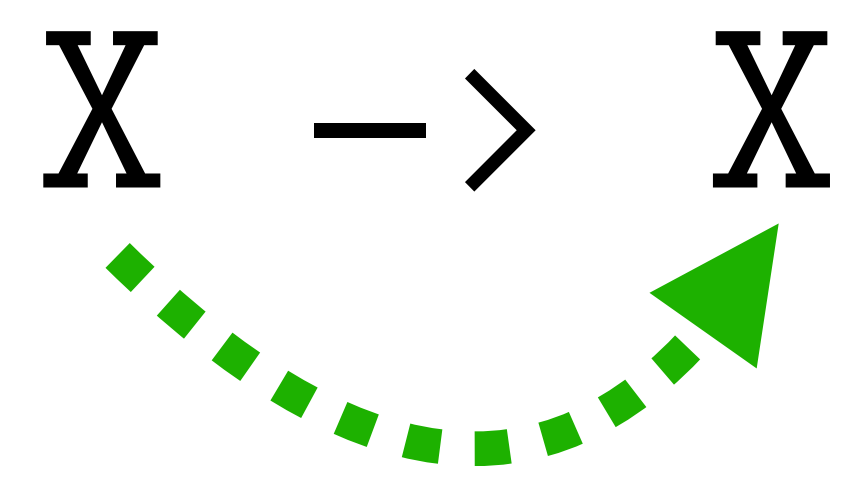
identity

"Returns its argument."

Any → Any
Int | Bool → Int | Bool
Int → Int
Bool → Bool
(eq 1) → (eq 1)



for all specs X,



typed.clj.spec

identity

"Returns its argument."

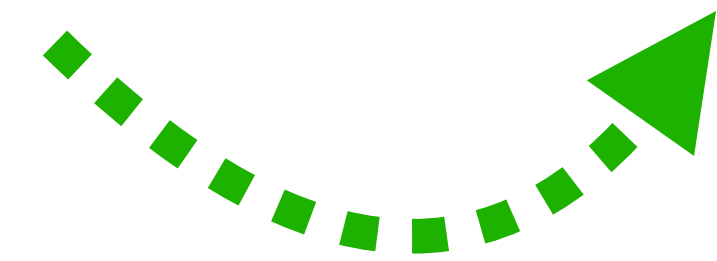
for all specs X ,
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identity

"Returns its argument."

for all specs X ,

$X \rightarrow X$

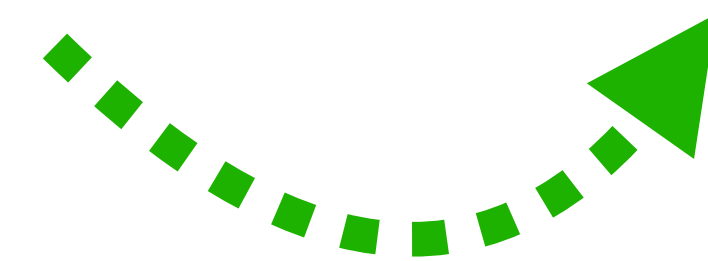


identity

"Returns its argument."

for all specs X ,

$X \rightarrow X$



```
(s/def
```

```
  ::identity-poly
```

```
  (t/all :binder (t/binder :x (t/bind-tv)))
```

```
  :body
```

```
  (s/fspec :args (s/cat :x (t/tv :x))
```

```
    :ret (t/tv :x)))
```

<https://tinyurl.com/typed-clj-spec>

identity

"Returns its argument."

for all specs X ,

$X \rightarrow X$

(s/def

::identity-poly

(t/all :binder (t/binder :x (t/bind-tv))

:body

(s/fspec :args (s/cat :x (t/tv :x))

:ret (t/tv :x)))

<https://tinyurl.com/typed-clj-spec>

identity

"Returns its argument."

```
(tu/is-valid :: identity-poly identity)
```

```
(tu/is-invalid :: identity-poly (fn [x] nil))
```

identity

"Returns its argument."

```
(tu/is-valid :: identity-poly identity)
```



```
(tu/is-invalid :: identity-poly (fn [x] nil))
```

identity

"Returns its argument."

```
(tu/is-valid :: identity-poly identity)
```



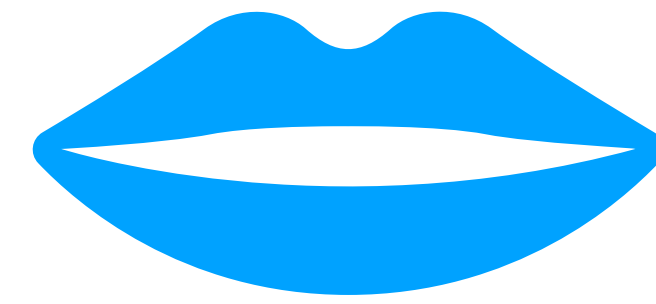
```
(tu/is-invalid :: identity-poly (fn [x] nil))
```





identity

"Returns its argument."



Any \rightarrow Any

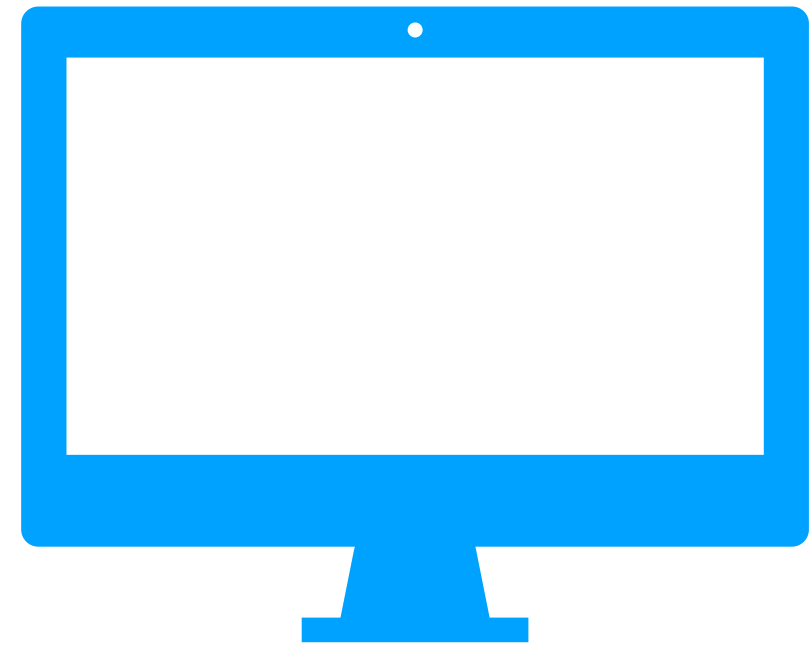
Int | Bool \rightarrow Int | Bool

Int \rightarrow Int

Bool \rightarrow Bool

(eq 1) \rightarrow (eq 1)

} for all specs X,
X \rightarrow X



identity

"Returns its argument."

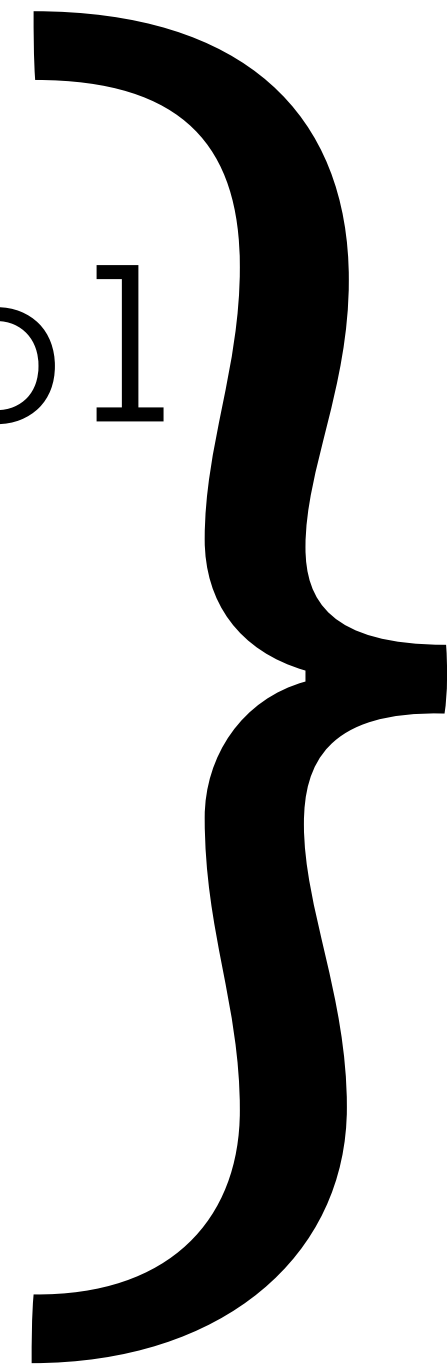
Any \rightarrow Any

Int | Bool \rightarrow Int | Bool

Int \rightarrow Int

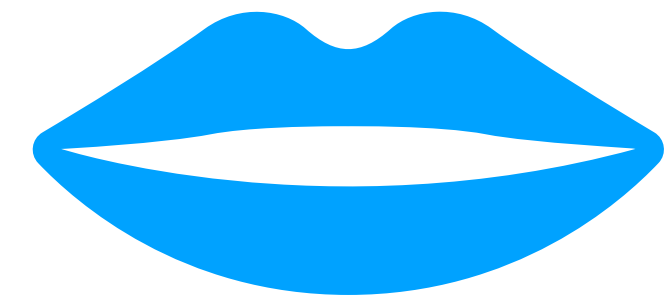
Bool \rightarrow Bool

(eq 1) \rightarrow (eq 1)



for all specs X,

X \rightarrow X



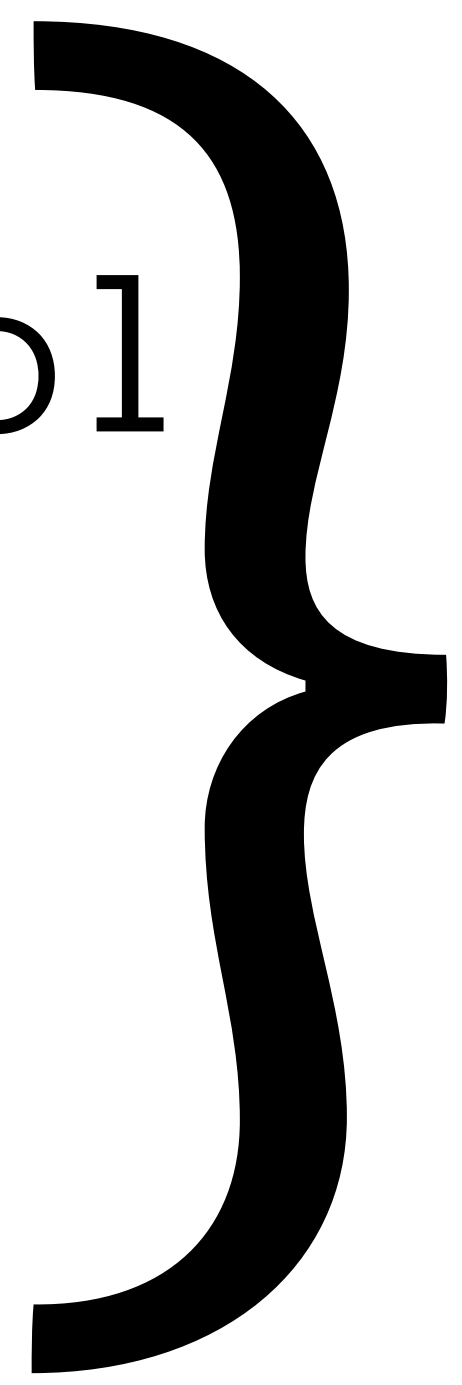
I'll write this!



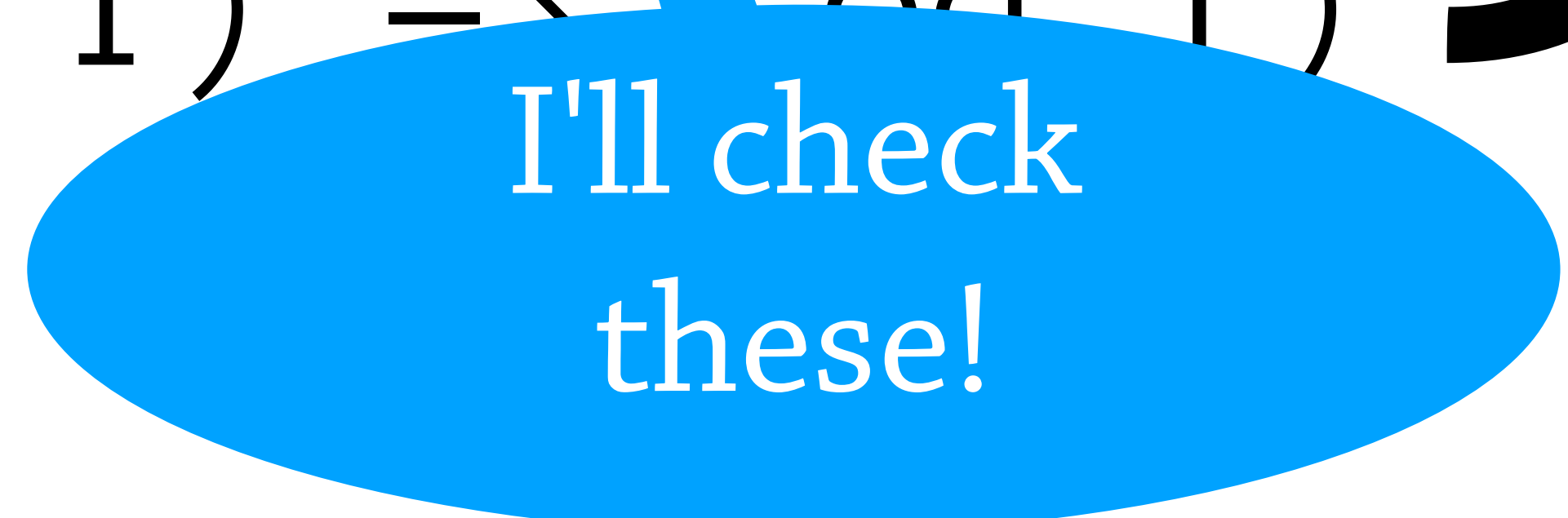
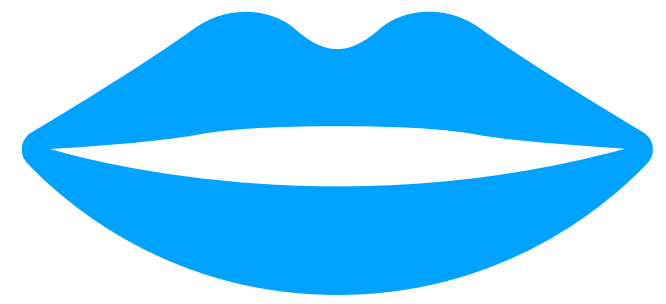
identity

"Returns its argument."

Any \rightarrow Any
Int | Bool \rightarrow Int | Bool
Int \rightarrow Int
Bool \rightarrow Bool
(eq 1) \rightarrow (eq 1)



for all specs X,
X \rightarrow X



I'll check these!



I'll write this!

map

"Applies the function to each element of the collection."

```
(map (fn [n]
      (+ 1 n))
     [1 2 3])
=> (2 3 4)
```

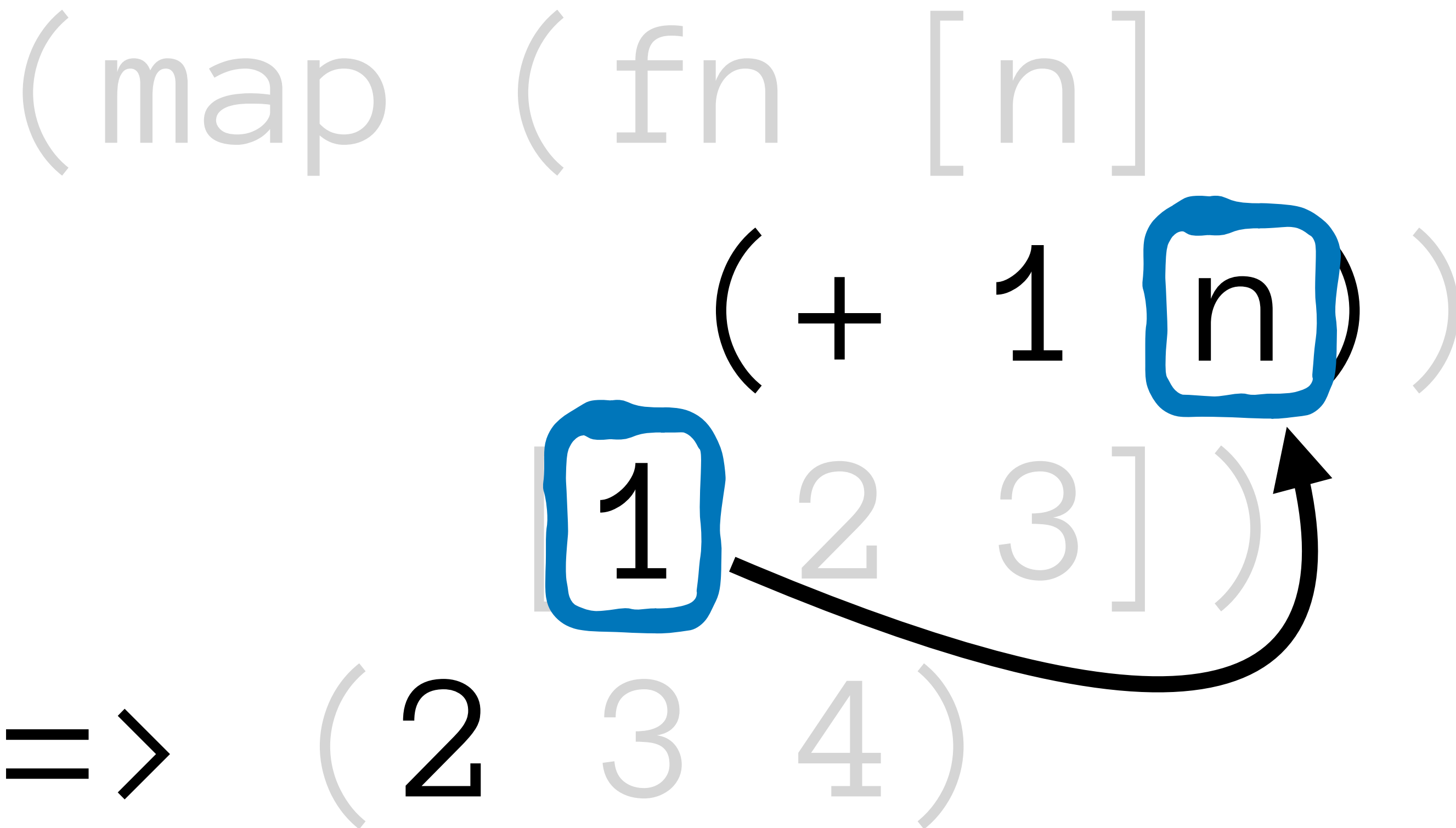
map

"Applies the function to each element of the collection."

```
(map (fn [n]
      (+ 1 n))
     [1 2 3])
=> (2 3 4)
```

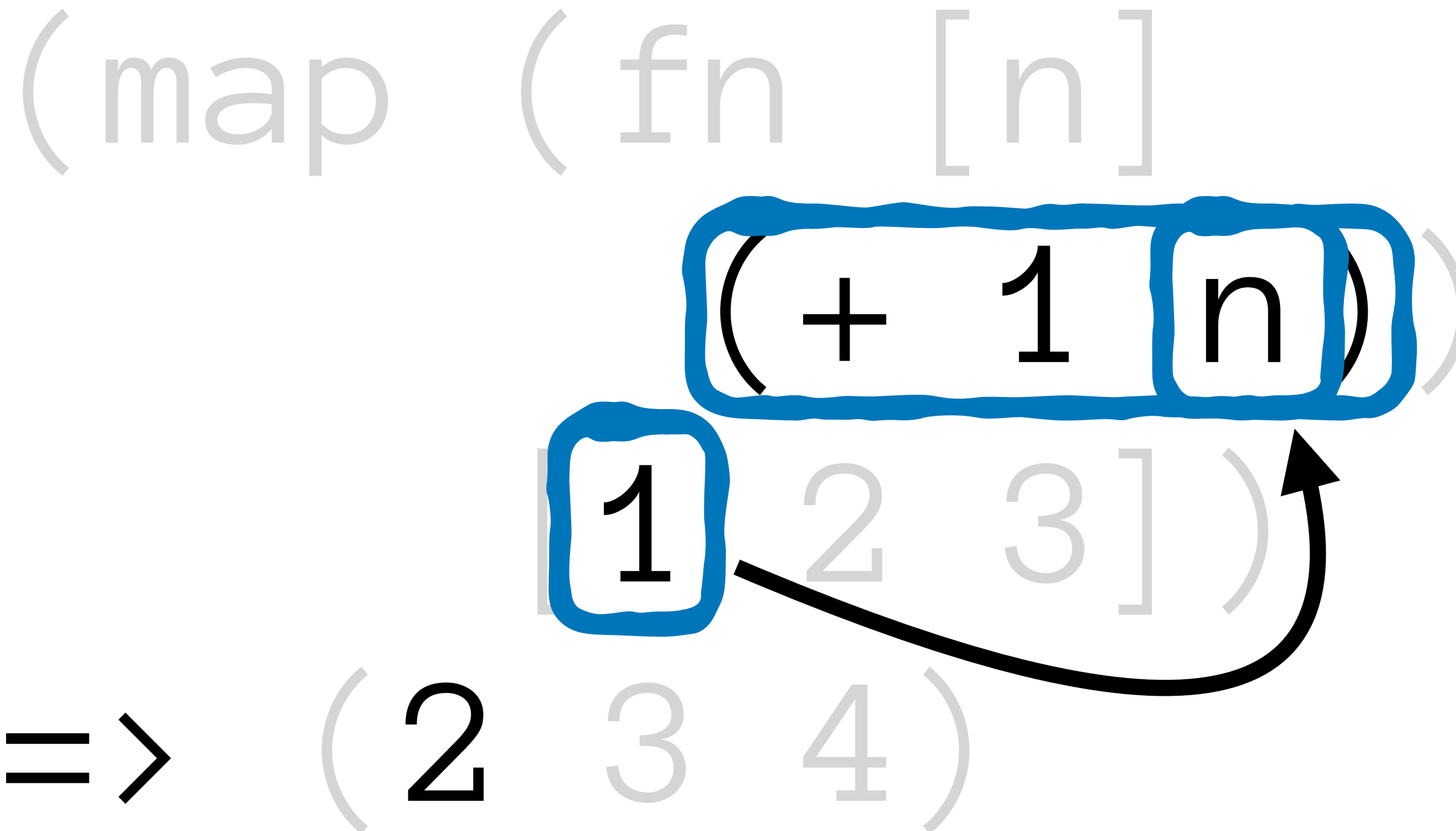
map

"Applies the function to each element of the collection."



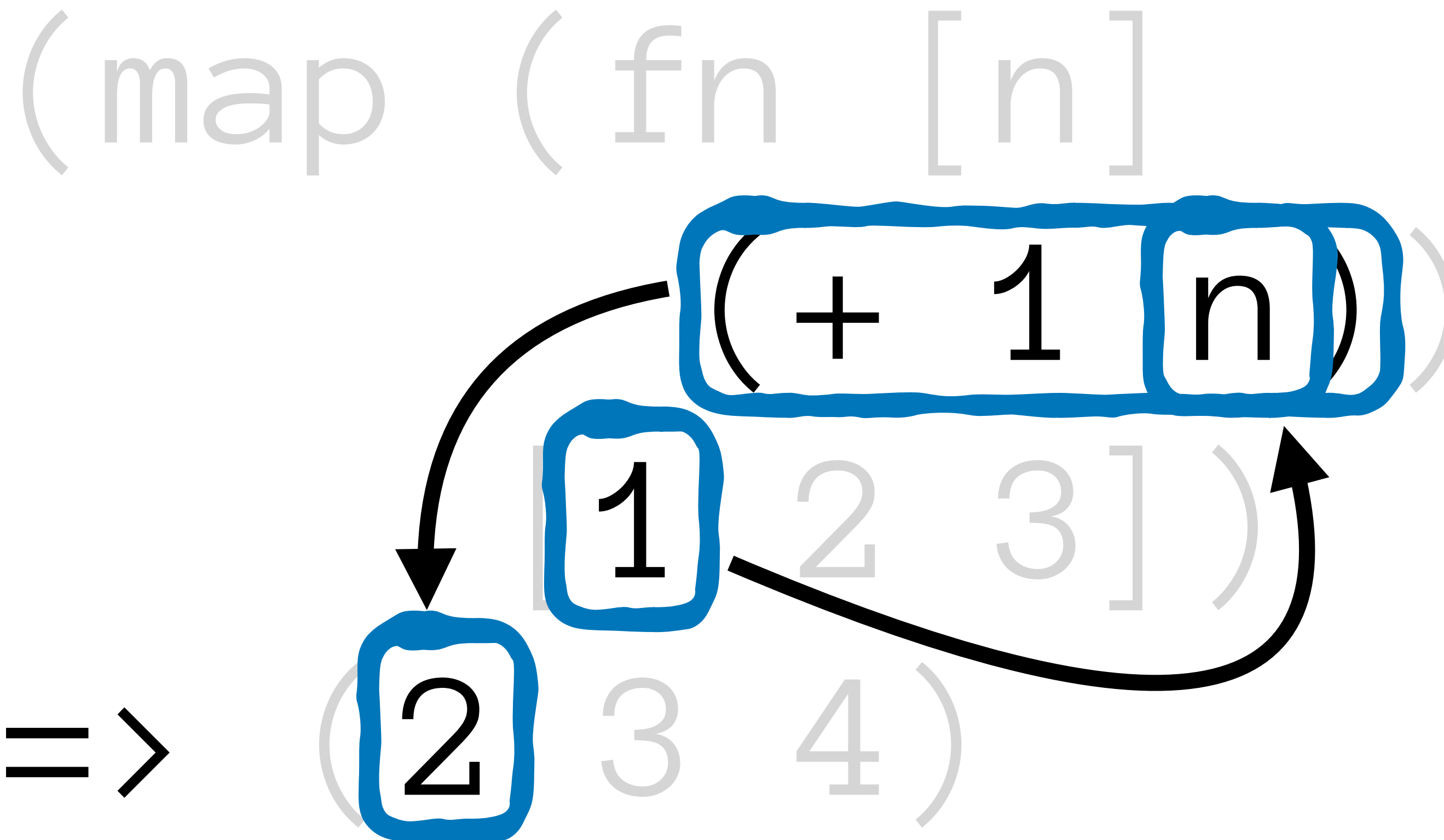
map

"Applies the function to each element of the collection."



map

"Applies the function to each element of the collection."



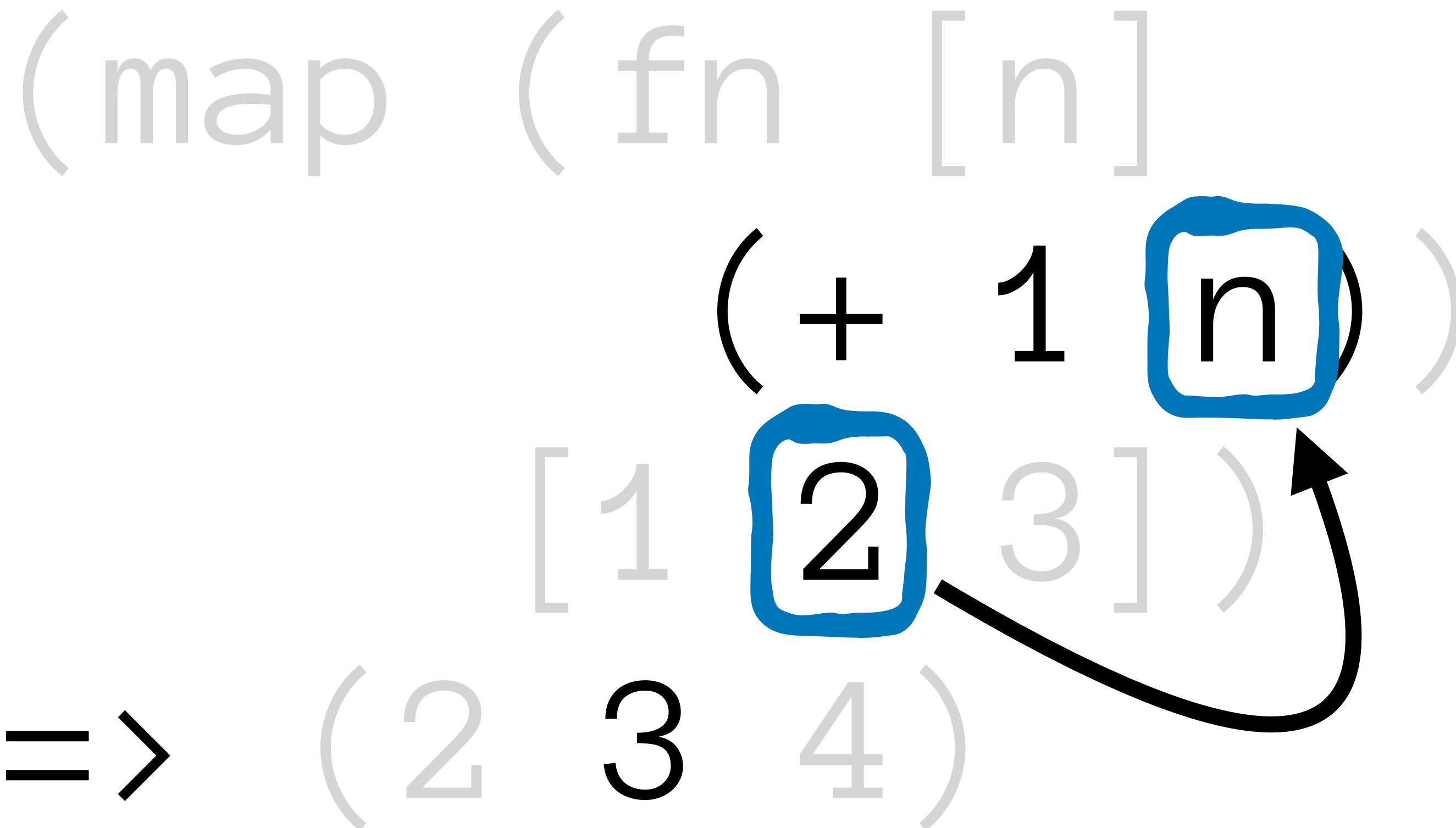
map

"Applies the function to each element of the collection."

```
(map (fn [n]
      (+ 1 n)))
     [1 2 3])
=> (2 3 4)
```

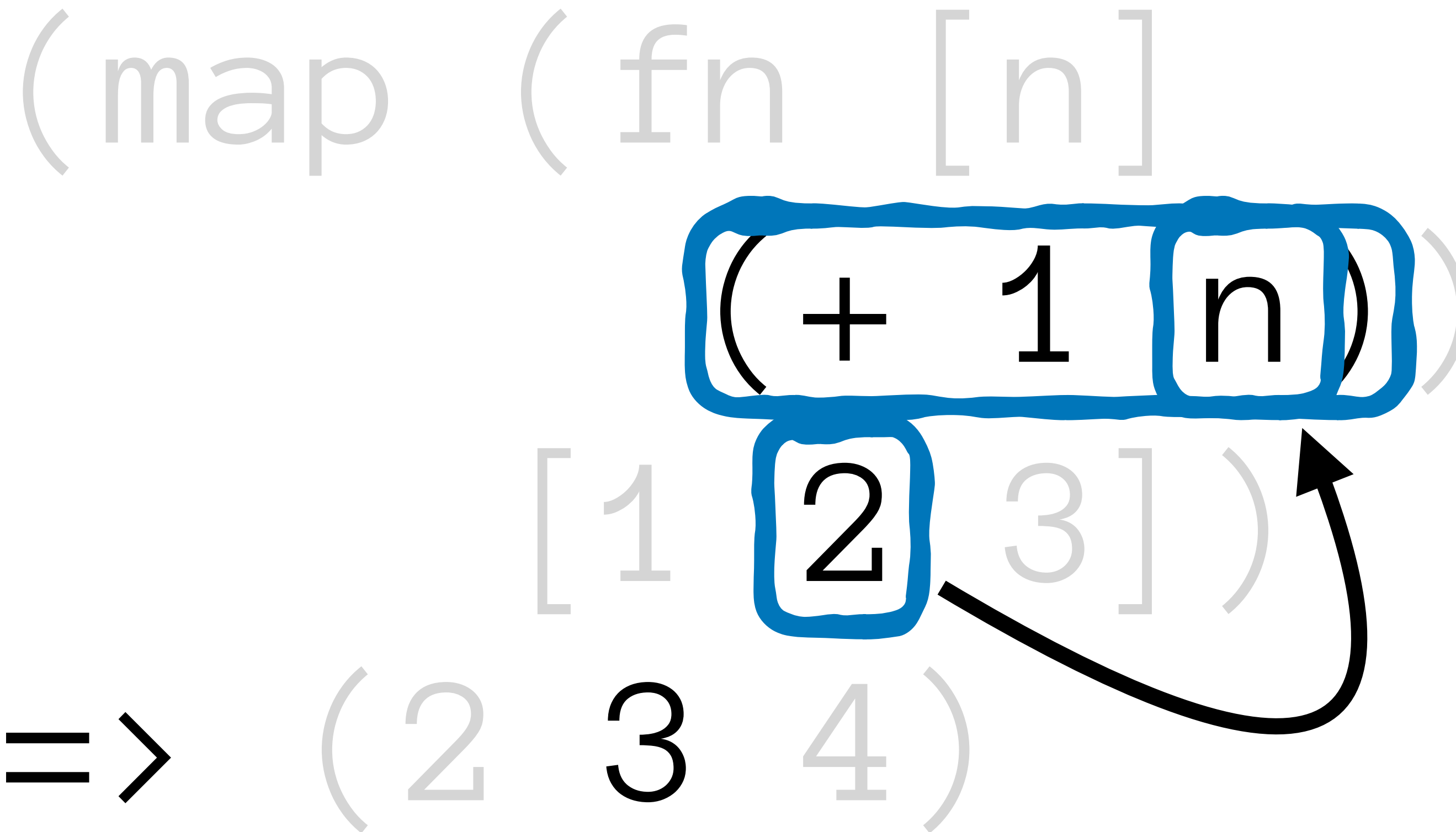
map

"Applies the function to each element of the collection."



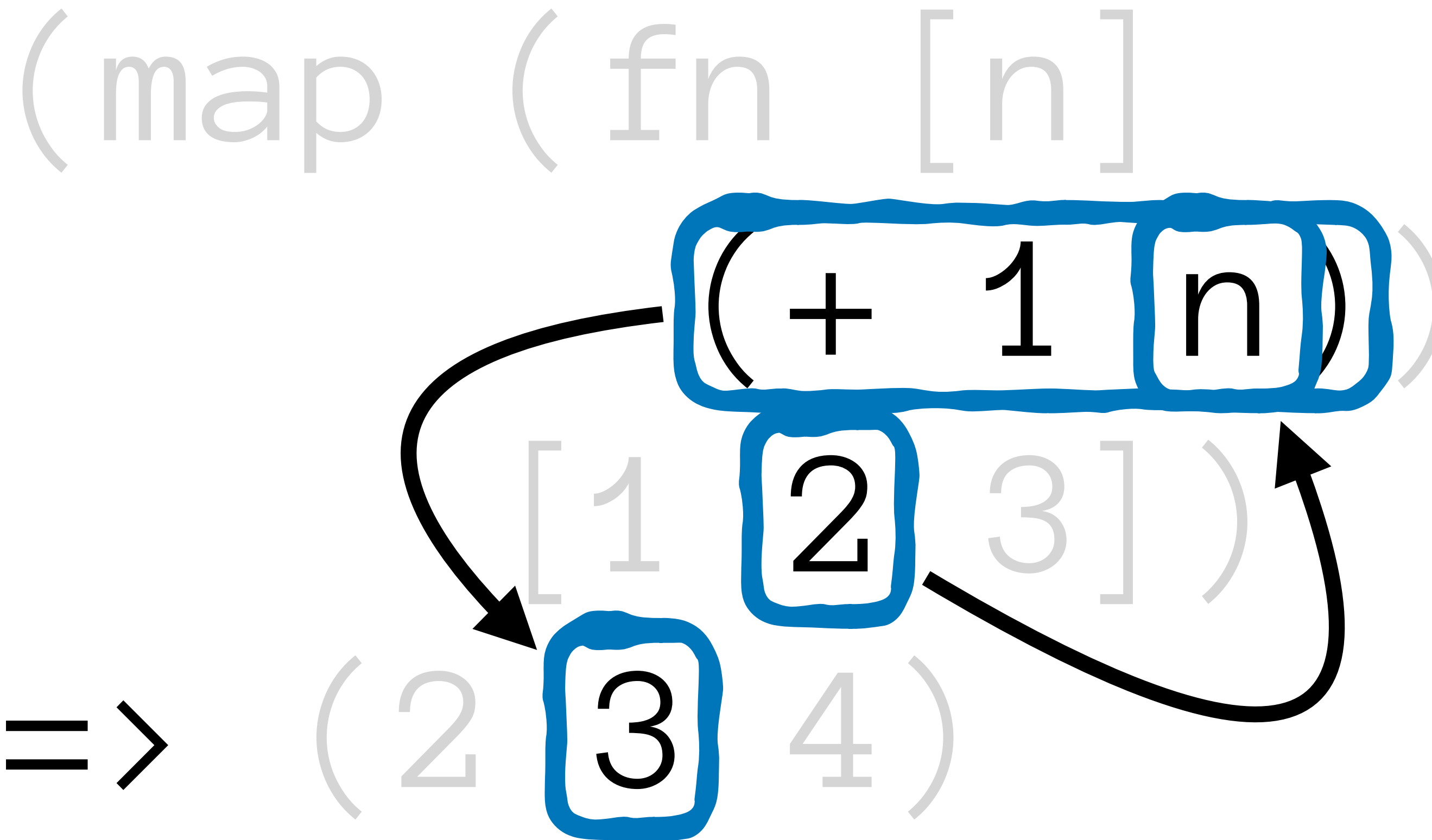
map

"Applies the function to each element of the collection."



map

"Applies the function to each element of the collection."



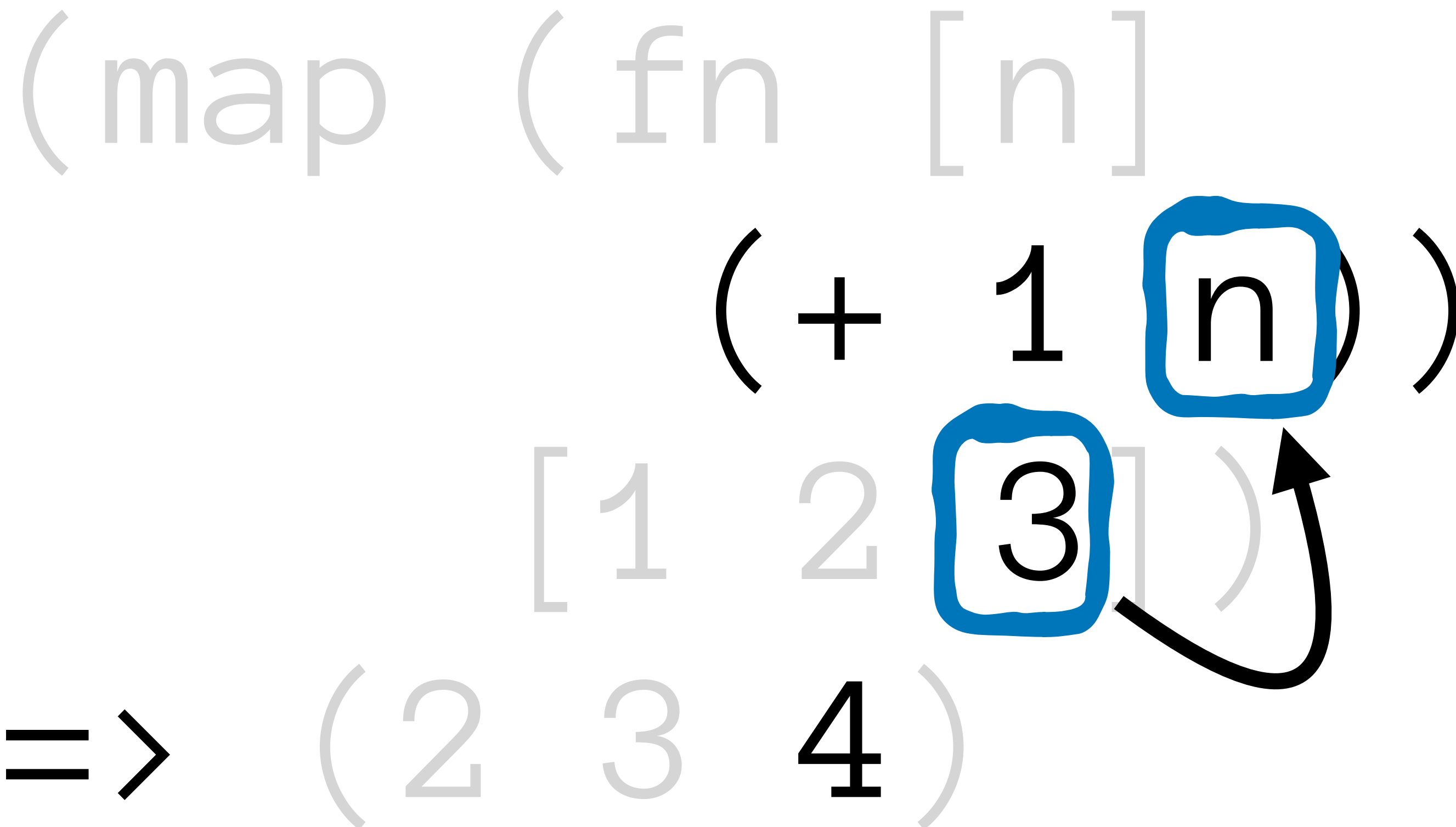
map

"Applies the function to each element of the collection."

```
(map (fn [n]
      (+ 1 n))
     [1 2 3])
=> (2 3 4)
```

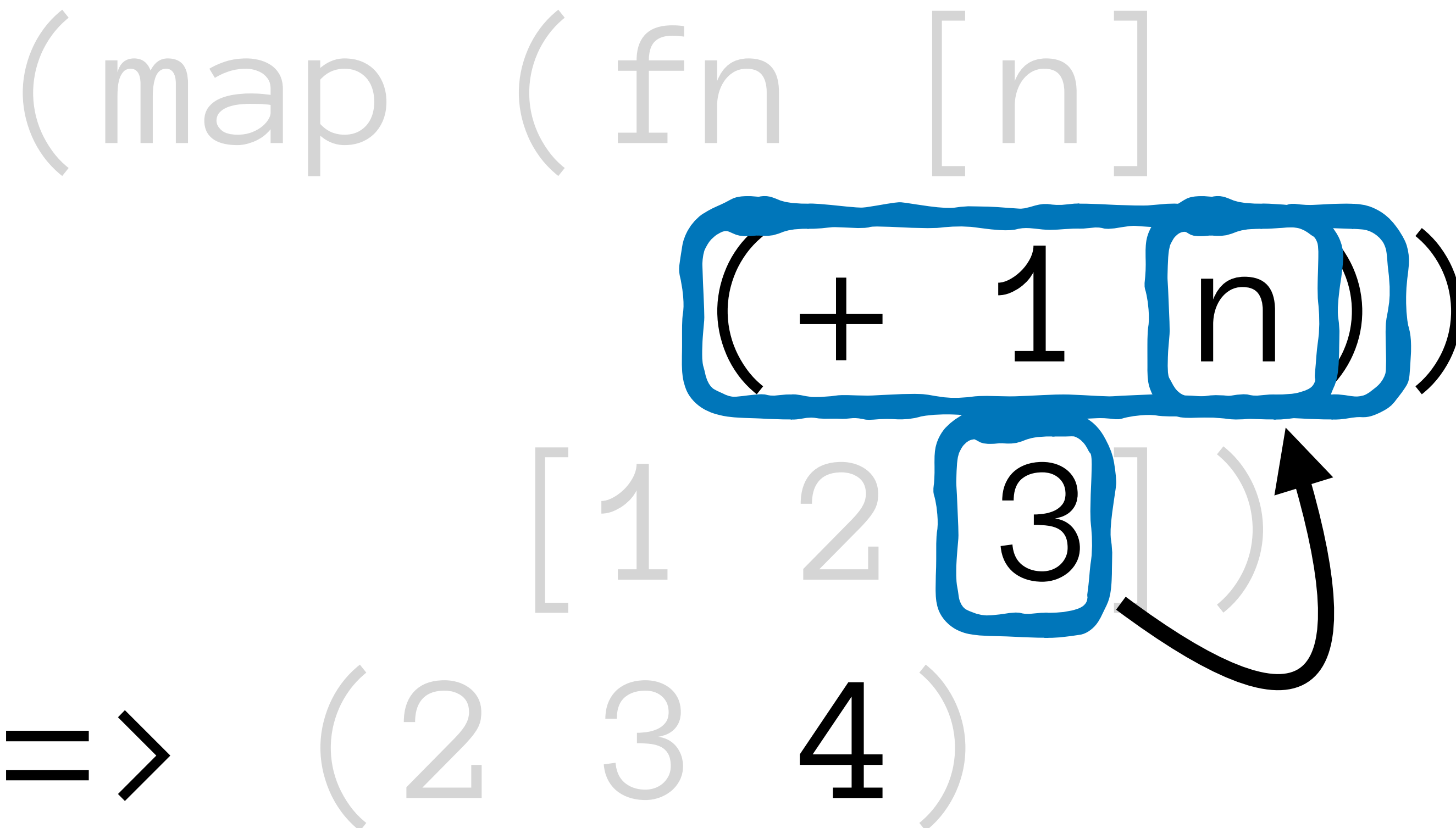
map

"Applies the function to each element of the collection."



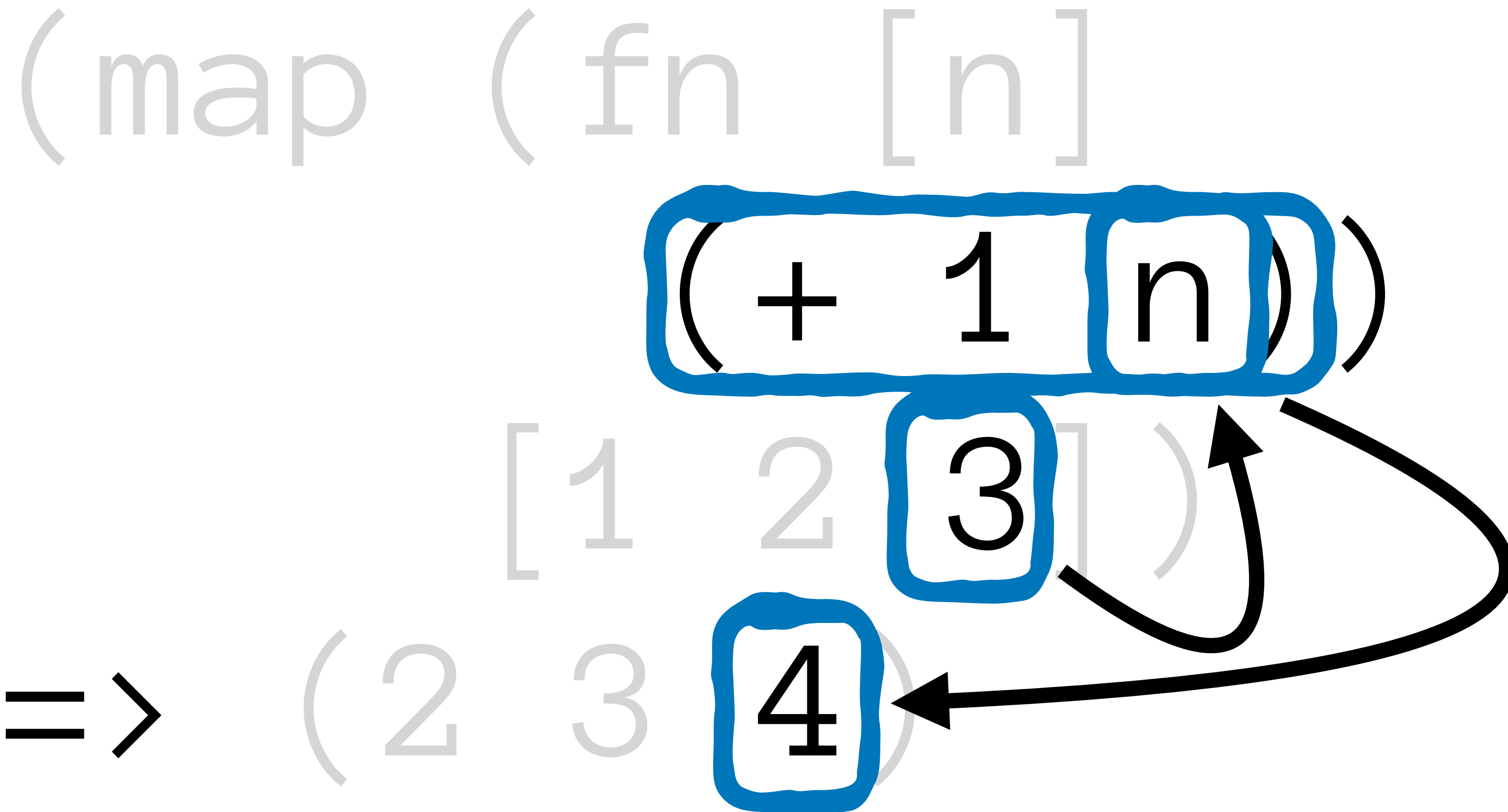
map

"Applies the function to each element of the collection."



map

"Applies the function to each element of the collection."



map

"Applies the function to each element of the collection."

map

"Applies the function to each element of the collection."

 **schema** $(Any \rightarrow Any) [Any] \rightarrow [Any]$

map

"Applies the function to each element of the collection."

/schema

$(Any \rightarrow Any) [Any] \rightarrow [Any]$

spec

$(any? \rightarrow any?) (every\ any?) \rightarrow$
 $(every\ any?)$

map

"Applies the function to each element of the collection."

/schema

`(Any -> Any) [Any] -> [Any]`

spec

`(any? -> any?) (every any?) ->
(every any?)`

malli

`[:=> :any :any] [:sequential :any :any] ->
[:sequential :any]`

map

"Applies the function to each element of the collection."

/schema

`(Any -> Any) [Any] -> [Any]`

spec

`(any? -> any?) (every any?) ->
(every any?)`

malli

`[:=> :any :any] [:sequential :any :any] ->
[:sequential :any]`

map

"Applies the function to each element of the collection."

map

"Applies the function to each element of the collection."

$(Any \rightarrow Any) [Any] \rightarrow [Any]$



map

"Applies the function to each element of the collection."



`(Any -> Any) [Any] -> [Any]`

`(Int -> Str) [Int] -> [Str]`

map

"Applies the function to each element of the collection."



`(Any → Any) [Any] → [Any]`

`(Int → Str) [Int] → [Str]`

`(1 → 2) [1] → [2]`

map

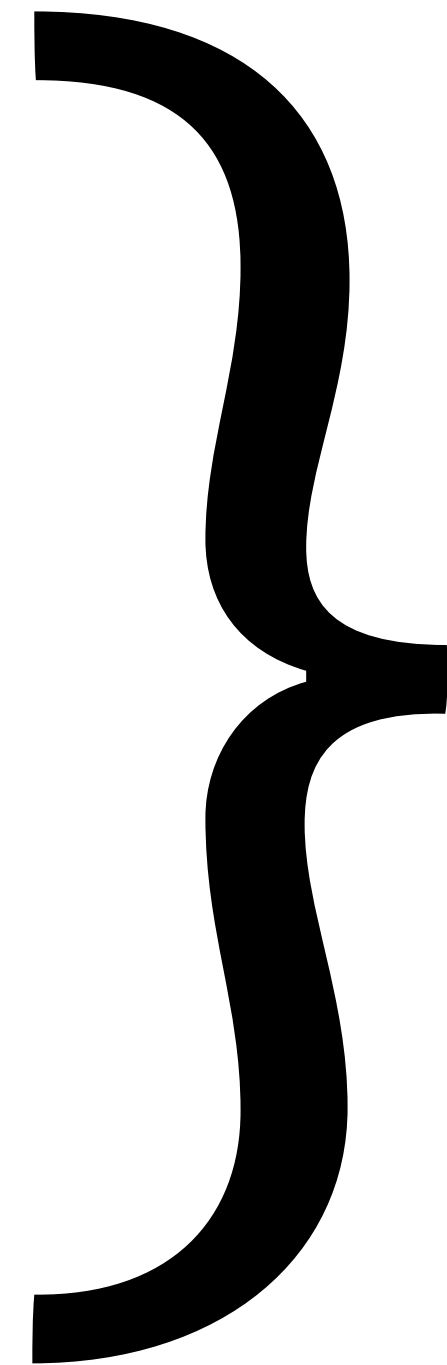
"Applies the function to each element of the collection."



`(Any -> Any) [Any] -> [Any]`

`(Int -> Str) [Int] -> [Str]`

`(1 -> 2) [1] -> [2]`



map

"Applies the function to each element of the collection."



`(Any → Any) [Any] → [Any]`

`(Int → Str) [Int] → [Str]`

`(1 → 2) [1] → [2]`

for all specs $X, Y,$
 $(X \rightarrow Y) [X] \rightarrow [Y]$

map

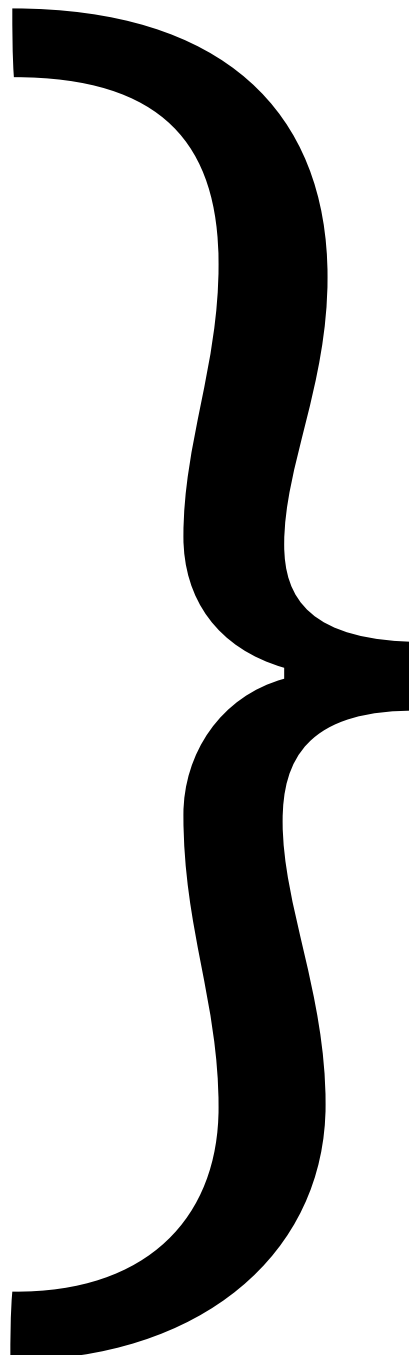
"Applies the function to each element of the collection."



$(\text{Any} \rightarrow \text{Any}) [\text{Any}] \rightarrow [\text{Any}]$

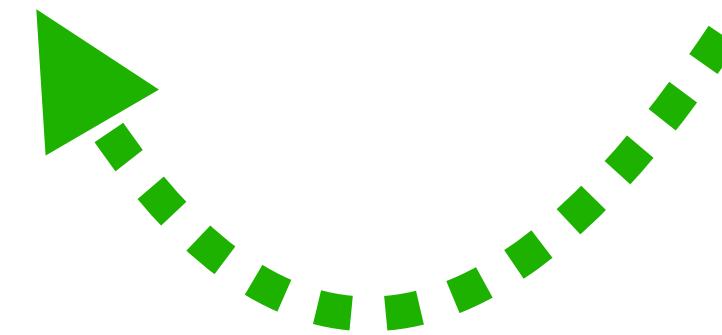
$(\text{Int} \rightarrow \text{Str}) [\text{Int}] \rightarrow [\text{Str}]$

$(1 \rightarrow 2) [1] \rightarrow [2]$



for all specs $X, Y,$

$(X \rightarrow Y) [X] \rightarrow [Y]$



map

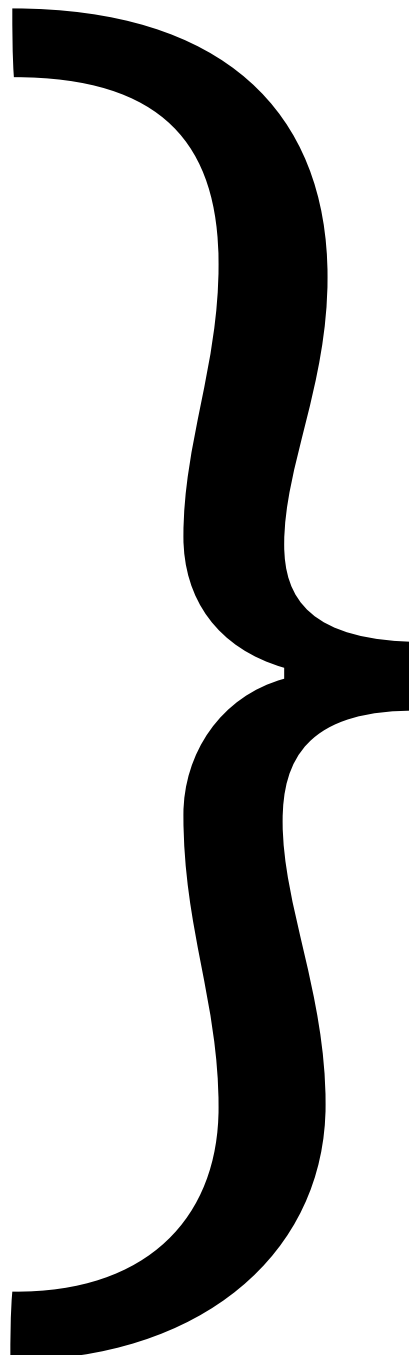
"Applies the function to each element of the collection."



`(Any → Any) [Any] → [Any]`

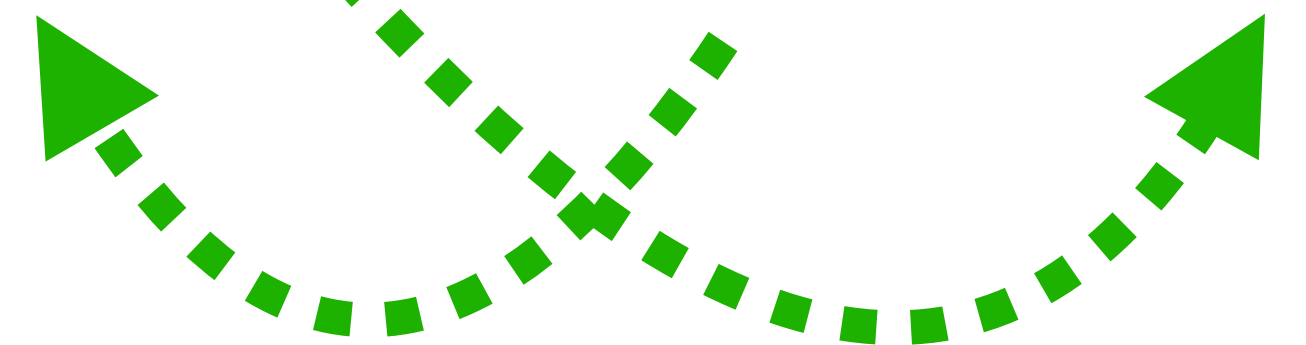
`(Int → Str) [Int] → [Str]`

`(1 → 2) [1] → [2]`



for all specs `X, Y,`

`(X → Y) [X] → [Y]`



map

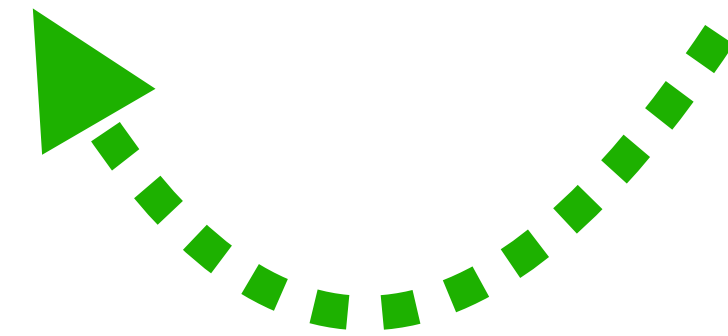
"Applies the function to each element of the collection."

for all specs $X, Y,$
 $(X \rightarrow Y) [X] \rightarrow [Y]$

map

"Applies the function to each element of the collection."

for all specs $X, Y,$
 $(X \rightarrow Y) [X] \rightarrow [Y]$

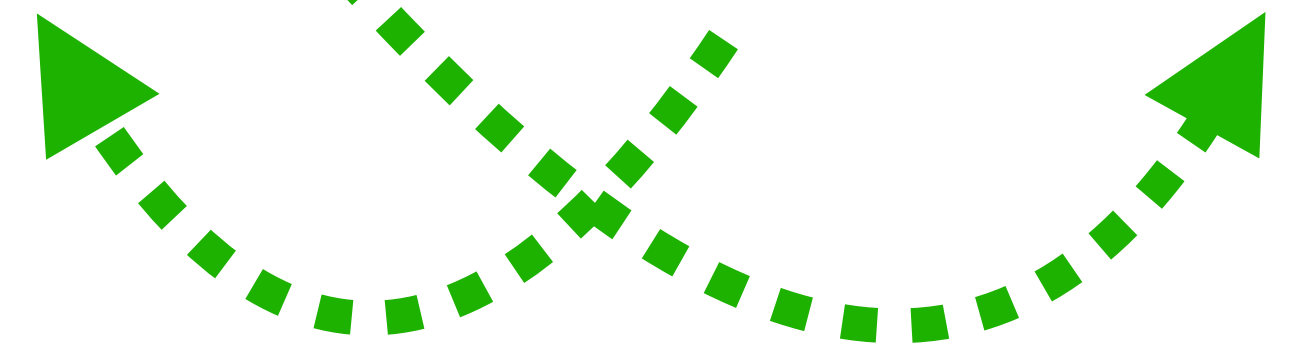


map

"Applies the function to each element of the collection."

for all specs $X, Y,$

$(X \rightarrow Y) [X] \rightarrow [Y]$

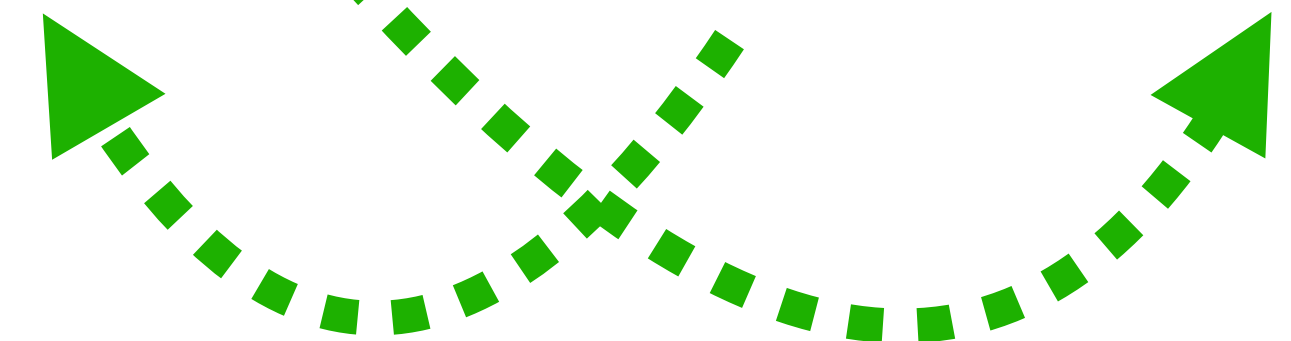


map

"Applies the function to each element of the collection."

for all specs $X, Y,$
 $(X \rightarrow Y) [X] \rightarrow [Y]$

```
(s/def
  ::map1
  (all :binder (binder
    :x (bind-tv)
    :y (bind-tv))
    :body (s/fspec :args (s/cat :fn (s/fspec :args (s/cat :x (tv :x))
      :ret (tv :y))
      :coll (s/coll-of (tv :x)))
    :ret (s/coll-of (tv :y))))))
```



map

"Applies the function to each element of the collection."

for all specs $X, Y,$
 $(X \rightarrow Y) [X] \rightarrow [Y]$

```
(s/def
  ::map1
  (all :binder (binder
    :x (bind-tv)
    :y (bind-tv))
    :body (s/fspec :args (s/cat :fn (s/fspec :args (s/cat :x (tv :x))
      :ret (tv :y))
      :coll (s/coll-of (tv :x)))
      :ret (s/coll-of (tv :y))))))
```

map

"Applies the function to each element of the collection."

for all specs $X, Y,$
 $(X \rightarrow Y) [X] \rightarrow [Y]$

```
(s/def
  ::map1
  (all :binder (binder
    :x (bind-tv)
    :y (bind-tv))
    :body (s/fspec :args (s/cat :fn (s/fspec :args (s/cat :x (tv :x))
      :ret (tv :y))
      :coll (s/coll-of (tv :x)))
      :ret (s/coll-of (tv :y))))))
```

map

"Applies the function to each element of the collection."

```
(tu/is-valid ::map1 map)
```

```
(tu/is-invalid ::map1 (comp #(map str %) map))
```

map

"Applies the function to each element of the collection."

```
(tu/is-valid ::map1 map)
```



```
(tu/is-invalid ::map1 (comp #(map str %) map))
```

map

"Applies the function to each element of the collection."

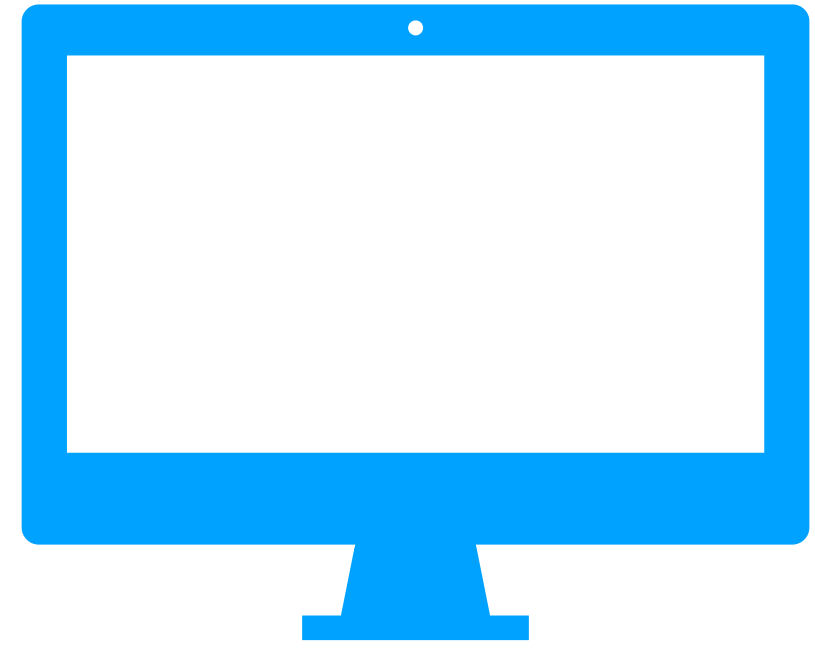
```
(tu/is-valid ::map1 map)
```



```
(tu/is-invalid ::map1 (comp #(map str %) map))
```



map

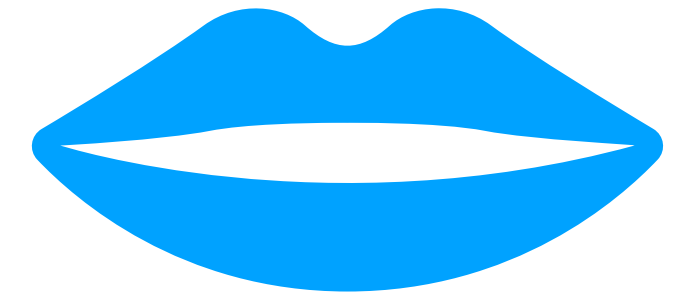


"Applies the function to each element of the collection."

`(Any -> Any) [Any] -> [Any]`

`(Int -> Str) [Int] -> [Str]`

`(1 -> 2) [1] -> [2]`



for all specs $X, Y,$
 $(X \rightarrow Y) [X] \rightarrow [Y]$

map

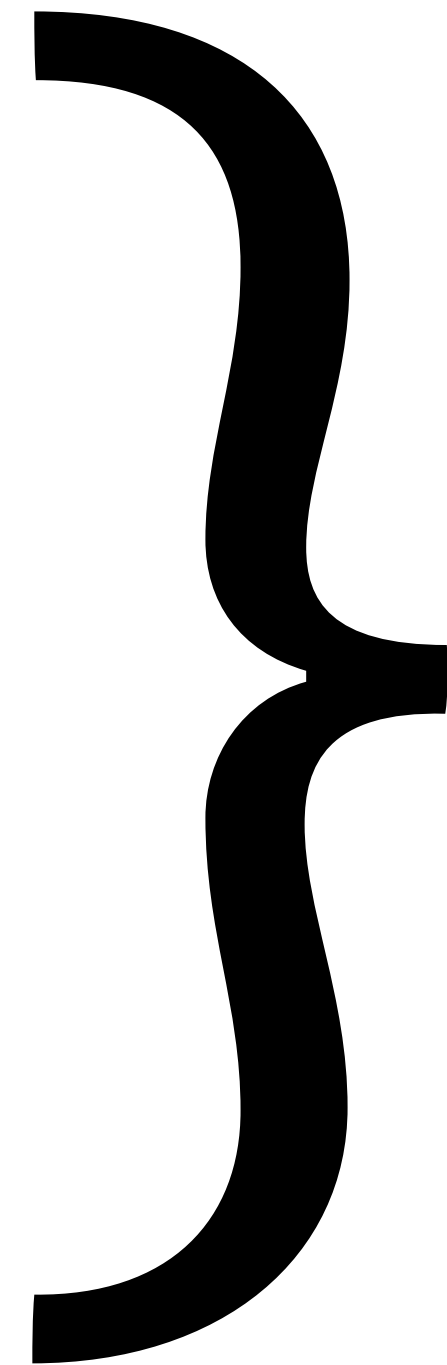


"Applies the function to each element of the collection."

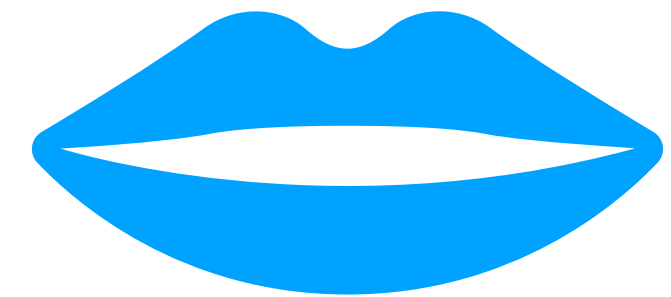
`(Any → Any) [Any] → [Any]`

`(Int → Str) [Int] → [Str]`

`(1 → 2) [1] → [2]`



for all specs $X, Y,$
`(X → Y) [X] → [Y]`



I'll write this!

map



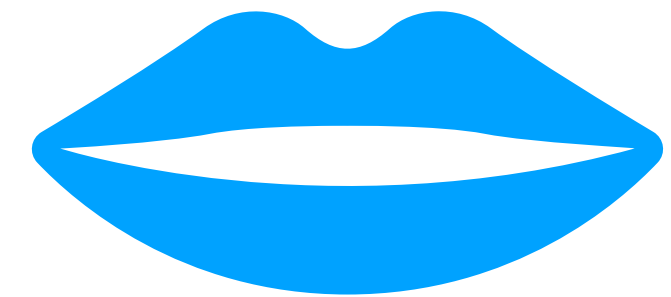
"Applies the function to each element of the collection."

`(Any → Any) [Any] → [Any]`

`(Int → Str) [Int] → [Str]`

`(1 → 2) [1] → [2]`

I'll check
these!



for all specs $X, Y,$
 $(X \rightarrow Y) [X] \rightarrow [Y]$

I'll write this!

comp

"Takes functions f and g, returning function applying g then f."

(comp f g)

=>

(fn [x]

(f (g x)))

comp

"Takes functions f and g, returning function applying g then f."

(comp f g)

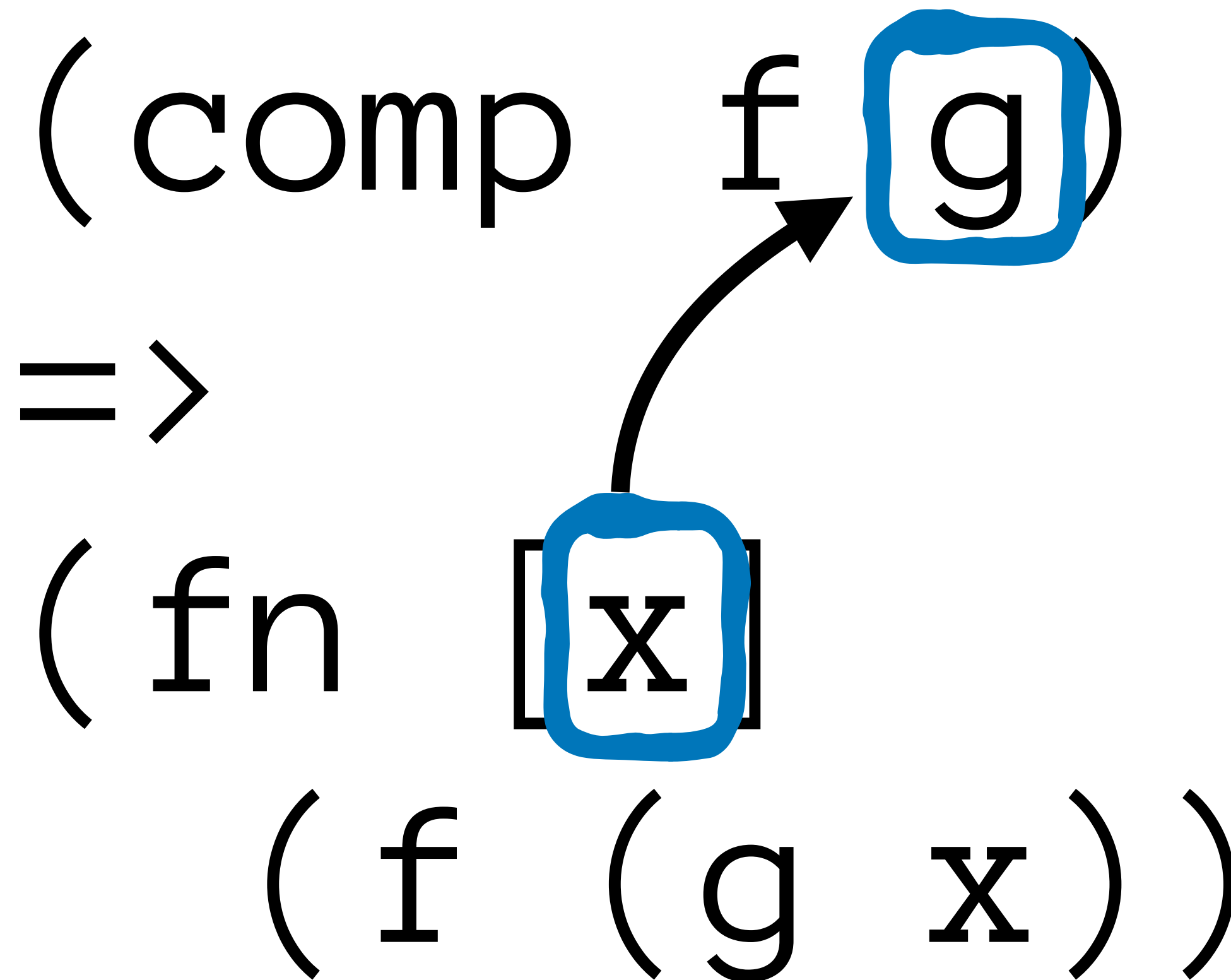
=>

(fn [x]

(f (g x)))

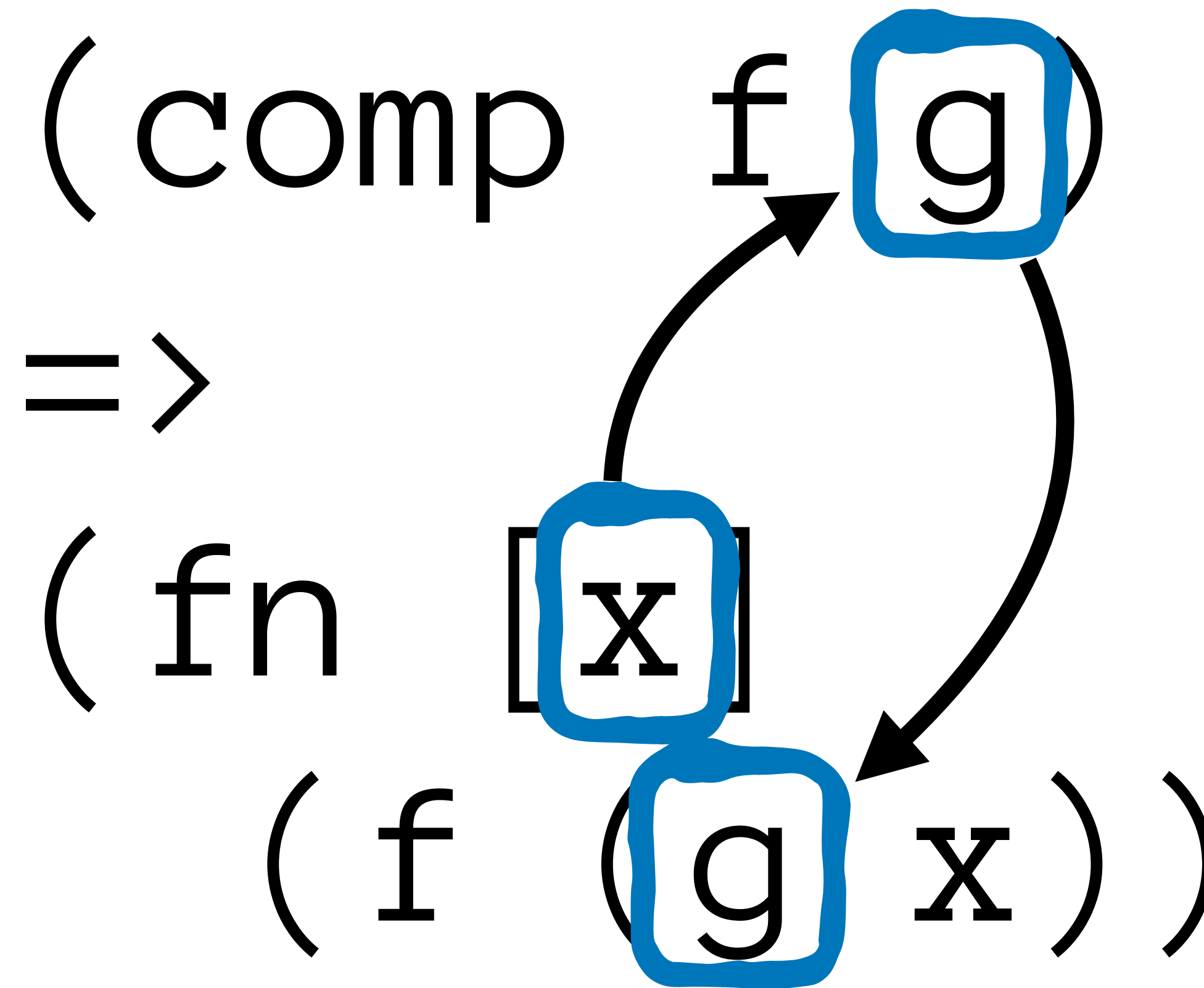
comp

"Takes functions f and g, returning function applying g then f."



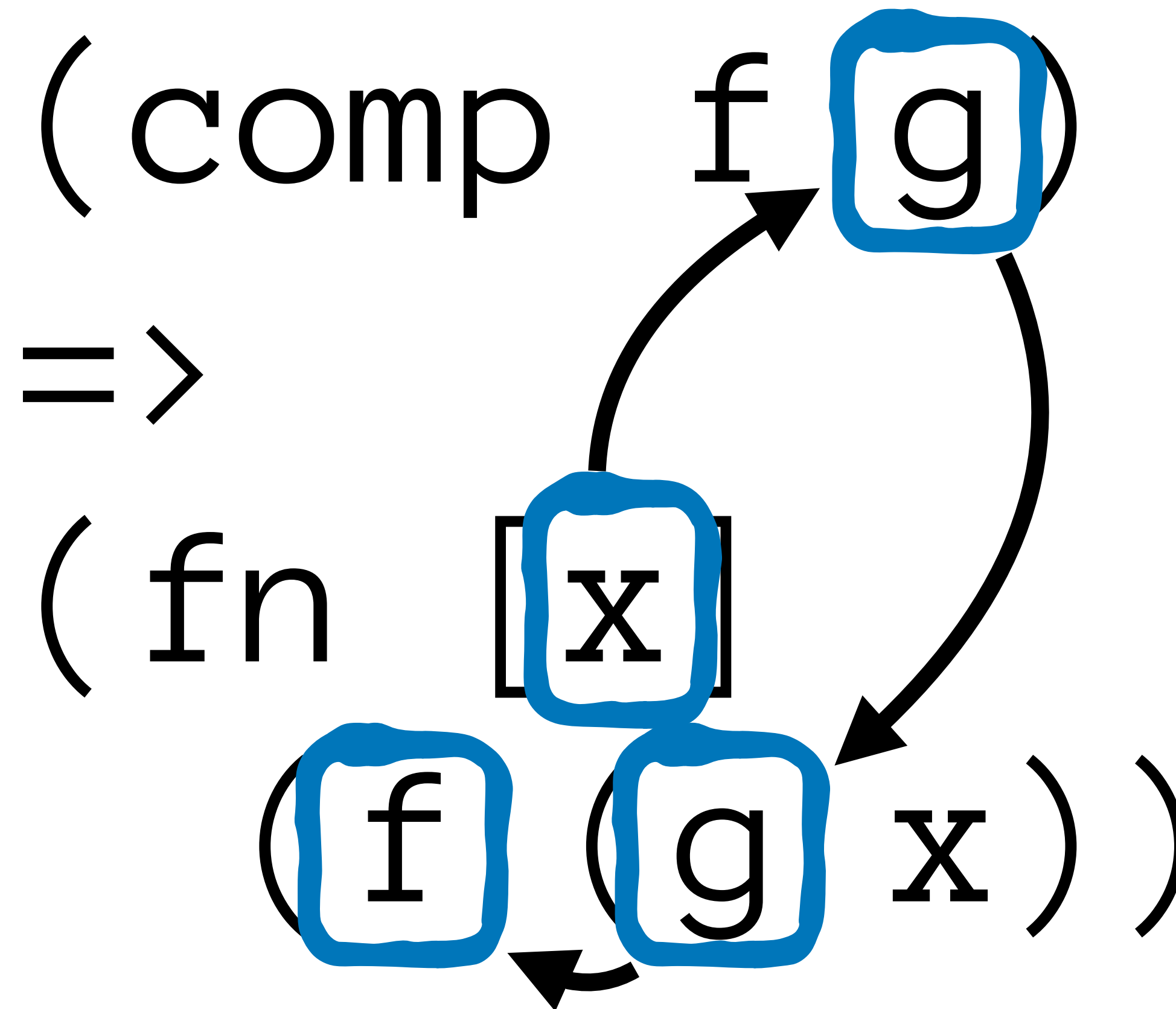
comp

"Takes functions f and g, returning function applying g then f."



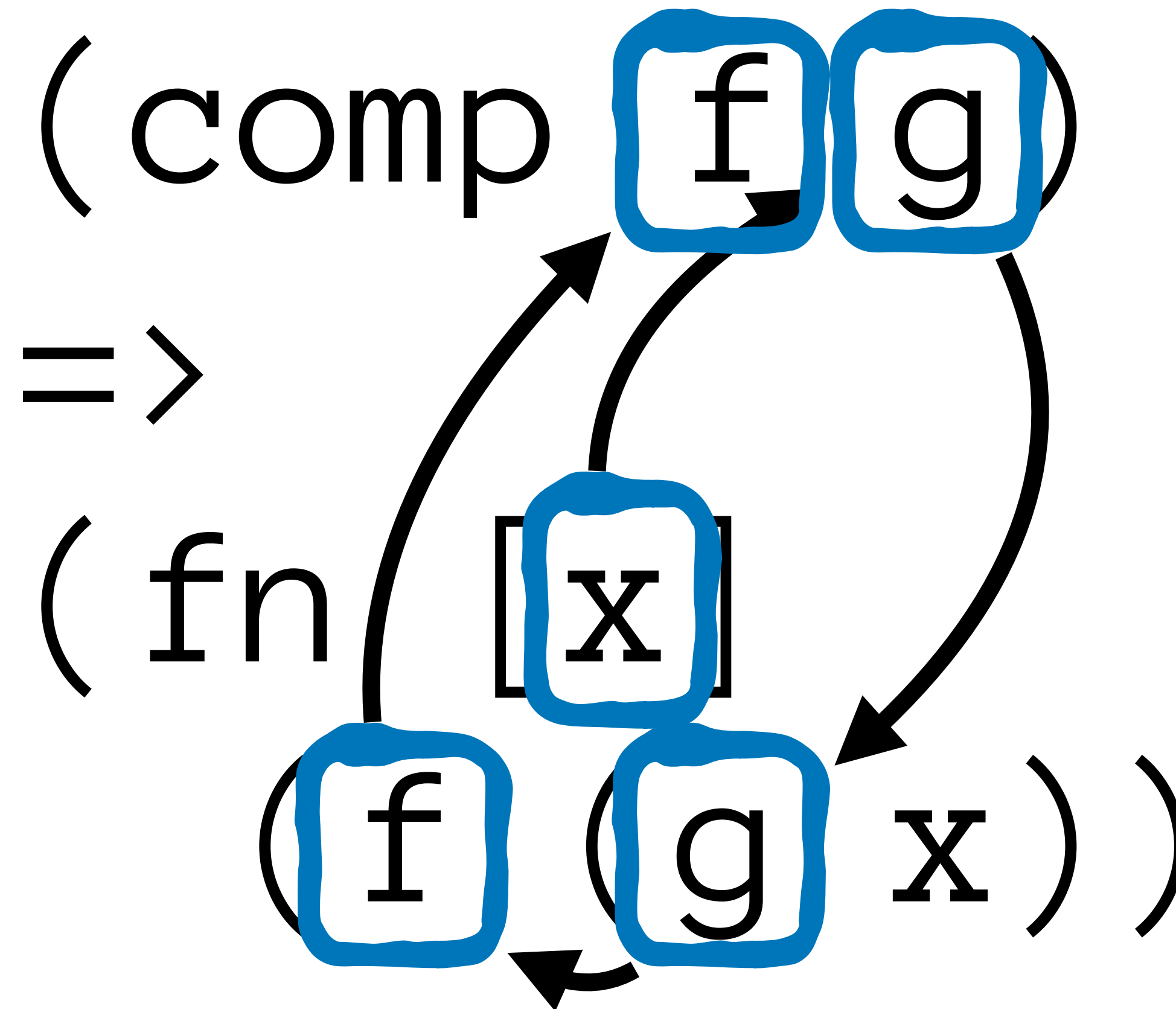
comp

"Takes functions f and g, returning function applying g then f."



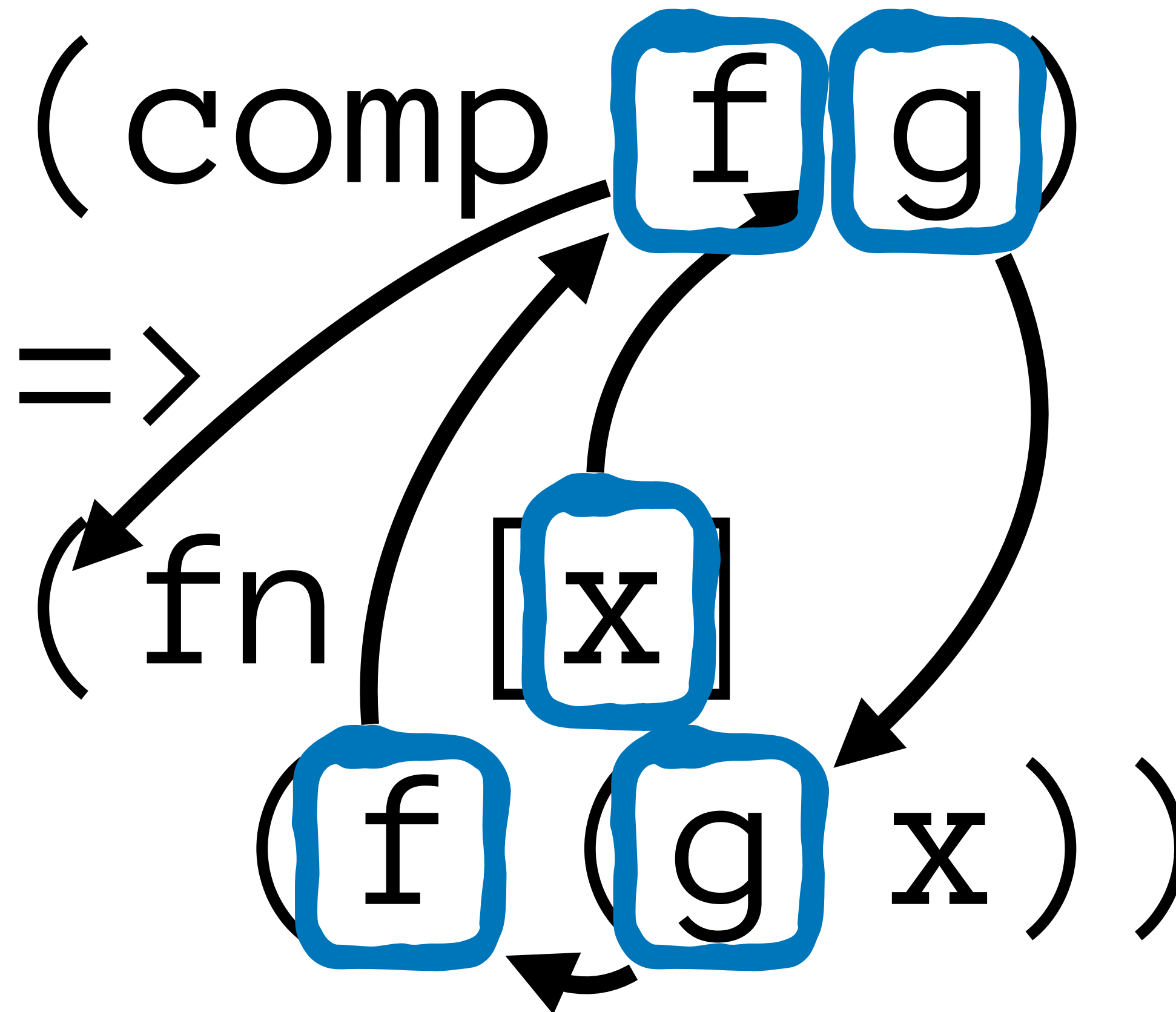
comp

"Takes functions f and g, returning function applying g then f."



comp

"Takes functions f and g, returning function applying g then f."



comp

"Takes functions f and g, returning function applying g then f."

comp

"Takes functions f and g, returning function applying g then f."

/schema

$(\text{Any} \rightarrow \text{Any}) (\text{Any} \rightarrow \text{Any}) \rightarrow (\text{Any} \rightarrow \text{Any})$

comp

"Takes functions f and g, returning function applying g then f."

/schema

$(\text{Any} \rightarrow \text{Any}) (\text{Any} \rightarrow \text{Any}) \rightarrow (\text{Any} \rightarrow \text{Any})$

spec

$(\text{any?} \rightarrow \text{any?}) (\text{any?} \rightarrow \text{any?}) \rightarrow (\text{any?} \rightarrow \text{any?})$

comp

"Takes functions f and g, returning function applying g then f."

/schema

$(\text{Any} \rightarrow \text{Any}) (\text{Any} \rightarrow \text{Any}) \rightarrow (\text{Any} \rightarrow \text{Any})$

spec

$(\text{any?} \rightarrow \text{any?}) (\text{any?} \rightarrow \text{any?}) \rightarrow (\text{any?} \rightarrow \text{any?})$

malli

$[\Rightarrow : \text{any} : \text{any}] [\Rightarrow : \text{any} : \text{any}] \rightarrow$
 $[\Rightarrow : \text{any} : \text{any}]$

comp

"Takes functions f and g, returning function applying g then f."

/schema

$(\text{Any} \rightarrow \text{Any}) (\text{Any} \rightarrow \text{Any}) \rightarrow (\text{Any} \rightarrow \text{Any})$

spec

$(\text{any?} \rightarrow \text{any?}) (\text{any?} \rightarrow \text{any?}) \rightarrow (\text{any?} \rightarrow \text{any?})$

ma11i

$[:=> : \text{any} : \text{any}] [:=> : \text{any} : \text{any}] \rightarrow$
 $[:=> : \text{any} : \text{any}]$

comp

"Takes functions f and g, returning function applying g then f."

comp

"Takes functions f and g, returning function applying g then f."

$$(Any \rightarrow Any) (Any \rightarrow Any) \rightarrow$$
$$(Any \rightarrow Any)$$


comp

"Takes functions f and g, returning function applying g then f."



```
(Any -> Any) (Any -> Any) ->  
(Any -> Any)
```

```
(Bool -> Str) (Int -> Bool) ->  
(Int -> Str)
```


comp

"Takes functions f and g, returning function applying g then f."



```
(Any -> Any) (Any -> Any) ->  
(Any -> Any)
```

```
(Bool -> Str) (Int -> Bool) ->  
(Int -> Str)
```

```
(2 -> 3) (1 -> 2) ->  
(1 -> 3)
```

comp

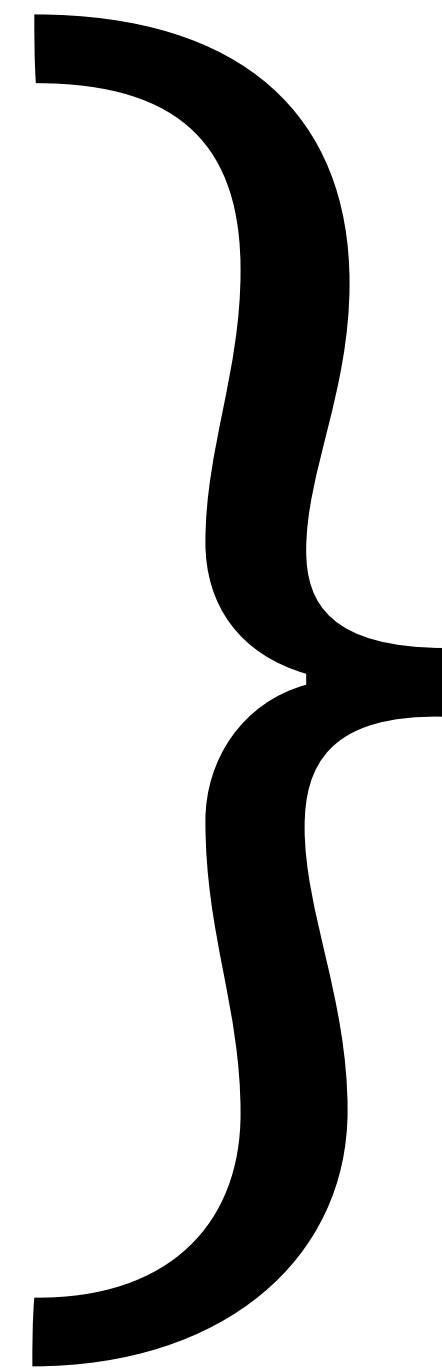
"Takes functions f and g, returning function applying g then f."



$(\text{Any} \rightarrow \text{Any}) (\text{Any} \rightarrow \text{Any}) \rightarrow$
 $(\text{Any} \rightarrow \text{Any})$

$(\text{Bool} \rightarrow \text{Str}) (\text{Int} \rightarrow \text{Bool}) \rightarrow$
 $(\text{Int} \rightarrow \text{Str})$

$(2 \rightarrow 3) (1 \rightarrow 2) \rightarrow$
 $(1 \rightarrow 3)$



comp

"Takes functions f and g, returning function applying g then f."



$(\text{Any} \rightarrow \text{Any}) (\text{Any} \rightarrow \text{Any}) \rightarrow$
 $(\text{Any} \rightarrow \text{Any})$

$(\text{Bool} \rightarrow \text{Str}) (\text{Int} \rightarrow \text{Bool}) \rightarrow$
 $(\text{Int} \rightarrow \text{Str})$

$(2 \rightarrow 3) (1 \rightarrow 2) \rightarrow$
 $(1 \rightarrow 3)$

for all specs $X, Y, Z,$
 $(Y \rightarrow Z) (X \rightarrow Y) \rightarrow (X \rightarrow Z)$

comp

"Takes functions f and g, returning function applying g then f."

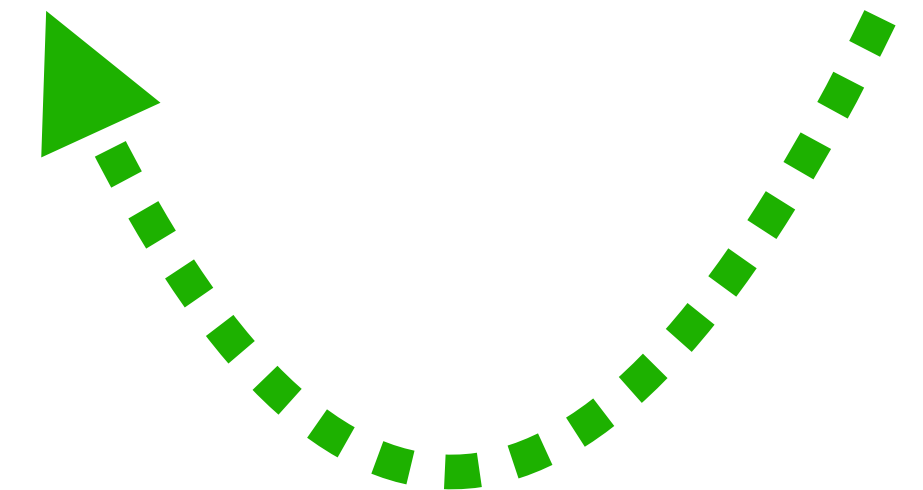
/schema

$(\text{Any} \rightarrow \text{Any}) (\text{Any} \rightarrow \text{Any}) \rightarrow$
 $(\text{Any} \rightarrow \text{Any})$

$(\text{Bool} \rightarrow \text{Str}) (\text{Int} \rightarrow \text{Bool}) \rightarrow$
 $(\text{Int} \rightarrow \text{Str})$

$(2 \rightarrow 3) (1 \rightarrow 2) \rightarrow$
 $(1 \rightarrow 3)$

for all specs $X, Y, Z,$
 $(Y \rightarrow Z) (X \rightarrow Y) \rightarrow (X \rightarrow Z)$



comp

"Takes functions f and g, returning function applying g then f."

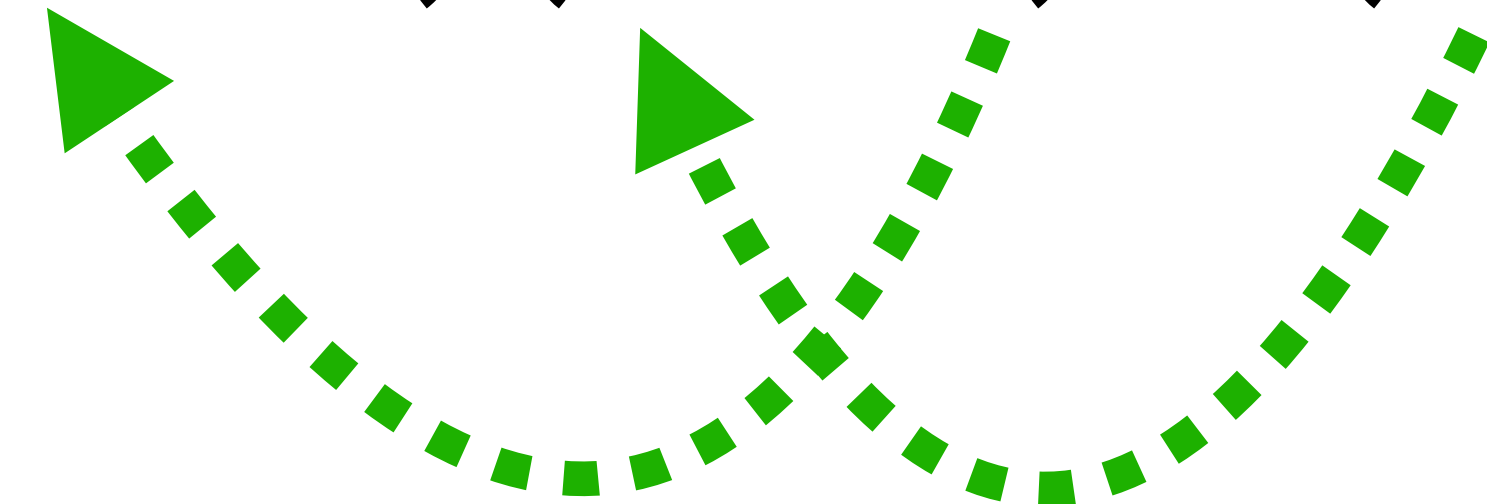


$(\text{Any} \rightarrow \text{Any}) (\text{Any} \rightarrow \text{Any}) \rightarrow$
 $(\text{Any} \rightarrow \text{Any})$

$(\text{Bool} \rightarrow \text{Str}) (\text{Int} \rightarrow \text{Bool}) \rightarrow$
 $(\text{Int} \rightarrow \text{Str})$

$(2 \rightarrow 3) (1 \rightarrow 2) \rightarrow$
 $(1 \rightarrow 3)$

for all specs $X, Y, Z,$
 $(Y \rightarrow Z) (X \rightarrow Y) \rightarrow (X \rightarrow Z)$



comp

"Takes functions f and g, returning function applying g then f."

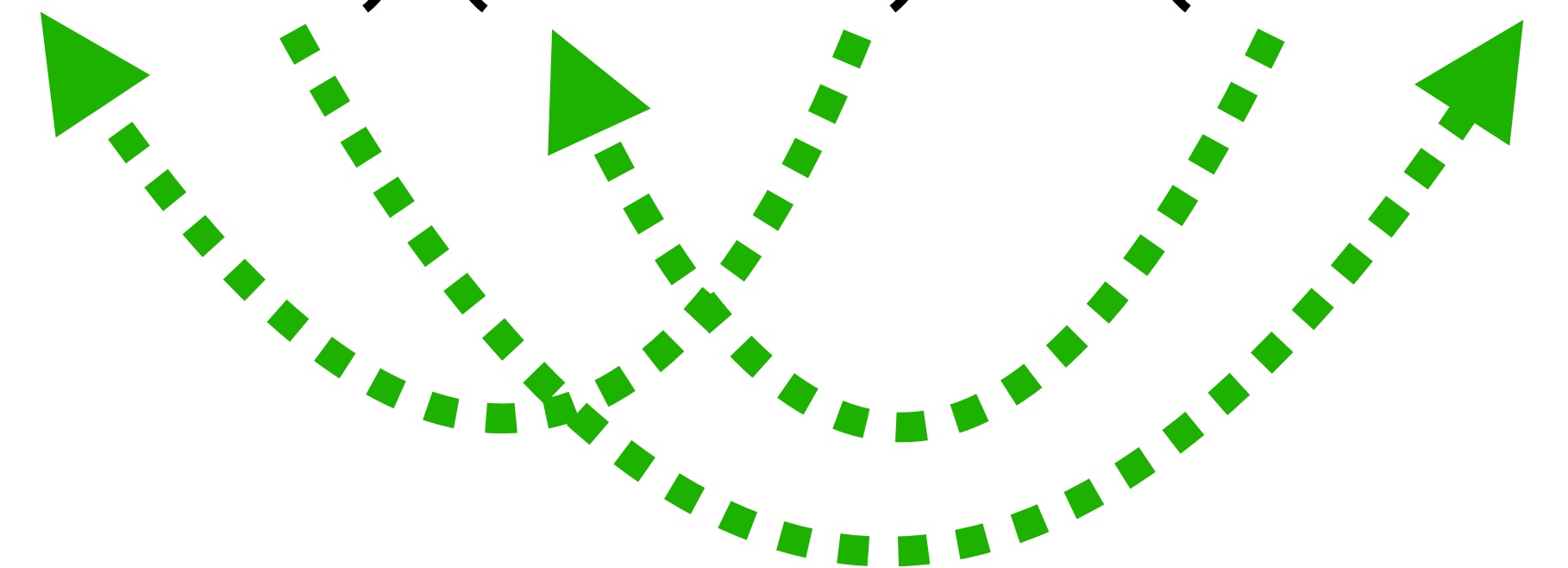


$(\text{Any} \rightarrow \text{Any}) (\text{Any} \rightarrow \text{Any}) \rightarrow$
 $(\text{Any} \rightarrow \text{Any})$

$(\text{Bool} \rightarrow \text{Str}) (\text{Int} \rightarrow \text{Bool}) \rightarrow$
 $(\text{Int} \rightarrow \text{Str})$

$(2 \rightarrow 3) (1 \rightarrow 2) \rightarrow$
 $(1 \rightarrow 3)$

for all specs $X, Y, Z,$
 $(Y \rightarrow Z) (X \rightarrow Y) \rightarrow (X \rightarrow Z)$



comp

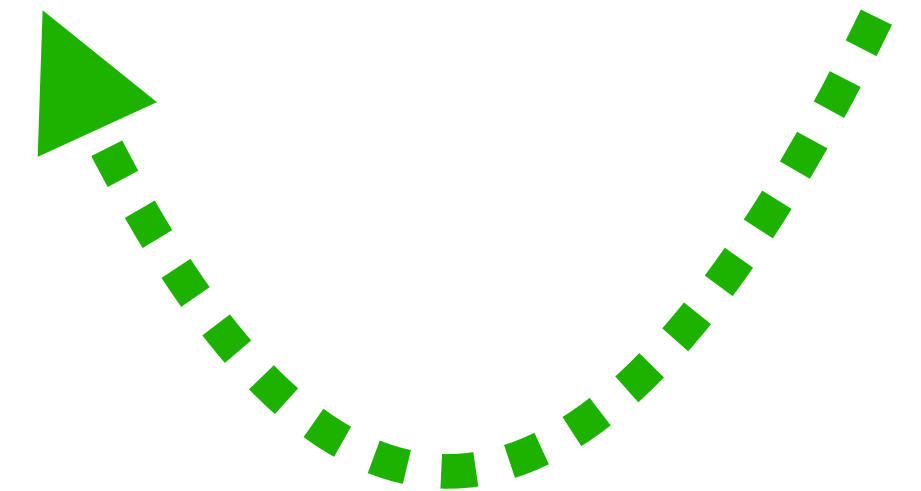
"Takes functions f and g, returning function applying g then f."

for all specs $X, Y, Z,$
 $(Y \rightarrow Z) (X \rightarrow Y) \rightarrow (X \rightarrow Z)$

comp

"Takes functions f and g, returning function applying g then f."

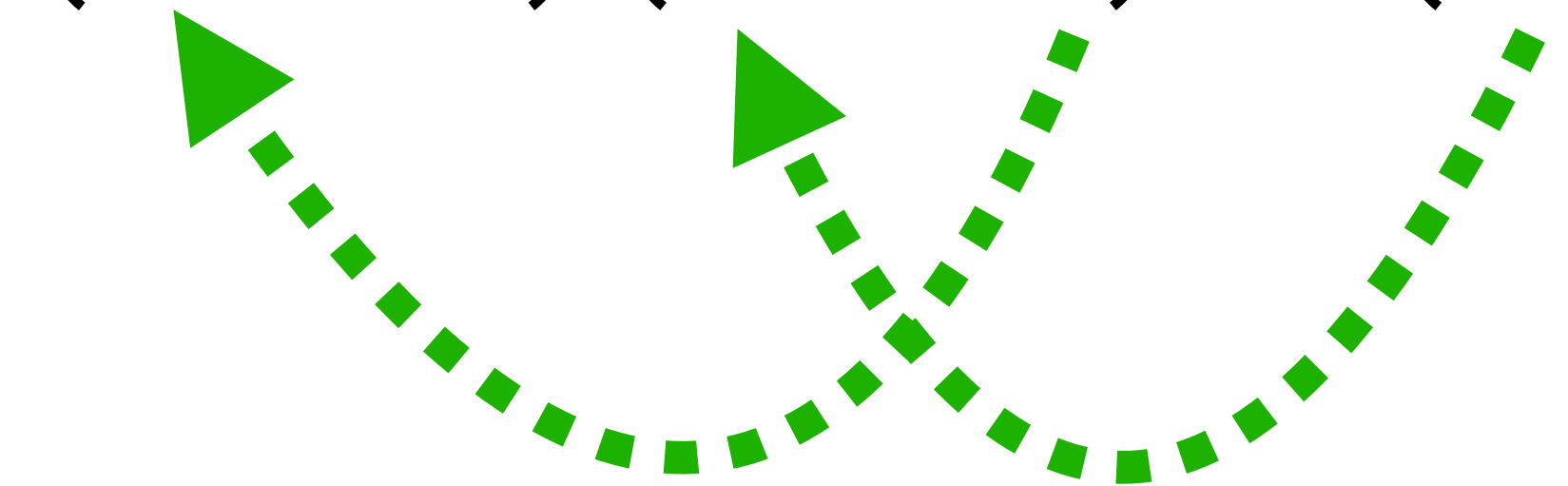
for all specs $X, Y, Z,$
 $(Y \rightarrow Z) (X \rightarrow Y) \rightarrow (X \rightarrow Z)$



comp

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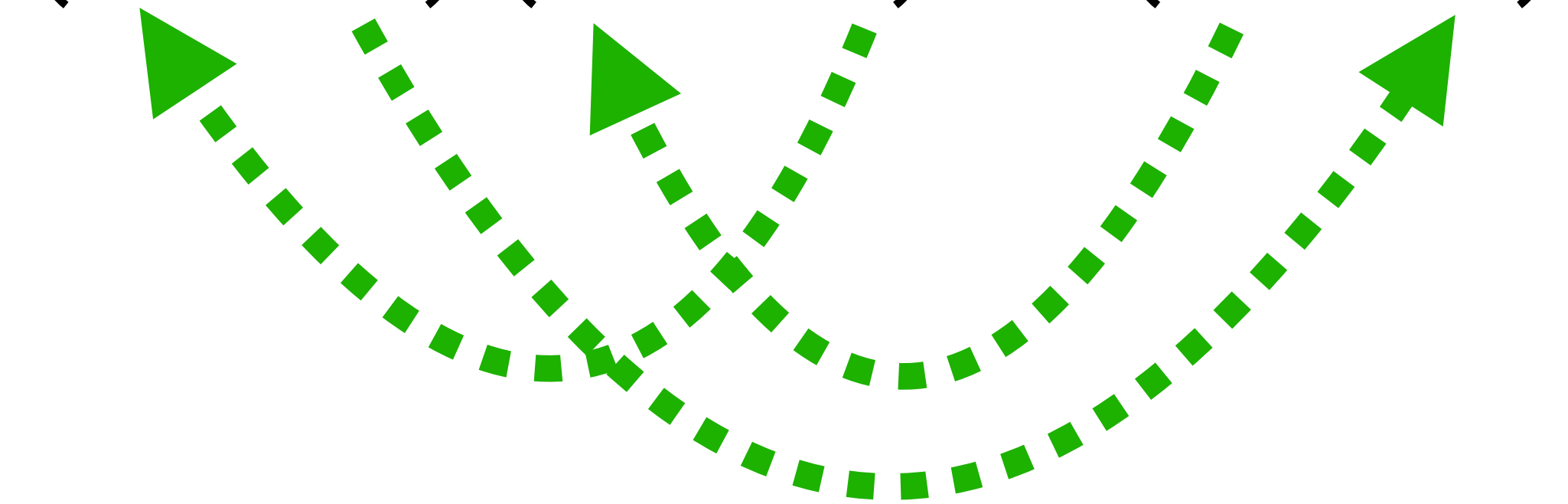
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 $(Y \rightarrow Z) (X \rightarrow Y) \rightarrow (X \rightarrow Z)$



comp

"Takes functions f and g, returning function applying g then f."

```
(s/def ::comp2
  (t/all :binder (t/binder
    :a (t/bind-tv)
    :b (t/bind-tv)
    :c (t/bind-tv))
  :body
  (s/fspec :args (s/cat :f (s/fspec :args (s/cat :b (t/tv :b))
    :ret (t/tv :c))
    :g (s/fspec :args (s/cat :a (t/tv :a))
    :ret (t/tv :b)))
  :ret (s/fspec :args (s/cat :a (t/tv :a))
    :ret (t/tv :c))))))
```

for all specs $X, Y, Z,$
 $(Y \rightarrow Z) (X \rightarrow Y) \rightarrow (X \rightarrow Z)$

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(s/def ::comp2
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  (s/fspec :args (s/cat :f (s/fspec :args (s/cat :b (t/tv :b))
    :ret (t/tv :c))
    :g (s/fspec :args (s/cat :a (t/tv :a))
    :ret (t/tv :b)))
  :ret (s/fspec :args (s/cat :a (t/tv :a))
    :ret (t/tv :c))))))
```

for all specs $X, Y, Z,$
 $(Y \rightarrow Z) (X \rightarrow Y) \rightarrow (X \rightarrow Z)$

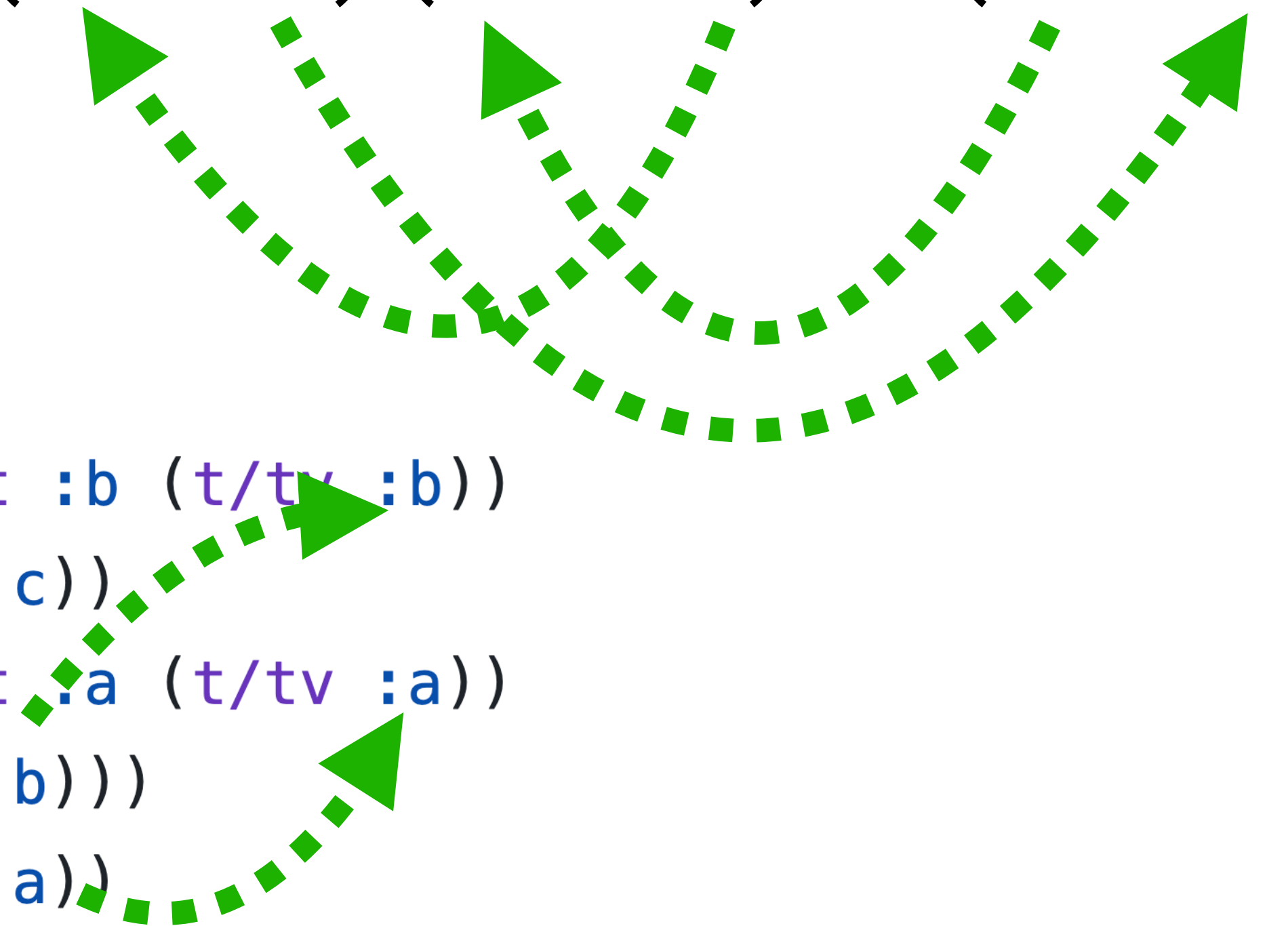
comp

"Takes functions f and g, returning function applying g then f."

```
(s/def ::comp2
  (t/all :binder (t/binder
    :a (t/bind-tv)
    :b (t/bind-tv)
    :c (t/bind-tv))
  :body
  (s/fspec :args (s/cat :f (s/fspec :args (s/cat :b (t/tv :b))
    :ret (t/tv :c))
    :g (s/fspec :args (s/cat :a (t/tv :a))
    :ret (t/tv :b)))
  :ret (s/fspec :args (s/cat :a (t/tv :a))
    :ret (t/tv :c))))))
```

for all specs $X, Y, Z,$

$(Y \rightarrow Z) (X \rightarrow Y) \rightarrow (X \rightarrow Z)$

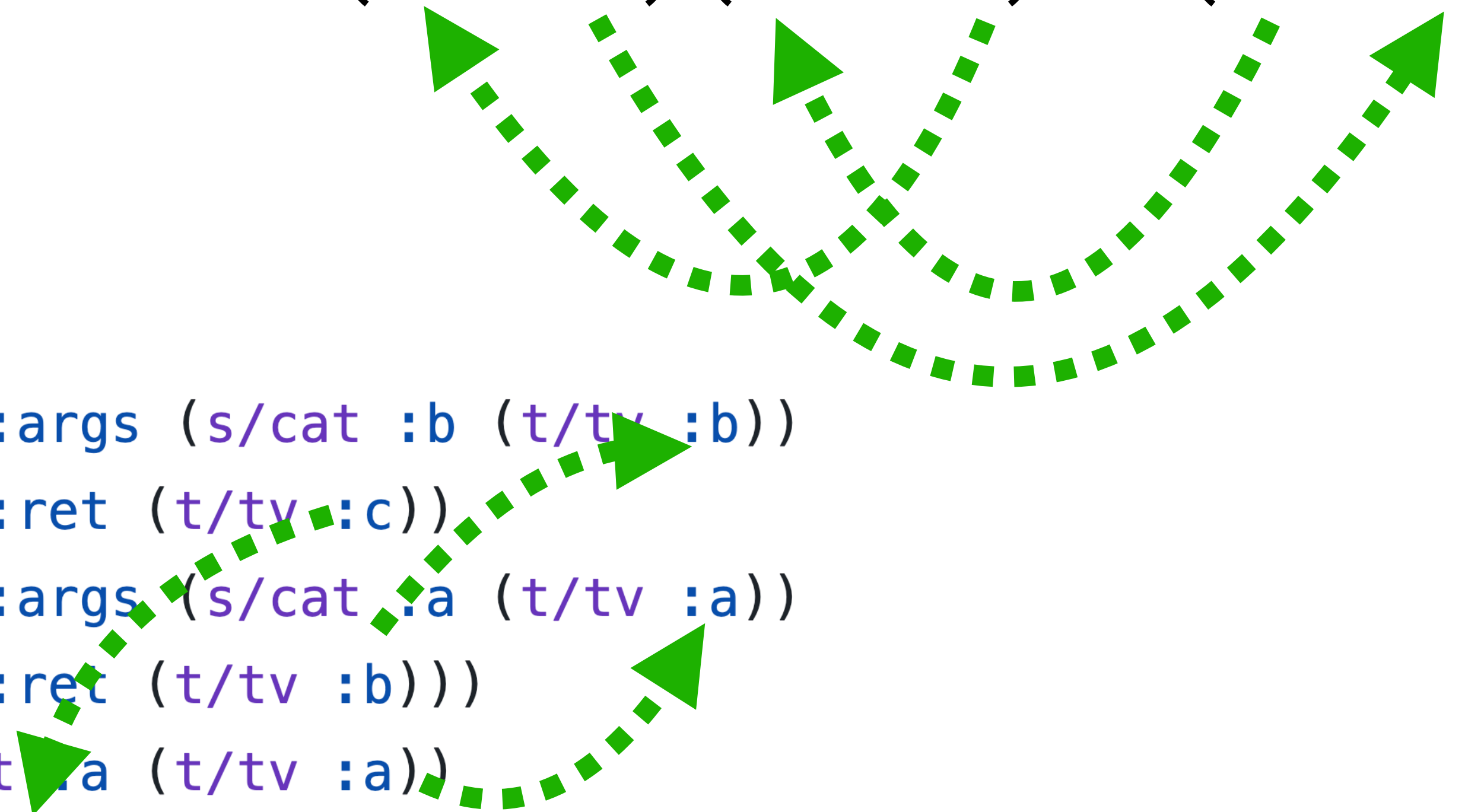


comp

"Takes functions f and g, returning function applying g then f."

```
(s/def ::comp2
  (t/all :binder (t/binder
    :a (t/bind-tv)
    :b (t/bind-tv)
    :c (t/bind-tv))
  :body
  (s/fspec :args (s/cat :f (s/fspec :args (s/cat :b (t/tv :b))
    :ret (t/tv :c))
    :g (s/fspec :args (s/cat :a (t/tv :a))
    :ret (t/tv :b)))
  :ret (s/fspec :args (s/cat :a (t/tv :a))
    :ret (t/tv :c))))))
```

for all specs $X, Y, Z,$
 $(Y \rightarrow Z) (X \rightarrow Y) \rightarrow (X \rightarrow Z)$



comp

"Takes functions f and g, returning function applying g then f."

```
(tu/is-valid :: comp-fspec-fn-gensym (fn [f g]  
                                       #(f (g %))))
```

```
(tu/is-invalid :: comp-fspec-fn-gensym (fn [f g] #(g (f %))))
```

comp

"Takes functions f and g, returning function applying g then f."

```
(tu/is-valid :: comp-fspec-fn-gensym (fn [f g]  
                                       #(f (g %))))
```



```
(tu/is-invalid :: comp-fspec-fn-gensym (fn [f g] #(g (f %))))
```


comp

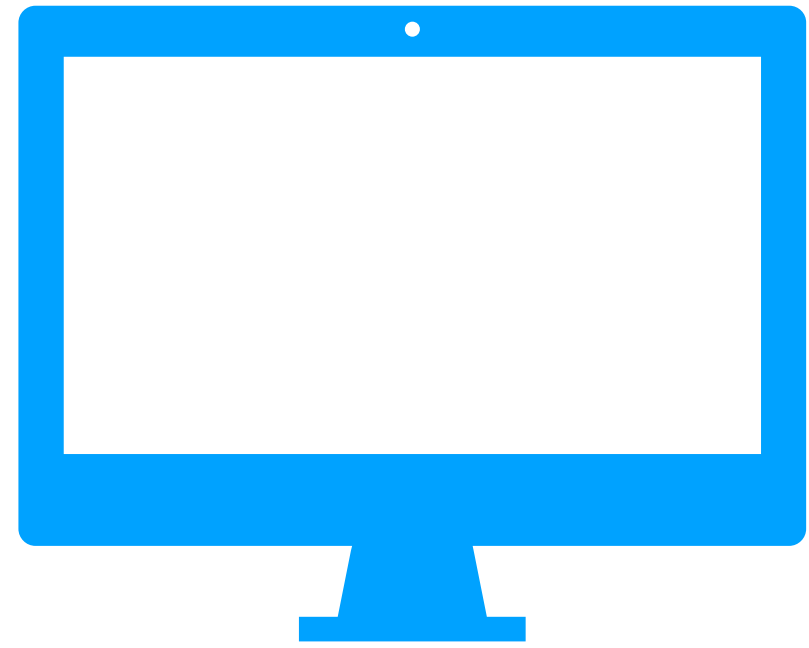
"Takes functions f and g, returning function applying g then f."

```
(tu/is-valid :: comp-fspec-fn-gensym (fn [f g]  
                                       #(f (g %))))
```



```
(tu/is-invalid :: comp-fspec-fn-gensym (fn [f g] #(g (f %))))
```





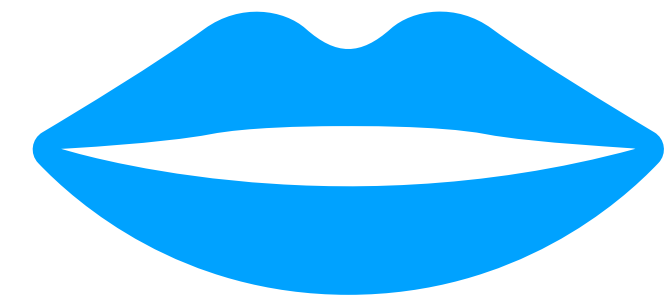
comp

"Takes functions f and g, returning function applying g then f."

$(\text{Any} \rightarrow \text{Any}) (\text{Any} \rightarrow \text{Any}) \rightarrow$
 $(\text{Any} \rightarrow \text{Any})$

$(\text{Bool} \rightarrow \text{Str}) (\text{Int} \rightarrow \text{Bool}) \rightarrow$
 $(\text{Int} \rightarrow \text{Str})$

$(2 \rightarrow 3) (1 \rightarrow 2) \rightarrow$
 $(1 \rightarrow 3)$



for all specs $X, Y, Z,$
 $(Y \rightarrow Z) (X \rightarrow Y) \rightarrow (X \rightarrow Z)$



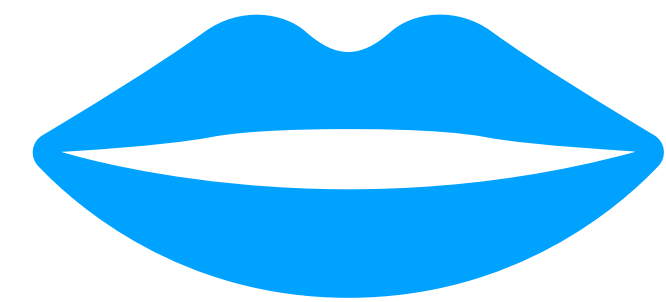
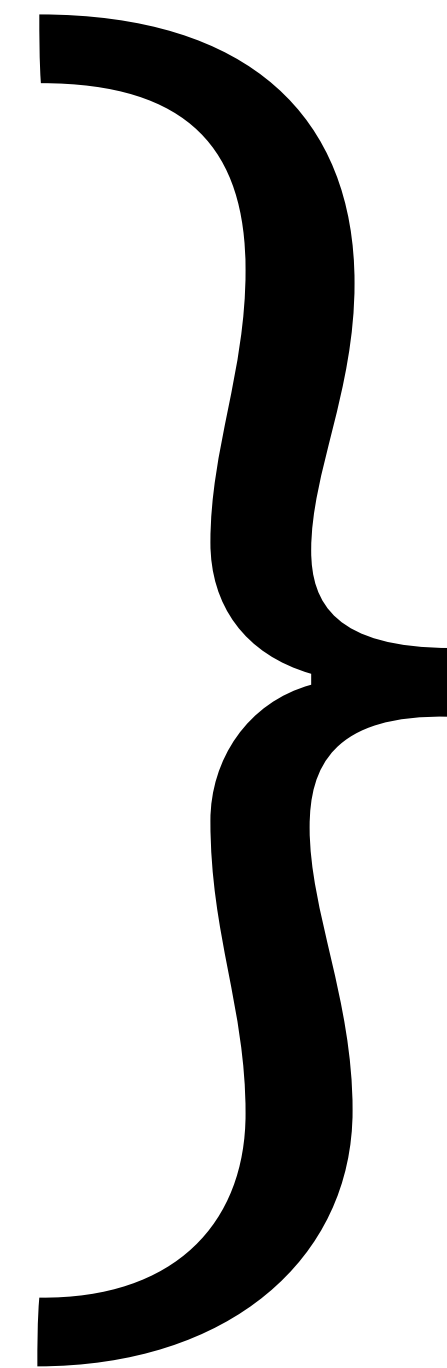
comp

"Takes functions f and g, returning function applying g then f."

$(\text{Any} \rightarrow \text{Any}) (\text{Any} \rightarrow \text{Any}) \rightarrow$
 $(\text{Any} \rightarrow \text{Any})$

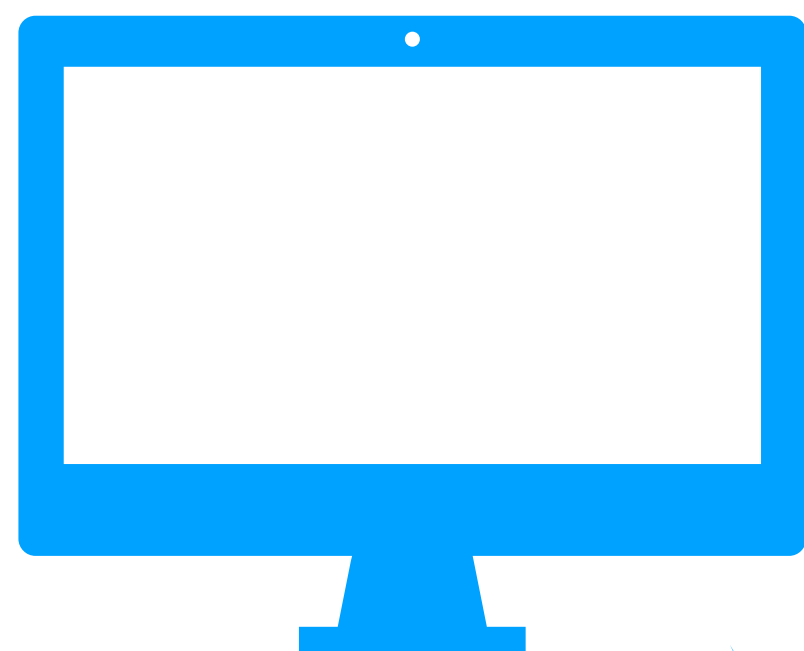
$(\text{Bool} \rightarrow \text{Str}) (\text{Int} \rightarrow \text{Bool}) \rightarrow$
 $(\text{Int} \rightarrow \text{Str})$

$(2 \rightarrow 3) (1 \rightarrow 2) \rightarrow$
 $(1 \rightarrow 3)$



for all specs $X, Y, Z,$
 $(Y \rightarrow Z) (X \rightarrow Y) \rightarrow (X \rightarrow Z)$

I'll write this!



comp

"Takes functions f and g, returning function applying g then f."

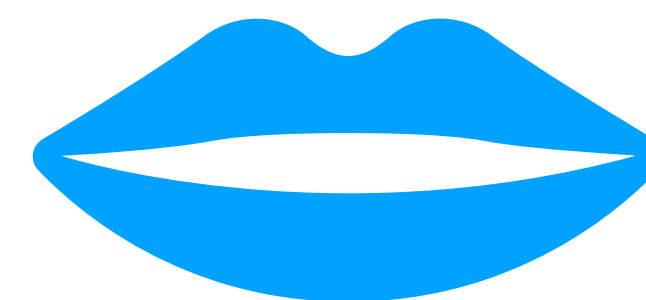
`(Any -> Any) (Any -> Any) ->`
`(Any -> Any)`

`(Bool -> Str) (Int -> Bool) ->`
`(Int -> Str)`

`(2 -> 3) (1 -> 2) ->`

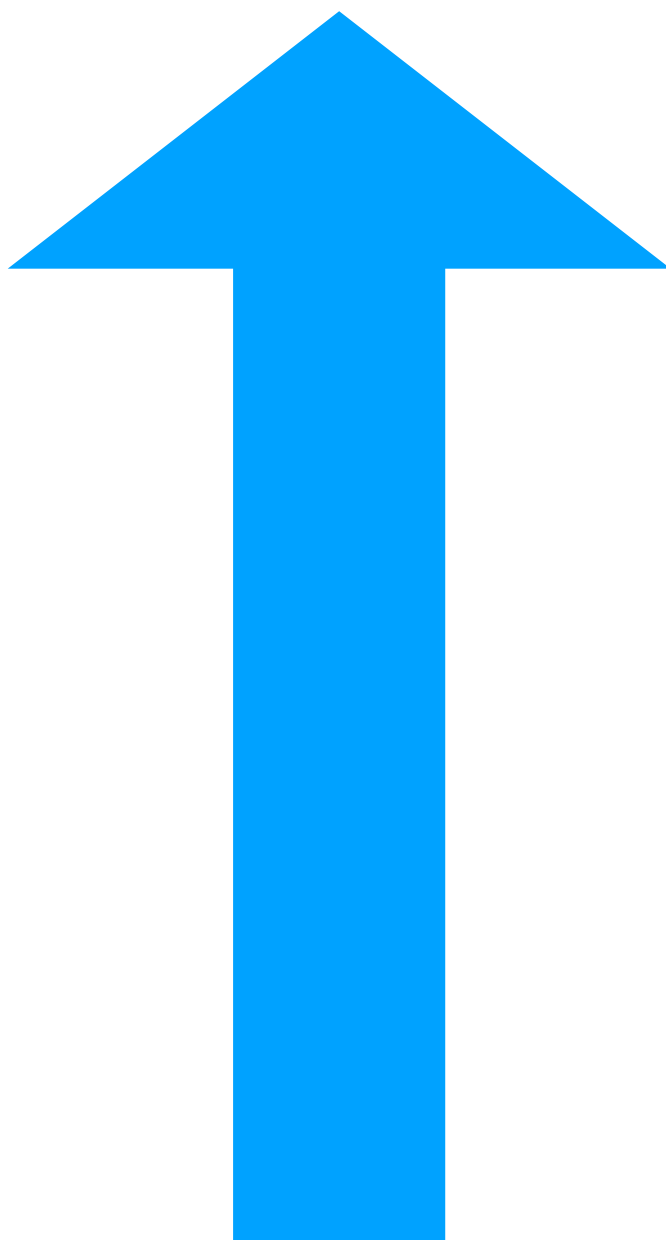
`(1`

I'll check
these!



for all specs `X, Y, Z,`
`(Y -> Z) (X -> Y) -> (X -> Z)`

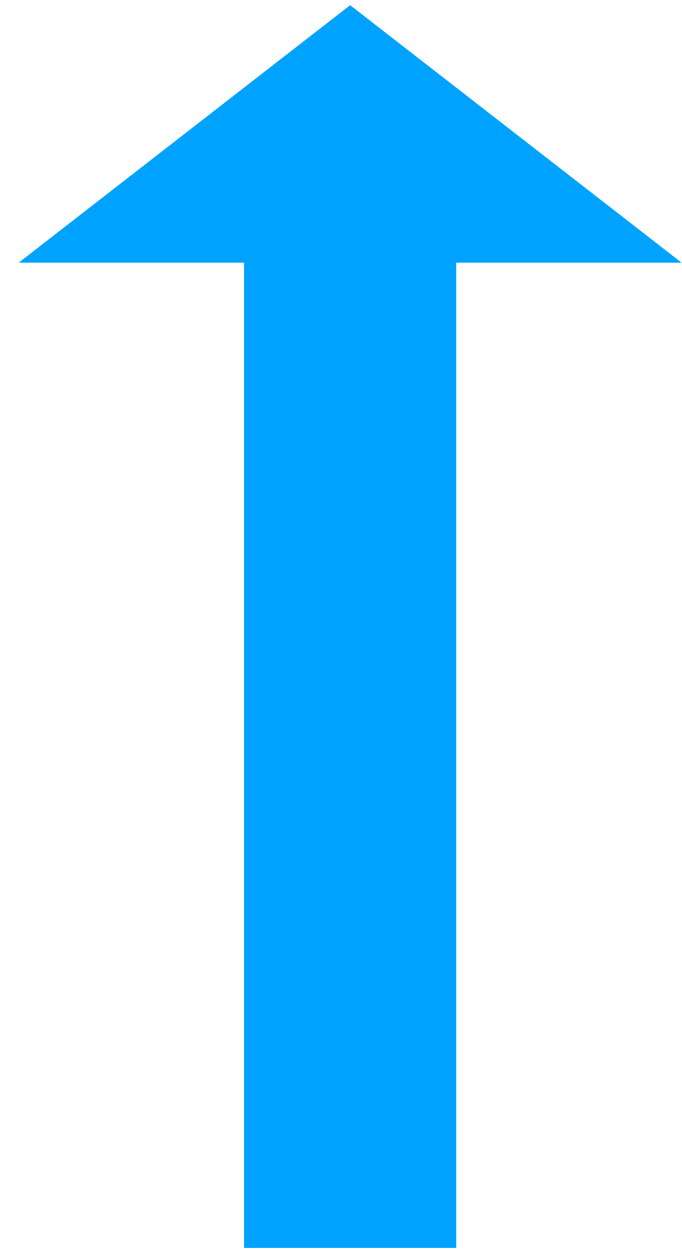
I'll write this!



Spec

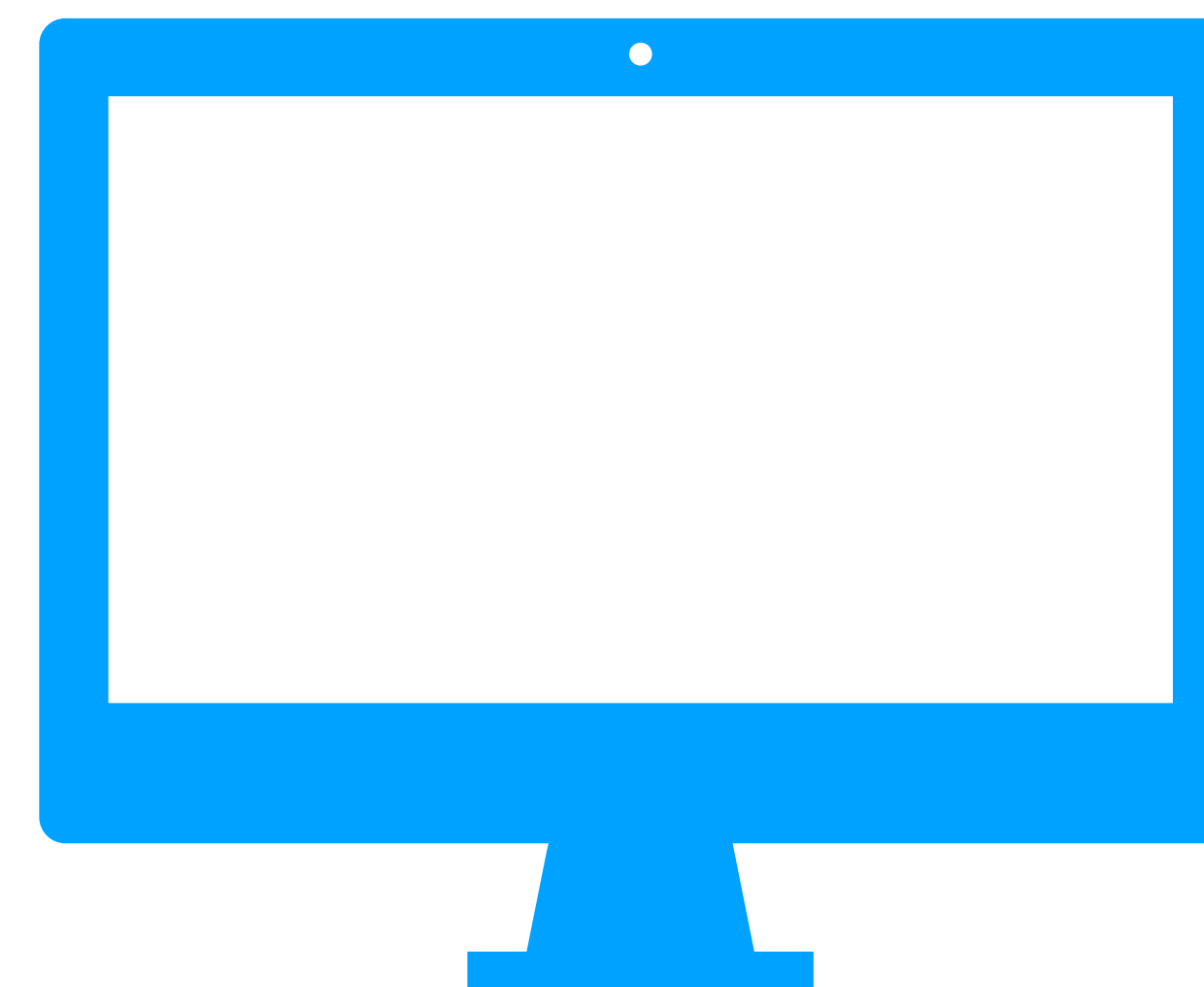
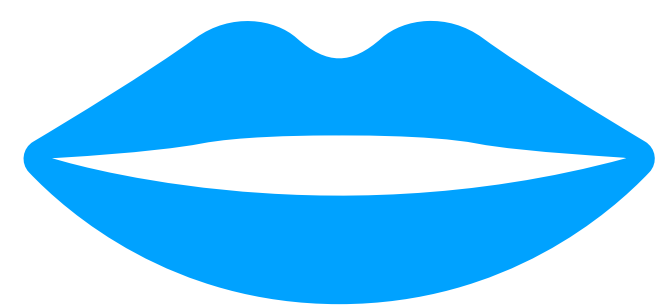
Leveling-Up
Function
Specs

Specs for specs

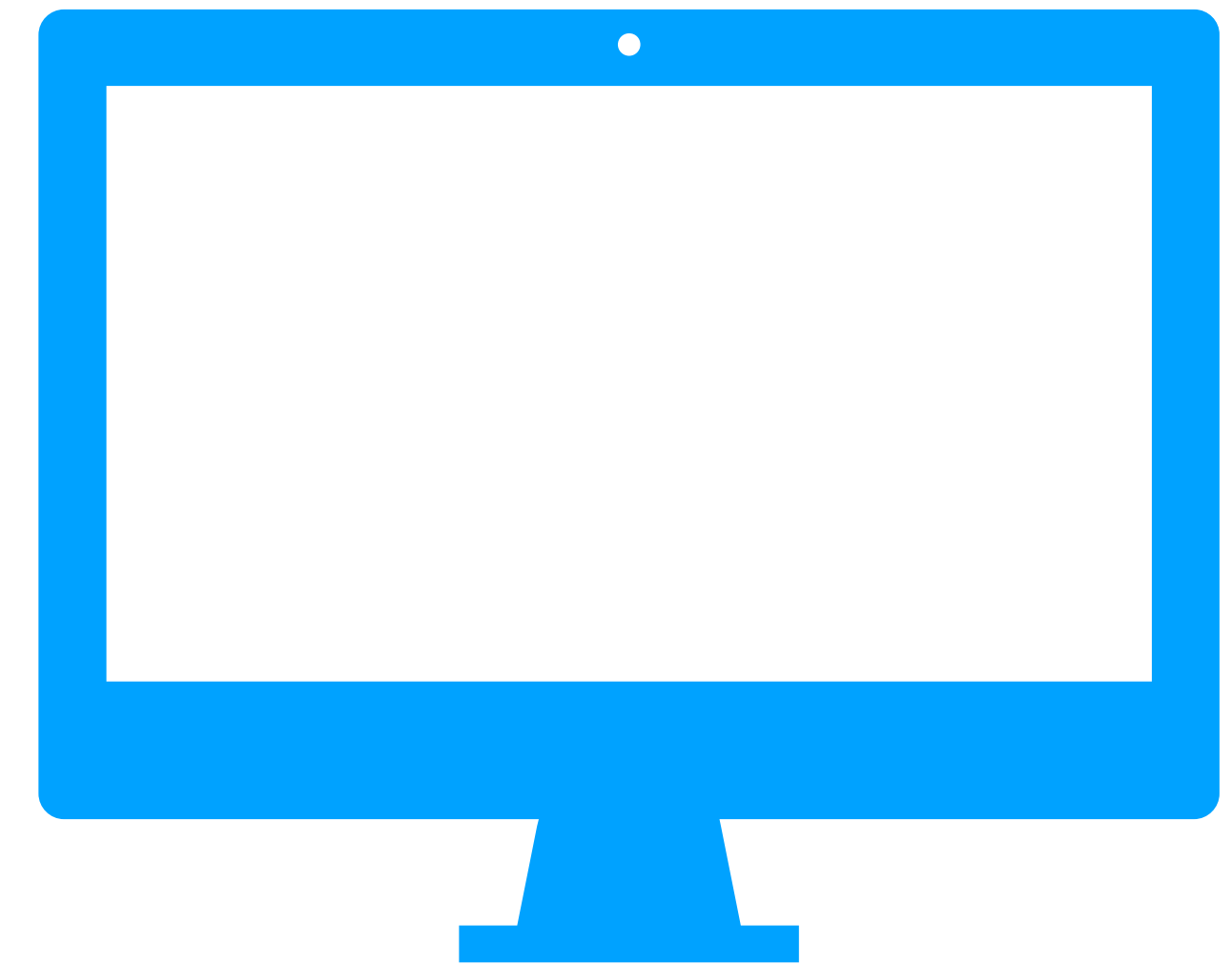
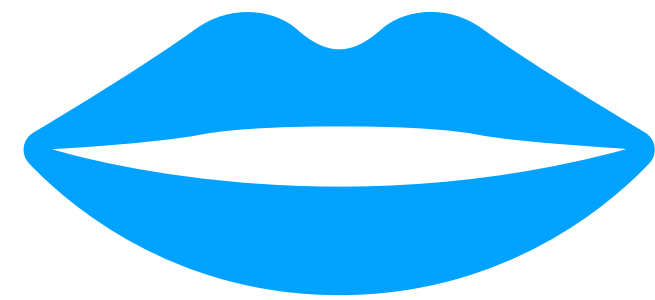



Spec

Leveling-Up
Function
Specs



Now with Specs for Specs,
I can help you find more
mistakes!!






Specs for specs
help me better
explain my
program!!



Now with Specs for Specs,
I can help you find more
mistakes!!



Specs for specs
help me better
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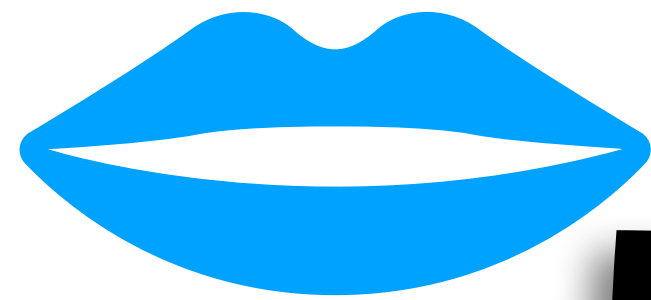
Thanks

<https://github.com/typedclojure/typedclojure/blob/main/typed/clj.spec/README.md>

<https://tinyurl.com/typed-clj-spec>

Specs for specs
help me better
explain my
program!!

Now with Specs for Specs,
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Thanks

